# Nexthink V6.3

# **Glossary and References**

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# Glossary

# Activity

An *activity* is a specific action detected in your IT infrastructure in which one or more of the objects monitored by Nexthink are involved. Nexthink supervises the following types of activities:

- Installation
- Execution
- Connection
- Web request
- Print job
- System boot
- User logon

Related concepts

- Object
- Event

### Alert

Alerts warn you of particular situations in your IT infrastructure. An alert usually indicates the occurrence of an issue that needs to be addressed. The idea behind alerts is that you do not need to look constantly for problematic cases in the system, but it is the system that can detect them and notify you when they happen. There are three types of alerts:

System alerts

Predefined alerts that reveal special circumstances in the operation of the system.

Investigation-based alerts

Triggered by conditions that you can specify in the Finder using investigations.

Service-based alerts

Triggered by warning or error conditions on the real-time services that you add to your Portal.

Related tasks

- Receiving alerts
- Creating a service-based alert
- Creating an investigation-based alert

**Related references** 

• System alerts

# Application

An *application* is an object that represents a set of executable programs bundled by a software manufacturer as a single software product.

Applies to platforms: #

Related concepts

- Executable
- Binary
- Package
- Object

### Binary

A *binary* is an object that represents the physical image on disk of a particular version of an executable file. The sequence of bytes in the executable file completely characterizes the binary. To reduce the quantity of information needed, Nexthink does not identify a binary by its complete sequence of bytes, but by a hash number computed from this sequence.

Applies to platforms: #

Thus, executable files that share the same name are only represented by the same binary in Nexthink if they share exactly the same sequence of bytes in disk as well. Two executable files with the same name may have a different sequence of bytes because of two reasons:

Versioning

If the versions of the executable files are different, the files have a different binary image. Therefore, a binary is created for each version of the executable file.

Modified executable file

If one of the executable files has been altered by any means, the binary image is necessarily different even when the versions of the executable files are the same. A modified file is an indication of malware.

Nexthink detects the existence of a binary in your IT infrastructure the first time that the binary is run on one of the monitored devices.

Related references

- Binary paths
- Maximum number of Binaries

**Related concepts** 

- Application
- Executable
- Object

### Category

A *category* is a way to group objects of the same type into user-defined classes. Each class is identified by a keyword or tag. Only users with the right privilege level can create categories and keywords.

**Related tasks** 

• Creating categories and keywords

Related concepts

- Keyword
- Object
- Hierarchy

### Connection

A *connection* is a link between a device and a destination through the use of network resources. There are two types of connections depending on the transport protocol used for communication:

TCP

The connection has a status.

UDP

The connection is stateless.

For TCP connections, the link between device and destination does not need to be fully established for Nexthink to record the connection. For UDP connections, it is not possible to know if the connection was established, due to the own nature of the protocol. Thus, for any protocol, every connection attempt that Nexthink detects is recorded on the Nexthink database no matter whether the connection is successful or not.

Some repetitive short-lived connections are automatically grouped into one single aggregated connection when some sort of scanning is detected:

Network scan

A repeated attempt to connect to the same port on several destinations. Port scan

A repeated attempt to connect to different ports on the same destination.

Network and port scans can be launched by legitimate processes, but they may also indicate the existence of malicious activity in your network. Scanning communication ports in one or several machines is a widely used method to detect vulnerabilities in computer networks.

Only connections using the same transport protocol may be grouped into a single scan connection. Thus, there are four types of scan connections:

Protocol \ Type	Network	Port
ТСР	TCP network scan	TCP port scan
UDP	UDP network scan	UDP port scan

See Network and port scan conditions to find out when Nexthink regards a set TCP and UDP connections as a scanning operation.

Related concepts

- Activity
- Port
- Device
- Destination

**Related references** 

- Status of TCP connections
- Status of UDP connections
- Network and port scan conditions

### Dashboard

A *dashboard* is a panel with selected information elements about your IT infrastructure that is displayed as a web page in the Portal.

Related tasks

• Creating a dashboard

Related concepts

- Module
- Widget

### Destination

A *destination* is a computer that accepts incoming network connections. Therefore, destinations play the role of the server in the client-server model of communication. Devices, on the other hand, usually play the role of the client. However, devices can also function as servers in some cases. Devices that accept connections are thus listed both as devices and as destinations.

Applies to platforms: #

Destinations are identified by their IP address. There are two special kinds of destinations:

external

Destination that falls outside the networks supervised by the Engine.

multiple

A virtual destination that represents a network scanning.

Related concepts

- Connection
- Device

### **Device**

A *device* is an object that represents any personal computer or computerized system from which Nexthink can extract information to produce end-user analytics.

Nexthink classifies devices into four types:

#### Desktop

A conventional or virtualized personal computer running a client version of either Windows or Mac operating systems.

#### Laptop

A portable personal computer running a client version of either Windows or Mac operating systems.

#### Server

A computer that provides functionality (e.g. email, web, or directory services) to client computers (desktops and laptops) and runs a version of the Windows Server operating system.

#### Mobile

A phone or tablet equipped with Exchange ActiveSync.

See the list of operating systems supported by the Collector.

### Licensing

The licensing model of Nexthink is based on the number of devices of the different types in your setup. For licensing purposes, desktops and laptops are both considered **endpoints**; that is, regular devices that support the installation of the Collector.

Thus, when licensing your product, provide the number of:

• Endpoints (desktops plus laptops)

- Servers
- Mobile devices

Applies to platforms: # Related concepts

• Object

Related references

- Operating systems suported by the Collector
- Setting up a software license

### Domain

A *domain* is an object that represents a realm of administrative authority on the Internet and is identified by a name. Domain names are formed using the rules and procedures described in the Domain Name System (DNS). Domain names are organized into levels (subdomains), being the top-level domains the country codes, and the well-known *com*, *org*, *net* or *edu*, among others. Organizations typically register second or third-level domain names through accredited registrar companies to publicly offer their services on the Internet; for example www.nexthink.com. Note that subdomain levels in a domain name are inversed with respect to their hierarchy (top-level subdomains are placed last). The main purpose of the DNS is to identify areas of the Internet with easy to memorize names and to translate those names into numerical IP addresses that routing devices understand. A complete domain name with all levels specified is known as a Fully Qualified Domain Name (FQDN).

Applies to platforms: ==

Domain names are a central part of Uniform Resource Locators (URLs), which reference individual resources in the Internet; for example http://www.nexthink.com/what-is-nexthink/. A URL can refer to a web page, a text file, an image, a video stream or any other kind of resource in the Internet. The first part of a URL is called the *scheme*. The scheme usually designates the protocol used in the connection, such as ftp or http. In web browsers, users typically type URLs in the navigation bar to retrieve a particular web page, but other applications may use URLs internally to get information from the Internet without necessarily displaying them. Nexthink records the domains of all the web requests initiated from a monitored device, regardless or the application that made the request. Nexthink considers a connection to be a web request when the scheme of the URL is **http** or **https**; that is, when the connection uses the Hypertext Transfer Protocol (HTTP) or the Hypertext Transfer Protocol Secure (HTTPS), which is an encrypted version of HTTP with Transport Layer Security (TLS).

#### **Domain compaction**

To avoid storing too many names for web domains, Nexthink has a strategy for compacting the names of those domains that share a common root, grouping them under a single name. On the other hand, internal domains are never compacted. In turn, domains that match the pattern defined in a web-based service are compacted only up to the point that the specified filters allow it. For instance:

- If a web-based service has a filter on domains \*.example.com: A web request to mail.example.com is compacted to \*.example.com.
- However, if an additional web-based service specifies the filter on domains **mail.\*.com**:

The domain **mail.example.com** is not compacted, as it must match both filters.

By default, Nexthink compacts domains when the domain name consists of more than five subdomain levels, or when the third or lower levels are repetitive (names with indexes) or automatically generated (random letters and digits). In those cases, the lower subdomains are replaced by the asterisk sign \*. See the table below for a few examples of compacted domains and a last example of a domain that is not compacted:

Domain name	Stored domain
<pre>exceed.just.five.domain.levels.com again.exceed.just.five.domain.levels.com</pre>	*.just.five.domain.levels.com
<pre>dev01.cloud.example.com dev02.cloud.example.com 8d271d.cloud.example.com</pre>	*.cloud.example.com
svn.cloud.example.com	svn.cloud.example.com

Note that compacted domains and FQDNs belonging to a same higher level domain can coexist in Nexthink. For instance, in the table above, both the compacted \*.cloud.example.com and the FQDN

svn.cloud.example.com are subdomains of cloud.example.com, but they
are stored as separate domains in the Nexthink database. Thus, the asterisk
does not refer to all the subdomains inside cloud.example.com, but only to
those which are repetitive or randomly generated.

You can also specify a more aggressive compaction method that applies to all domains and not only to those complying with the pre-requisites above. The compaction in this case is made according to a vendor independent public list of domain suffixes, used to determine the highest level at which a domain can be registered. In this way, all domains are compacted up to the level that includes the name of the organization that registered the domain. From the Web Console, configure the compaction policy for domain names in the Engine.

#### **Domain category**

The following categories exist:

#### General:

- Business application
- Search engine and portals
- Information technology
- Social
- News and information
- Advertisement and marketing
- Internal
- Other

#### **Communication:**

- VoIP [beware of special capitalization]
- Instant messaging
- Email

#### High bandwidth:

- Network storage
- Peer-to-peer
- Video, image and sound

#### Potentially unwanted:

• Games

- Proxy avoidance and hacking
- Spam
- Freeware and software download
- Malicious

**Related tasks** 

- Specifying your internal networks and domains
- Establishing a data retention policy in the Engine

Related concepts

• Service

**Related references** 

• Public suffix list

### Entity

An *entity* is a logical grouping of devices which are all reporting to the same Engine.

Entities are the basic building blocks of hierarchies. In a hierarchy tree, the entities are the leaf nodes.

The Service view of the Finder uses entities to provide a breakdown of the devices and the Engine computes some service-related errors and warnings at the entity level.

Related tasks

• Hierarchizing your infrastructure

Related concepts

• Hierarchy

Related references

• Service errors and warnings

### Event

An *event* is the basic unit of information that the Engine stores about meaningful occurrences within your IT infrastructure. All objects and activities in Nexthink are linked to one or more events. When an object or activity is no longer related to any event, it is eventually removed from the system. Events are timestamped and ordered sequentially using both the clock of the Engine and the local time reported by the Collectors.

In the Finder, within the context of investigations, *events* refer only to those basic events that represent errors or warnings from devices or applications. The Device view of the Finder also displays the occurrences of these events in the **Errors** and **Warnings** timelines.

**Related concepts** 

- Object
- Activity

**Related references** 

- Errors and warnings for devices and executions
- Warnings tooltips
- Errors tooltips

### Executable

An *executable* is an object that encompasses all the binaries that refer to the same program. For instance, the executable nxfinder.exe comprises all the binary files with that name that refer to the different versions of the Nexthink Finder.

Applies to platforms: #

**Related concepts** 

- Binary
- Application
- Object

### Execution

An *execution* is an activity that indicates the loading of a binary into the memory of a computer to run it as a separate process.

If two (or more) executions of the same binary are separated by less than a few minutes, the Engine aggregates them into a single execution. The duration of the aggregated execution spans from the start of the first execution to the end of the last execution. The *cardinality* of the aggregated execution equals to the number of different independent executions.

This mechanism naturally groups repeated or parallel executions of the same program, helping the Engine save space for data retention.

**Related concepts** 

- Activity
- Binary
- Executable

### Hierarchy

A hierarchy is a way to organize your devices into a structured set of levels.

Related tasks

• Hierarchizing your infrastructure

Related concepts

- Category
- Entity

### Installation

An *installation* is an activity that makes a software package available for use in a device. Nexthink detects both the installation and removal of packages in the devices of end-users.

Related concepts

- Activity
- Package

### Investigation

An *investigation* is a construct to query the Nexthink database. You can run investigations on objects, activities, or events.

**Related tasks** 

• Creating an investigation

**Related concepts** 

- Object
- Activity
- Event

### Keyword

A *keyword* or *tag* is a label to differentiate objects of the same type according to a category. For example, the keywords of the predefined category **Application type** help you distinguish among different types of applications by identifying them as **browser**, **mail client** or **antivirus**.

The process of assigning a keyword to an object is called *tagging*. An object can be tagged with at most one keyword per suitable category. Tagging can be either manual or automatic.

Related concepts

Category

### Metric

A *metric* is a quantifiable measure of a part or a feature of your IT infrastructure in which you are particularly interested. Metrics offer you a way to define key indicators out of selected IT objects, their properties and their activities. Define metrics in the Finder in a similar way to how you define investigations and follow their evolution over time from the Portal. Metrics are computed daily during the nightly data collection of the Portal.

Depending on what you want to measure, choose among three types of metrics:

Count metric

A count metric measures the number of objects that fulfil a custom set of conditons. Count metrics optionally include a ratio between the number of counted objects (the value of the metric itself) and the number of objects that fulfil a second set of conditions, usually more relaxed than the conditions defining the metric.

Quantity metric

A quantity metric groups the individual values of a particular aggregate from the devices that satisfy a set of custom conditions and computes a single value out of them. Depending on the aggregate, choose among getting the average, the overall sum, the maximum, or the minimum of all the individual values of the aggregate. Note that quantity metrics are only available for objects of type *device*.

#### Top metric

A top metric holds an ordered list of objects that have the highest or lowest quantity of an aggregated value. Specify the number of elements in the list and the way to compute the aggregated value. Compute either the average, the sum, the maximum, or the minimum of the individual aggregate values for each object, depending on the type of aggregate.

Related tasks

• Creating a metric

### Module

Depending on the context, a *module* can refer to:

- One of the parts of Nexthink that can be purchased independently from the core product, adding extra capabilities to it.
- A container of Portal dashboards.

Related concepts

- Dashboard
- Widget

### Object

An *object* is a representation of an identifiable element in your IT infrastructure whose properties, activities and generated events are monitored by Nexthink. An object can refer either to a hardware or to a software element.

There are ten types of objects in Nexthink. The availability of each type of object and the information that they carry depend on the platform of the end-user devices that originated them. Object types that are available for multiple platforms can be divided into *specific* to a platform and *shared* by platforms. Objects which are specific to a platform belong to one platform only. For instance, devices are platform specific because one device may be either a Windows device, a Mac OS device, or a Mobile device. On the other hand, users are platform shared, because the same user may have been seen in Windows, Mac OS, or Mobile.

Available for platforms	Object type	Platform specificity
· · · · · · · · · · · · · · · · · · ·	User	Shared
	Device	Specific
	Package	Specific
	Application	Specific
	Executable	Specific
	Binary	Specific
	Port	Shared
	Destination	Shared
11日 月期	Domain	Shared
	Printer	Shared

Related concepts

- Activity
- Event

### Package

A *package* is an object that represents a software product in its distributable form. Packages can be installed on a device or uninstalled from a device.

Applies to platforms: #

Nexthink classifies packages into *program* packages and *update* packages:

Program

A program package holds a complete software product ready for installation.

Update

An update package, also called a *patch*, holds bug fixes, security fixes and any other kind of improvements for a program package.

In the Windows operating system, the dialog **Add** / **Remove Programs** in the Control Panel shows the list of packages installed in the computer.

Packages should not be confused with applications. Whereas packages represent a software product in its installable form, applications represent a software product in its executable form. Accordingly, Nexthink detects the presence of a package when it is installed and acknowledges the presence of an application when it is executed; that is, when one of the executable files that make up the application is run.

The link between an application and a corresponding package cannot be always established, so you cannot navigate from one to the other in the Finder. Still, the link is sometimes known for individual executables of the application. If this is the case, you can find the name of the package in the field **packages** of the executable. One executable can in fact be linked to several packages, yet only the names of the packages are given and drilling-down from executables to packages is not allowed either.

**Related concepts** 

- Installation
- Application
- Executable
- Object

### Platform

The *platform* of a device is linked to the way Nexthink extracts information from it, either using the Windows Collector, the Mac OS Collector or the Mobile Bridge. The platform relates thus to the underlying hardware or operating system family of the device. Nexthink supports three types of platforms:

- Windows platform
- Mac OS platform
- Mobile platform

Investigations may apply to one or more platforms. When multiple platforms are selected in an investigation, only the fields that are common to all of the selected platforms are available in the results of the investigation.

Besides devices, other objects may depend on the platform of the device that generated them.

Related concepts

- Object
- Device

### Port

A *port* is a communication resource identified by a transport protocol, TCP or UDP, and a number between 1 and 65 535. Ports are associated to connections. A device connects to a destination through a particular port.

Applies to platforms: #

In reality, two ports are needed to establish a connection: one port in the device and another port in the destination. However, only the port of the destination is important, because it is the one that usually determines the network service. Server applications on destinations listen to connection requests on well-known ports that are associated to standardized network services. For example, the SMTP mail service uses TCP port 25 for incoming requests. For this reason, Nexthink stores information about the destination ports only.

The type of the port is determined by the transport protocol. There are two types of ports:

- TCP
- UDP

In addition to TCP and UDP ports, there are two other special types of ports in Nexthink which are associated to connections identified as port scans:

• TCP port scan

• UDP port scan

These special types of ports are not linked to just one but to multiple port numbers. To reflect this particularity, Nexthink assigns to these ports the port number 0. which is actually a reserved port number that is never used.

**Related concepts** 

- Connection
- Device
- Destination
- Object

Related references

• Network and port scan conditions

### Print job

A *print job* is an activity that represents a unit of work sent to a printer. A single print job may consist of one or several files to be printed. A print job puts in relationship a user and a device with a printer.

**Related references** 

• Information on printers and printing

**Related concepts** 

- Printer
- Activity

### Printer

A *printer* is an object representing a computer peripheral that is capable of printing text or pictures on a physical support, typically paper.

Applies to platforms: #

**Related references** 

• Information on printers and printing

Related concepts

- Print job
- Object

### Service

A *service* represents an IT service in your organization, such as the mail service or the directory service. Nexthink lets you measure the quality of your IT services as it is perceived by the end-users.

You are however not limited to monitor well-known IT services like mail. Rather, with Nexthink you can define the services that you want to monitor by specifying the resources that they need to operate. These resources characterize and identify each service. In this way, you can monitor any service that matches your own definitions. Because you see the connectivity of end-users, how they actually use the service and who are impacted when the service is malfunctioning, the distinctive user-centered approach of Nexthink provides an advantage over other server-centered solutions.

Services in Nexthink are divided into *connection-based services* and *web-based services*:

Connection-based services

Monitor connections at the transport level (TCP). Connection-based services are simply known as services.

Applies to platforms: #

Web-based services

Monitor web requests (HTTP/TLS) and responses (HTTP) at the application level, letting you drill-down to their underlying connections as well.

Applies to platforms: ==

Note that the monitoring of web-based services is only available for Windows devices.

### **Connection-based services**

Any IT service that requires TCP networking for its operation is suitable to be modelled as a service in Nexthink. With Nexthink services, you can supervise the state of your deployed IT services at a glance. If you wish to examine the data in depth, you can drill down through a service and get detailed information about:

- Network traffic associated to the Service.
- Load supported by each server.
- Connectivity of client computers to the Service.
- Crashes of applications related to the Service.
- Users impacted in case of Service failure.
- Performance of the Service in general.

An IT service can be characterized by the resources that are required to access it: the client applications that may be needed to access the service, the network ports that may be reserved to connect to the service or the servers in an organization that may be dedicated to provide the service. In Nexthink, you define a Service precisely by combining one or more of these resources:

- Device
- Executable
- TCP Port
- Destination

Nexthink associates every connection or connection attempt that matches the definition of a Service to it.

### Web-based services

In addition to devices, executables, ports and destinations, web-based services are also characterized by domains.

Web based services detect request errors at the application (HTTP) level.

Related tasks

- Analyzing service quality
- Creating a service

Related references

• Service errors and warnings

**Related concepts** 

- Device
- Executable
- Port
- Destination
- Connection
- Domain

### System boot

A *system boot* is an activity of a device indicating that the device has been switched on.

Related concepts

Activity

Related references

• Boot and logon duration

### User

A *user* is an object that represents an individual account in a device (local user) or in a group of devices (domain user). The account may identify a physical user or a system user. Physical users, that is, persons who work in front of a device, are also called *end-users*.

Depending on the context, a user may also refer to an operator of the Finder or the Portal. In these cases, context information is usually enough to differentiate between Nexthink users and end-users.

### Users across platforms

A user may have access to more than one kind of device. Those devices may, in turn, belong to different platforms. For a user that has access to multiple devices, possibly belonging to different platforms, Nexthink can detect that there is only one single user.

To be able to detect that a user accessing multiple devices is actually the same person, the accounts of the user must be unified in an Active Directory. For instance, to detect that a Mac user is the same as a Windows or Mobile user, the Mac device of the user must join the Active Directory.

Applies to platforms: ==

Related concepts

- Device
- Object

### **User logon**

A *user logon* is an activity that takes place when a user authenticates in a device to open a session and gain control over it.

Related concepts

• User

Related references

• Boot and logon duration

### Web request

A *web request* is a message sent from a client application to a server using the standard web protocol HTTP or its secure version over TLS.

Nexthink is able to record not only the web requests of web browsers, but of any application that runs on the device of the end-user.

Related concepts

- Activity
- Connection

### Widget

A *widget* is a self-contained visual and logical software component to build dashboards in the Portal. Widgets display the results computed for metrics.

Related tasks

• Creating a dashboard

Related concepts

- Module
- Dashboard
- Metric

Related references

• Types of widgets

# Search and information display

### Search in Finder

#### Overview

The Finder divides the results of a search in the Start page into two columns:

- 1. The left-hand side column, entitled **Investigations**, shows **user's investigation** from *My investigations* and *Role-based investigations* and **suggested investigations**. This part is also known as the *smart search*. The display of results is as follows:
  - An icon that indicates the type of object or activity on which the investigation is based.
  - A label *suggested* if the investigation is a suggested investigation.
  - The name of the investigation.
  - The time frame that restrains the results to a particular interval of time.
- 2. The right-hand side column shows search results based on the name of **objects** (i.e. devices, executables, etc) and **categories**.

#### Applies to platforms: # Suggested investigations

The Finder will use the typed words to suggest investigations. It will lookup if the words match:

- An object type (e.g. *device*) or an activity type (e.g. *connection*)
- The name of a platform if you want to filter the results depending on the kind of devices (e.g. *windows*).
- A keyword (e.g. *crash*, *performance*).
- A condition on an object type.
- Names of objects.
- Names of services.
- Names of entities.
- The name of a category (e.g. *NXT Server type*) or one of its keywords (e.g. *Proxy*).
- A timeframe

In order to iteratively reduce the scope of the search, we recommend that you

type the words following the previous order. After the first typed word, the Finder will provide you with search results that you can refine when typing more words. But this is not mandatory, as the Finder does not take words order into account.

#### Objects, activities and platforms

Find below the list of objects and activities that you can use:

Objects	Activities	Platforms	
• users	<ul> <li>installati</li> </ul>	ons • wind	ows
<ul> <li>device</li> </ul>	s • executio	ns • mac	
<ul> <li>packag</li> </ul>	es • connect	ions • mobi	le
<ul> <li>applica</li> </ul>	tions ● web		
<ul> <li>execut</li> </ul>	ables requests	\$	
<ul> <li>binarie</li> </ul>	s ● print		
<ul> <li>ports</li> </ul>	jobs		
<ul> <li>destination</li> </ul>	ations • system		
<ul> <li>domair</li> </ul>	ns boots		
<ul> <li>printers</li> </ul>	s ●user		
	logons		

For example, search for packages.

Search	Finder suggestions
packages	All packages - full period

#### Keywords

As an example, you can look for errors and warnings in devices or applications using keywords. For instance, type *errors* in the Search box to get a list of any kind of error. You get the same results if you use synonyms of *error* such as *issue*, *problem* or *failure*.

If you want to be more specific in the kind of errors that you want to know about, you can use any of the following (or a valid synonym):

- system crash
- application crash
- application freeze (not responding)
- high cpu
- high memory

For example, to look for application crashes, just type in *application crash*:

Search	Finder suggestions
application crash	Application crashes - today

#### A condition on an object type

For example, you can type the name of an existing user and the Finder will show you suggested investigations that use the condition on the user name.

Search	Finder suggestions
user <i>UserName</i>	Devices used by user UserName - full period

#### Names of objects

Type in names of objects in your queries to look for a concrete instance of an object. As a Finder user, you may need to have the right privilege level to see the names of some objects (see step 3 of defining the profile of a user). Otherwise, they appear as anonymized in the search tool and you will be unable to search them by name.

As an example, type in the *name* of a device or a user in the Search box. You do not need to type in a full name. The Search fills the list of suggestions with investigations related to the objects with that *name* inside their properties. The Finder highlights the *name* in the list of results.

If the Finder detects that many objects match the *name*, it may infer that the word that you typed in is in fact a fragment of the actual name. In this case, the suggested investigations relate to groups of objects whose properties match the fragment. This is indicated by displaying the asterisk \* wild card surrounding the *name*.

When you type names in the Search box, you can get a mix of suggested investigations that either match one object exactly or match a group of objects. For each investigation, the Finder may interpret the word as a full name or as a fragment. For example:

Search	Finder suggestions	
nxtc	Application matching <i>nxtc</i> fg.exe - full period	
	Applications used to access domain *nxtc*	

#### Names of services

Similarly to names of objects, look for names of services in the Search box to get investigations related to a particular service. For instance, if you have a service called *Mail Service*, start typing *mail* and you will get the following results (among others):

Search	Finder suggestions
mail	Applications used for <b>Mail Service</b> - today
	Devices using <b>Mail Service</b> - today

#### Names of entities

If you have defined a set of entities for building up your hierarchies, type in the names of your entities in the Search box for the Finder to suggest investigations related to objects in those entities.

#### Suggested investigations based on categories

Use the **names of categories** to refine suggested investigations. For instance, given a category *RAM* that classifies devices according to the quantity of memory installed, the result of looking for devices with that category is the following:

Search	Finder suggestion	
device RAM	Devices with RAM - full period	

Where the name of the category is highlighted in the list of results and preceded by the label icon that identifies it as a category (not shown in the table).

Instead of the name of a category, you can directly use **the name of the keywords of the category**. For instance, let us assume that the keywords of the category RAM are:

- 2GB
- 3GB
- 4GB

You can directly look for devices using one of these keywords, or even combine several keywords, by typing:

Search	Finder suggestion
device <i>2GB</i>	Devices with <i>RAM</i> set to <i>2GB</i> - full period

device *3GB 4GB* Devices with *RAM* set to *3GB* or *4GB* - full period

Alternatively, you can directly use the name of a category without specifying the type of object and optionally combine it with one of its keywords. In this case, the Finder deduces the type of object to which the category applies:

Search	Finder suggestion	
RAM 1GB	Devices with RAM set to 1GB - full period	

#### Timeframe control

Limit the suggestions of the Finder to a particular time interval by specifying a timeframe. Find below the words that you can use to define a timeframe for the suggested investigations:

- Full period: The full time interval stored in the database of the Engine.
- Today: The current day (from 0 hours to the current time).
- Yesterday: The full day before today.
- Last hour: The last 60 minutes (including the current minute)
- Last week: The last seven days (including today).

#### Platform control for suggestions

If you use one of the platform names in your search, suggestions are adapted to match the available information for that platform. For instance, if you use the keyword **mobile** within a search for devices, the Finder suggests investigations about the access state, access rules and security policy of mobile devices.

Note that platform control in the smart search is only activated if devices of platforms other than Windows are detected inside your installation. If you only have Windows devices, the platform keywords (windows, mac os and mobile) are not recognized as such, but just as normal terms of your search.

#### Synonyms

To make its use more natural, the Search tool of the Finder has the ability to recognize the singular and plural forms of these words as well as some of their synonyms. In many cases you can use your own words to look for information in the Finder and still get the expected results. For instance, instead of looking for *devices*, you can search *computers*, *PCs* or *workstations*.

Once you get used to Nexthink terminology, however, you may find more practical, accurate or even easier to stick to the official terms to designate objects or activities.

#### Using quotes

When searching, you can use quotes to:

- Force the search on words with less than two letters. Normally, words with less than two letters are ignored by the Finder.
- Force the search to ignore spaces between words and consider the words together. For example, you can search for application with name that contains spaces. Let's say you search for *name of my application* (i.e. a name with spaces):

Search	Finder suggestion
Application "name of my application"	Application matching <i>name of my application</i> - full period

• Avoid name clashes with reserved words. The quotes instruct the Finder that the content inside is the value of an object name and not the name of a type of an object or activity. For instance, you get different results when you type the word *user* in the Search box with quotes and without quotes:

Search	Finder first suggestion	
user	User logons - today	
"user"	Devices with package <i>user</i> - full period	

### **User's investigation**

The Finder will search if the user's investigation contains all the words and if one of the words is the name of an object or an activity type. If this is the case, we will also check if a word matches the object of the conditions.

For example, let's say that the user have a saved investigation named *InvestigationABC* based on devices:

Search	Finder suggestion
device InvestigationABC	InvestigationABC

#### Time frame control

By default, the original timeframe is used. But it can be modified, using the "timeframe control" described for suggested investigations. It will apply if the underlying investigation is compatible with it.

Search	Finder suggestion	
device InvestigationABC today	InvestigationABC - today	
Distance control for investigations		

#### Platform control for investigations

Using platform keywords in the search makes the Finder suggest only those user investigations that are suitable for all the enumerated platforms.

#### Using synonyms and quotes

The use of "synonyms" and "quote" described above for suggested investigations is the same for user's investigations.

#### Show in investigations list

If you want to modify the user's investigation, you can do a right-click and select the option "show in investigations list". Then you can modify the original investigation with a right-click and selecting "edit".

### **Objects search**

Up to now, we have discussed the results that the Search tool displays in the left column of the Start page under the title **Investigations**. This section covers the results of the Search tool that are displayed in the right column of the Start page.

The main use of the right column is to look for a single existing object in the database when you know its name, or at least part of it. In this case, the Finder does not have to deduce anything. It just performs a pure search by matching the terms that you type in with the names of objects or investigations in the database. Results are organized by type of object.

Using quotes will work in the same way as on the left panel. To increase the number of results, you can use wildcards:

\*

To substitute for zero or more characters

?

To substitute for zero or one character

The Finder runs the right and left panel search in parallel, so you do not have to choose between either one of them. Using wildcards, however, is not yet

supported by the investigation search, which is likely to show no suggestions at all if you type in an asterisk or a question mark in your search.

**Related tasks** 

• Adding users

Related concepts

- Object
- Activity
- Category
- Entity
- Service

### Real-time and consolidated service data

#### How service data is computed

Nexthink starts to accumulate information about a service only after you have created it; thus, the service is empty right after its creation. As time passes, Nexthink collects data related to the service and stores the aggregated results in intervals of 10 minutes. The system keeps up to a maximum of six aggregated values that correspond to the six last 10 minutes intervals. After one hour, all the six aggregated values are filled with some data. At this point, the system erases the oldest aggregate and reuses it for a new 10 minutes interval. By rotating the stored results in this way, the system consistently displays the evolution of the service during the last hour with a granularity of 10 minutes.

In a similar way, for longer time intervals, the system stores an hourly aggregated result each time that it crosses an hour boundary, A total of 24 hourly aggregated results per service are stored and rotated, giving a dynamic full day view of the service.

Finally, the system also stores the daily aggregated results of a service when a day boundary is crossed. For each service, there are up to seven daily results stored to build up a full week of service data; although these latter are visible from the Portal only, not from the Finder.

The labels of the two rows that display the metrics in the Finder change thus with time according to the mechanisms for aggregating results described above. Both

rows start with the label **Last 10 minutes**. After ten minutes have passed, both labels successively display **Last 20 minutes**, **Last 30 minutes**, etc until an hour boundary is crossed. At this point, the short-term row still increases every 10 minutes, while the long-term row label displays **Last 1 hour**, and increases to **Last 2 hours**, **Last 3 hours**, etc after every hour. When all results are available for the last 24 hours, the short-term row label displays **Last 60 minutes** and the long-term row label displays **Last 20 minutes**. The labels no longer change after that point.

Aggregated results per service

Quantity	Interval
6 results	10 minutes
24 results	1 hour
7 results	1 day

# Discrepancies between the real-time view and the consolidated view of services

In some situations, it is possible that you find small discrepancies between the real-time values of a service (the Service View in the Finder or a service widget in the Portal) and the values that you get when you drill-down from the real-time view or perform an equivalent investigation. For instance, it may happen that the Service View of the Finder reckons the number of devices using a service to be 10 devices, for a given service and a particular hour of the day; whereas if you drill-down from the Service View to obtain the detailed list of the devices involved, you may get a list with only 9 devices. These differences arise because of the two separate ways in which the Engine collects and organizes service-related events.

On one hand, for the consolidation of events in the long-term, the Engine processes events to extract their timing information. Since events represent end-user information, an event reaches the Engine some time after the Collector has generated it in the device of the end-user. Nevertheless, the Engine can precisely determine the moment in time at which an event really began. This value is the final timestamp of the event.

On the other hand, the real-time views of services require the Engine to react immediately. Thus, the Engine takes into account every new event that matches the definition of a service as soon as the Engine receives the event from a Collector. The Engine aggregates these events during intervals of 10 minutes, 1 hour and 1 day, according to the explantion given above. The Service View displays the values collected within these intervals.

Because of this difference in treatment, if the interval between the start time of a service-related event and the moment of its reception by the Engine crosses a 10 minutes interval boundary (Engine time), you may get discrepancies between the real-time view and the consolidated view of the event. Indeed, if an event is generated short before the end of a 10 minutes interval and the Engine receives it once the interval is over, the Engine properly consolidates the event according to its real start time, but it cannot aggregate the event to the appropriate 10 minutes interval, because that interval is already closed for aggregation. Therefore, the Engine has to report the event in the next 10 minutes interval.

#### **Related tasks**

- Analyzing service quality
- Observing service performance
- Following the evolution of a service

Related concepts

Service

Related references

• Timestamping of events

## Service errors and warnings

Nexthink constantly analyzes the state of services and provides information with respect to potential errors or warnings.

Remember that only Windows devices support web-based services.

## **Connection-based services**

Applies to platforms: ==

Type Description			
Failed connections	Device-level error	A device is marked in error state if it fails to connect to the destination for 60 seconds.	

Application crashes	Device-level error	A device is marked in error state if the binary used to connect to the service experiences an application crash.
Network response time	Entity-level warning	All active devices in an entity are marked in warning state if the average network response time for the entity is 3 times greater than the automatically computed baseline for the previous 7 days.

### Web-based services

Applies to platforms: #

	Туре	Description
Application crashes	Device-level error	A device is marked in error state if the binary used to connect to the service experiences an application crash.
Failed HTTP request (5xx)	Entity-level error	All active devices in an entity are marked in error state if the total number of failed HTTP requests with status 5xx is 3 times greater than the automatically computed baseline for the previous 7 days.
Failed HTTP request (4xx)	Entity-level warning	All active devices in an entity are marked in warning state if the total number of failed HTTP requests with status 4xx is 3 times greater than the automatically computed baseline for the previous 7 days.
Redirected HTTP request (3xx)	Entity-level warning	All active devices in an entity are marked in warning state if the total number of redirected HTTP requests with status 3xx is 3 times greater than the automatically computed baseline for the previous 7 days.
Web request duration	Entity-level warning	All active devices in an entity are marked in warning state if the average web request duration for the entity is 3 times greater than the automatically computed baseline for the previous 7 days.

### Computation of averages and detection of outliers

Metrics described in the table above as *Entity-level* errors and warnings are computed for a set of devices instead of individual devices. The goal is to reduce false positives on metrics which are subject to a high degree of variation. For instance, a device might experience a long network response time during a few connections, but this usually does not mean that the service is compromised for this device. By computing such metrics at the entity (or location) level, we can obtain a more accurate representation of the actual quality of service.

For every metric that is computed at the *Entity-level*, there are minimum limits defined for issuing warnings. These are absolute minimum values below which the service quality is guaranteed, even in the case of a baseline violation. For a

given metric, if the baseline is very low because the service has been performing extremely well in the past, even in the case that the computed average for the period is 3 times higher than the baseline, a warning is not issued when the average does not exceed the minimum limit.

In addition, an algorithm is put in place to detect and eliminate outliers. If a limited number of devices cause the mean value to exceed the error or warning level, the algorithm removes them from the computation of the baseline. The maximum number of devices that the algorithm can consider as outliers depend on the total number of devices in the Entity:

- 10% of the devices, if the total number of devices in the Entity is less than 100.
- 10 devices, if the total number of devices in the Entity is greater than or equal to 100.

Related concepts

Service

## Errors and warnings for devices and executions

Find below the list of errors and warnings on devices and executions that you can use in your investigations. All warnings and errors apply only to devices and executions on the Windows platform, except for the Hard Reset error, which is also reported by Mac OS devices.

Subject	Warnings	Errors
Device	<ul> <li>High CPU usage</li> <li>High IO usage</li> <li>High memory usage</li> <li>High page faults</li> </ul>	<ul> <li>System crash</li> <li>Hard reset (== )</li> <li>SMART disk error</li> </ul>
Execution	<ul> <li>High CPU usage</li> </ul>	<ul> <li>Application not responding</li> <li>Crash</li> </ul>

High memory     usage	
-----------------------	--

Applies to platforms: ==

The Device view of the Finder also highlights this kind of events for a particular device in the **Errors** and **Warnings** timelines.

Find the definition of each one of these events in the articles that describe their corresponding tooltips. The Finder displays these tooltips when you hover your mouse over a particular occurrence of the event in the timeline.

Related concepts

• Event

Related references

- Warnings tooltips
- Errors tooltips
- Memory and CPU usage

## Types of widgets

#### **Overview**

Learn here about the different types of widgets that you can use on your dashboards for visually displaying data related to the computation of metrics. Use these types of widgets on dashboards within Blank modules, where you can choose the visualizations of your metrics individually.

You find similar widgets on dashboards within Service Monitoring modules, but the types of widgets and the layout are fixed on these dashboards. On their side, Software Metering modules display only one kind of widget on their dashboards, which is completely different from the widgets on the dashboards of both Blank and Service Monitoring modules.

In this article, we focus on the types of widgets for Blank modules, whose purpose is to display the values of metrics.

## KPI

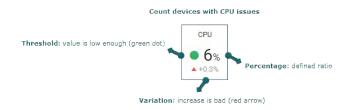
A *KPI* (Key Performance Indicator) widget is mainly a single numerical figure that reflects the inner value of the represented metric (or metrics).

The figure in a KPI widget is either an absolute or a relative number (a percentage). It can be a percentage only if the definition of the associated metric includes a ratio computation; that is, a comparison between the value of the metric itself and the value returned by an additionally supplied investigation (usually a less constrained version of the investigation that computes the value of the metric).

In addition to the main figure, a KPI widget may also include a secondary figure that displays the variation in the value of the metric with respect to its previous value; where the meaning of *previous* depends on the time frame selected in the dashboard. Moreover, when specified in the definition the associated metric, a KPI widget indicates whether the increase or a decrease in the value of the metric is good or bad by coloring the arrow next to the variation figure in green or in red, respectively. If you decided that a variation in the value of the metric is not necessarily good or bad, the arrow is painted blue.

If the definition of a metric includes thresholds that limit the ranges of values that can be considered normal, worrying (optional), or bad, you can configure the KPI widget to display threshold information in the form of a colored dot that precedes the main KPI figure. The dot is green if the value lies within the normal range, yellow if in the worrying range (which exists only if you define two thresholds), and red if in the bad range.

The following example shows a KPI widget related to a metric that counts the number of devices with CPU issues. The definition of the associated metric includes a ratio (devices with CPU issues compared to the total number of devices) which is the main figure in the widget. An increase in the value of the metric is obviously bad (it implies more devices with CPU issues), so the increase is displayed with a red arrow. Two thresholds are defined: when up to 10% of the total number of devices have CPU issues, the situation is considered normal; from 10% to 20% the situation becomes worrying; more than 20% devices with CPU issues is considered bad.



A single KPI widget can display the values of more than one metric. Arrange the individual visualizations of each metric vertically or horizontally within the KPI widget.

The KPI widget is compatible with count and quantity metrics. Top metrics are not suitable for being displayed as a single figure.

## Table

A *table* widget arranges the value of a metric (or metrics) in a grid. Add a table widget to your dashboards to display either a top metric or a group of count and quantity metrics.

#### Displaying a top metric

When displaying a top metric in a table widget, the table shows the list of top objects as rows, while the columns are the display fields chosen in the configuration of the top metric. You can limit the number of fields displayed in the configuration of the table widget: you are allowed to turn off only those which are not essential to the definition of the metric.

A single table widget may display at most one top metric, which takes the whole of the widget. Therefore, it is neither possible to combine a top metric with another top metric nor with any other kind of metric in the same table widget.

#### Count and quantity metrics

The display of count and quantity metrics in a table widget is very flexible. Add up to 50 metrics of these types to a single table widget. For each metric, choose to display either the value of the metric itself or a computed ratio value (when specified in the definition of the metric). If the metric defines thresholds, choose among displaying the status (a green, yellow, or red dot) next to the value, the status alone, or not to display threshold information at all and display only the value. You can also choose to display the variation of the metric with respect to its previous value. These choices are intendedly very similar to those that you can find in the KPI widget.

Arrange the values into the rows and columns of the table according to the hierarchy, the metric names, or the grouping criteria of the metrics that you have added to the widget (if specified in the definition of the metrics). Beware that, depending on the particular metrics that you choose, not all combinations are allowed.

#### Line chart

A *line chart* graphically displays the historical evolution of the value of a metric (or metrics) with time. Line charts let you visually find out significant events in the history of metrics, compare values of different metrics along time and discover trends.

Add up to 5 metrics to a single line chart. All the metrics in the same line chart must be expressed in the same units, where the word *unit* must be understood in a broad sense. Note, for instance, that you can add count metrics of different objects, such as devices and binaries, to the same line chart, because the units are compatible (they are always a number of objects). You can even mix count metrics with those quantity metrics that measure a number of events. However, you cannot mix a metric that counts devices with a metric that measures the average boot time of devices, since a number of devices is not compatible with time units.

Make each line in the chart represent either the value of a metric or a computed ratio (when specified in the definition of the metric). When a metric defines thresholds, optionally display them in the line chart as horizontal lines. If you defined just one threshold, the chart displays a horizontal red line. When two thresholds are defined, the chart displays both a yellow and a red horizontal lines at the level specified by the thresholds. Points of the line above the thresholds are painted with the corresponding color. Even when you decide to show the thresholds, they may not be visible as horizontal lines in the chart if all the values of the metric are under the specified limits. Besides, displaying thresholds is only available when you display just one metric in the chart, since having thresholds in the same line chart for more than one metric would be too confusing.

Line charts do not span to the time frame selected in a dashboard, but further to the past. When you select a time frame for a dashboard (day, week, month, or quarter), each point in the line of a line chart represents the value of the metric aggregated for that period. The last point in the line, corresponds to the selected date in the dashboard, while the values to the left are past values. How far the line chart goes into the past depends on the selected time frame and on the amount of available historical data. The minimum span gradually grows into the maximum span as the Portal computes more and more data:

Time frame	Line chart min span	Line chart max span
Day	30 days (1 month)	60 days (2 months)
Week	12 weeks (3 months)	52 weeks (1 year)
Month	12 months (1 year)	24 months (2 years)
Quarter	8 quarters (2 years)	16 quarters (4 years)

The line chart widget is compatible with count and quantity metrics, but it is not adapted to display top metrics.

## Compatibility matrix

Not every type of widget is suitable for displaying any kind of metric. In the table below, find the compatibility matrix among the types of metrics and the widgets to display them.

Metric Type	KPI	Table	Line chart
Count metric	Ok	Ok	Same units
Quantity metric	Ok	Ok	Same units
Top metric	-	Only one	-

Related tasks

• Creating a metric

## Widget compute state in charts

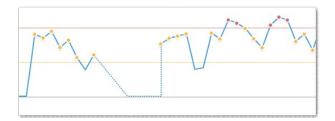
#### **Overview**

For line chart widgets, the state of the computation of the associated metric for a particular date is directly available from the chart. When the metric is successfully computed, the Portal displays a solid line in the line chart.

When the computation of the metric is consistently successful for several days, the solid line joins the points that represent the value of the metric along the whole selected period. Hovering the mouse cursor over the chart displays, the value of the computation on the selected date:

-	1 1				
		Feb 2019			
J	Collector	rs having is:	sues commu	unicating wit	213
	Lund				

If a metric defines threshold values, make them visible in the line chart by ticking the option **Thresholds** when configuring the widget. The lower threshold is depicted as a horizontal orange line and the higher threshold as a horizontal red line. Likewise, value points in the chart are highlighted in orange when they exceed the first threshold value or in red when they exceed the second threshold value:



However, the Portal is not always able to compute the metric of a widget on a particular date. When this happens, the chart of the widget replaces the solid blue line by a dashed line or by empty space to indicate that the computation could not be carried out. Hovering over a non computed area of a chart with the mouse displays a message that helps you identify the cause for the lack of data.

We list below the reasons why there might be a lack of data in the chart of a widget and we illustrate them with example figures from the Portal. We finally discuss the

### Line charts

#### First computation of the widget

Before the first computation of a widget, there is no data available for it. Therefore, the chart does not display any line before the first computation of the widget.

If you hover the mouse over the empty area, the chart displays the date, the name of the metric and the message **no data computed**:



#### Not computed

A widget can miss some days of computation because the Portal or the Engine were stopped or because the connection between the Portal and the Engine was lost for some time.

If the computation was not run on one or more days, the chart displays a dashed straight red line between the two dates where there is actually some data. Additionally, when you hover the mouse over it, the chart displays the message **no data computed**.

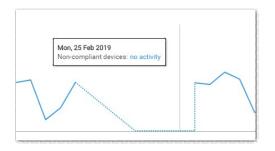
#### No activity

The widget was not computed because there was not data available for it. The connection with the Engine is fine in this case, but the Engine just does not provide proper data for the widget.

This occurs with activity widgets and service widgets when the type of activity that they monitor did not take place over the requested period of time and providing a zero value does not make sense. For example, a widget that computes the average response time of an application will show no activity if the application was not executed over the specified period. Showing zero response time for the application is not a valid option in this case.

This situation can also happen with inventory and issue widgets that refer to objects grouped by a specific keyword. If you change the group by property of the widget and you do not recompute it for the past dates, the data for those dates will be lost showing no activity.

The chart displays a dashed blue line at the level of the axis and the message **no activity** when hovering with the mouse.



### **Other widgets**

KPI, table, and bar char widgets represent the absence of computed metric data by a dash sign (-) in the place of the value.

### All widgets

#### One day only

Because of an undefined aggregation strategy, the computation of some metrics does not make sense for periods longer than one day. When selecting a period longer than one day in the Portal, the widgets related to these metrics show the following message:



#### **Configuration issues**

If a widget has a configuration error, e.g. because the associated metric has been deleted, the Portal displays the following message in the middle of the dashboard area assigned to the widget:



**Related references** 

- Types of widgets
- Widget

# Tooltips in the user and device views

## **Alerts tooltips**

### Single alert occurrence



The tooltip displays the name of the alert and its duration. The time range indicates the exact period when the alert was active.

## Multiple alert occurrences

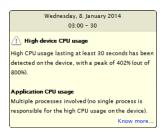


When an alert is triggered multiple times within the selected period, this tooltip shows the start time of each one of the occurrences and their duration. The time range above shows the interval when the two alerts were active, with the granularity of the units of the timeline. Thus, the interval displayed depends on the zoom of the device view.

## Warnings tooltips

## **High CPU usage**

#### High device CPU usage



The tooltip displays the peak of CPU usage on the device during a time interval

when the CPU usage is above 80%. Then it compares the peak value to the total capacity of the CPU. A 100% usage corresponds to the capacity of a single core CPU. You can get more than 100% usage in CPUs with multi-core or hyper-threading technologies:

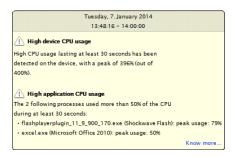
- For each additional physical core in the CPU you get 100% more processing power. That is, the capacity of a dual-core CPU is 200%, for a quad-core is 400%, for an hex-core is 600%, and so on.
- If the CPU uses hyper-threading technology, the processing power of each physical core is doubled. A hyper-threaded dual-core CPU yields thus 400% capacity, a quad-core 800%, a hex-core 1200%, and so forth.

In the example above, the tooltip reports a peak usage of 402% out of 800%, meaning that the device was roughly using the power of four cores out of a total of eight logical cores.

The Collector takes a CPU load sample every 30 seconds. To report high CPU usage, two or more consecutive samples must exceed 80% of CPU usage. The reported value corresponds to the highest sample recorded during a high CPU situation, which can last a maximum of five minutes. If the CPU load is still high after five minutes, a new high CPU event is created.

This tooltip only appears when no particular process is responsible for the high CPU load, but many processes with relatively small contributions to the load are involved. Hence the message in the lower part of the tooltip.

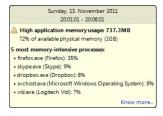
#### High application CPU usage



The lower part of the tooltip displays a list of processes that consumed more than 50% of the CPU processing power (40% for the system process) for at least 30 seconds during the selected time interval. Processes are ordered in the list by their contribution to the CPU load from the most to the least demanding. The higher part shows the total CPU usage on the device during the same time interval.

Since the load peaks of each process are not necessarily aligned and that other processes may execute concurrently, the sum of the CPU usage of every process in the list does not usually add up to the total CPU usage displayed in the higher part of the tooltip.

## **High memory**



The tooltip displays the usage of physical memory when more than 70% of the total physical memory is in use for at least 5 minutes.

In its lower part, the tooltip lists the top five processes that consume the most memory. Only processes that take more than 1% of the total memory are listed.

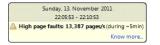
## **High IO throughput**



The warning shows up when IO operations exchange information at a rate higher than 20 MB/s during at least 30 seconds.

The total IO throughput includes all the bytes transferred during read, write or any other kind of IO operation performed on either real or virtual peripherals, such as hard disks, flash drives, network controllers, keyboards, mice, etc.

## High page faults





The warning appears when the device generates more than 5000 page faults per second in memory accesses during at least 5 minutes.

Related concepts

• Event

Related references

- Errors and warnings for devices and executions
- Errors tooltips
- Memory and CPU usage

## **Errors tooltips**

### **Application crash**

Applies to platforms: ##

The tooltip displays the name of the executable that crashed, along with its version and the name of the application to which it belongs. In the case of a single crash, the time in the header of the tooltip is the exact time when the crash was reported.

In the case of several almost simultaneous crashes grouped in the same tooltip, the time in the header of the tooltip displays the interval during which all crashes took place. Each application listed in the tooltip is preceded by its own precise time of crashing.

## Application not responding

Applies to platforms: #



The tooltip for non responding applications displays the same information as the tooltip for application crashes, but for applications that hang or freeze instead of for applications that exit unexpectedly.

## System crash

Applies to platforms: #
Monday, 2. March 2015
08:57:09
System crash: 0x124 (WHEA_UNCORRECTABLE_ERROR)
Know more

The tooltip displays the stop error code and a brief textual description of the error that caused the device to crash. These are serious hardware or software errors that make your computer halt unexpectedly. For that reason, the time in the header of the tooltip cannot indicate the moment when the error occurred. Instead, it is the time of the first boot after the system crash.

## Hard reset

Applies to platforms: #

The tooltip indicates that the device was abruptly stopped and then rebooted. Pressing the reset button, power failures or crashes may be the cause of a hard reset. As in the case of the blue screen tooltip, the time reported here is the time of the first boot of the device after the hard reset.

## SMART disk error

Applies to platforms: #

The tooltip signals a disk error detected in a disk drive equipped with the SMART technology. It indicates an increase in the number of disk writing errors or in the count of reallocated sectors.

Related concepts

Event

**Related references** 

- Errors and warnings for devices and executions
- Warnings tooltips

## **Activity tooltips**

#### Executions

#### Standard



The tooltip shows the number of executions during the selected time interval. All the applications executed by user accounts were run at the user privilege level. Note that executions carried out by system accounts, which usually operate at the administrator privilege level, may also contribute to the count.

#### Privilege warning



The tooltip displays the number of executions during the selected time interval with an additional privilege warning. The warning indicates that at least one of the executions was carried out by a user account with power user or administrator privilege levels.

## Connections



The connections tooltip displays the overall amount of traffic measured during the selected time interval. This includes the TCP and UDP traffic that the device sent out and the TCP traffic that the device received.

### **User interaction**



The tooltip displays the name of the user that interacted with the device along with the total duration of the interaction (in parenthesis). The maximum duration is limited by the selected time interval, which is indicated in the header of the tooltip. User interaction is detected as mouse or keyboard activity of the user. The user is considered inactive if the device does not receive any mouse or keyboard event for 15 minutes.

The tooltip can only be displayed if the monitoring of user interaction is enabled.

### Mobile synchronization

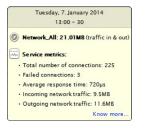


At least one successful synchronization with the Exchange ActiveSync server has been detected within a one-hour window.

If **push notifications** are set-up, the device will **automatically synchronize** when a new event arrives on the server (email, calendar update, etc?). However, the user can also **manually synchronize** their device at any time, or disable push notifications and **schedule the synchronization** at a regular interval.

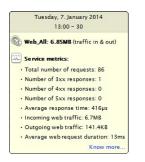
## **Services tooltips**

## **Connection-based services**



The tooltip displays summary information on the performance of the connection-based service during the selected time interval. If any of the collected statistics exceeds its normal range, the tooltip may display a warning message as well.

## Web-based services



The tooltip displays summary information on the performance of the web-based service during the selected time interval. If any of the collected statistics exceeds its normal range, the tooltip may display a warning message as well.

# Database information and organization

## Data model

This reference article contains the complete description of Nexthink's data model.

## **Objects**

Objects represent items recognized by Nexthink.

#### User

Users of devices (domain, local or system)

Field	Group	Туре	##	Ś	۵
Activity start time	Time	Aggregate	10	ú	
	Start time of inv	estigated act	ivity	,	
Activity stop time	Time	Aggregate	1	Ś	Ο
	Stop time of inve	estigated act	ivity	,	
Application crash ratio	Errors	Aggregate	1	Ŵ	
	Indicates the nu crashes per 100		icat	ion	
Application not responding event ratio	Errors	Aggregate	##	Ś	0
	Indicates the nu responding ever				
Average incoming network bitrate	Availability	Aggregate	##	Ś	0
	Average incomi	ng network b	itrat	e	
Average incoming web bitrate	Availability	Aggregate	1	-	D
	Average incomin underlying web over time	•		idat	ed
Average network response time	Availability	Aggregate	10	Ű	0
	Indicates the av establishment ti connections. Th	me of all unc			on

	the average TCP connection establishment time of all executions weighted by their cardinality.
Average outgoing network bitrate	Availability Aggregate # #
	Average outgoing network bitrate
Average outgoing web bitrate	Availability Aggregate #
	Average outgoing bitrate of all underlying web requests, consolidate over time
Average web request duration	Availability Aggregate 4
	Average time between request and la response byte
Average web request size	Volume Aggregate #
	Average size of web requests
Average web response size	Volume Aggregate #
	Average size of web responses
Binary paths	Activity Aggregate #
	List of executed binary paths (max. 5 paths)
CPU usage ratio	Activity Aggregate #
	Indicates the sum of the CPU time of all executions on each device in scor over all logical processors divided by their total duration. • Example: if we consider two executions with the first one taking 50% of a logical processor during 30 minutes and the
	second one taking 100% of 2 logical processors during 60 minutes, the CPU usage ratio is $150^{\circ}$ (= $[50\% * 30 \text{ min} + 2 *$ 100% * 60  min] / [30  min + 60  min]).

	Cumulated dur	ation of execu	utior	าร	
Cumulated network connection duration	Time	Aggregate	1	<b>Ű</b>	
	Cumulated duration of TCP connections				
Department	Active directory	/ Field		Ű	۵
	User departme directory	nt as listed in	act	ive	
Distinguished Name	Active directory	/ Field	-	<b>Ű</b>	۵
	Active directory (DN)	v distinguishe	d na	ıme	
First seen	Properties	Field	-	<b>Ű</b>	٥
	First time activi recorded on an		wa	S	
Full name	Active directory	/ Field	-	<b>Ű</b>	٥
	Full user name directory	as listed in a	ctive	Ð	
Highest local privilege level reached	Activity	Aggregate		Ű	Ü
	Highest local p executions (use administrator)			hec	l fo
ID	Properties	Field	-	<b>Ű</b>	۵
	Unique user ide	entifier code	•		
Incoming network traffic	Volume	Aggregate		<b>Ű</b>	
	Total network i	ncoming traffi	с		
Incoming web traffic	Volume	Aggregate	11 11	-	
	Total web inco	ming traffic			
Job title	Active directory	/ Field	28 28	ŧ	٥
	Job title as liste	ed in active di	rect	ory	
Last seen	Properties	Field	=	Ű	۵
	Last time activi recorded on an		was	5	
Lowest observed web protocol version	Activity	Aggregate	=	*	
	Lowest protoco web requests ( with unknown p	excluding wel	o re		
Name	Properties	Field	11 11	Ű	۵
	User logon nar	ne			
Network availability level	Availability	Aggregate	1	Ś	

	Graded ratio of successful TCP connections (high, medium, low)
Number of application crashes	Errors Aggregate #
	Number of application crashes
Number of application not responding events	Errors Aggregate 🖷 🇯 🗆
	Number of application not responding events
Number of applications	Inventory Aggregate 4 4
	Number of applications
Number of binaries	Inventory Aggregate 4
	Number of binaries
Number of connections	Activity Aggregate # 4
	Number of connections
Number of destinations	Inventory Aggregate # 4
	Number of destinations
Number of devices	Inventory Aggregate # 4
	Number of devices
Number of domains	Inventory Aggregate #
	Number of domains
Number of executables	Inventory Aggregate # 4
	Number of executables
Number of executions	Activity Aggregate # 4
	Number of executions
Number of ports	Inventory Aggregate # 4
	Number of ports
Number of print jobs	Activity Aggregate 4 🗰
	Number of print jobs
Number of printed pages	Activity Aggregate #
	Number of printed pages
Number of printers	Inventory Aggregate #
	Number of printers
Number of web requests	Activity Aggregate #
	Number of web requests
Outgoing network traffic	Volume Aggregate # *
	Total network outgoing traffic

Outgoing web traffic	Volume Aggrega	ute 🏴 🏾 🖾		
	Total web outgoing traffic			
Protocols used in web requests	Activity Aggrega	ite 📲 🕷		
	Protocols used in web requests (HTTI TLS, HTTP/TLS)			
SID	Properties Field	<b># </b>		
	Indicates the Windows se identifier for the user.	curity		
	• For Mac 0S: th 'S-0-0' if the us Active Director	ser is not in		
Successful HTTP requests ratio	Availability Aggrega	ite 🏴 🇯 🖾		
	Percentage of successful requests (1xx, 2xx and 3x			
Successful network connections ratio	Availability Aggrega	ute 🏴 🗳 🖾		
	Percentage of successful connections	ТСР		
Total active days	Activity Field	<b># </b>		
	Total number of days the active	user was		
Total CPU time	Activity Aggrega	ite 🏴 🏾		
	Indicates the sum of the C all executions on each de and over all logical process • Example: if we two executions first one taking logical process 30 minutes and second one tak of 2 logical proc during 60 minu- total CPU time minutes (= 509 + 2 * 100% * 6	vice in scope ssors. e consider s with the 50% of a sor during d the king 100% ocessors utes, the is 135 % * 30 min		
Total network traffic	Volume Aggrega	ite 📲 🗯 🗆		
	Total network traffic (inco outgoing)	ming and		

Total web traffic	Volume	Aggregate	1	۲	C
	Total web traffic outgoing)	(incoming a	nd		
Туре	Properties	Field	18	Ś	٥
	Type of user (loc	al/domain/s	yste	em)	
Web interaction time	Time	Aggregate	1	Ś	Ü
	Indicates the time during which at leas one executable is doing HTTP or TLS traffic. This is counted with a 5-minute resolution.				

### Device

Devices are Windows, Mac OS or mobile endpoints

Field	Group	Туре	-	Ć	۵
Access state	Exchange	Field	X	Ŵ	۵
	Indicates whether the device Exchange ActiveSync server are:				
	<ul> <li>allowed: the device</li> <li>blocked: the device</li> <li>discovery: the device</li> <li>discovery: the device</li> <li>quarantined while</li> <li>identified by the E</li> <li>ActiveSync serve</li> <li>quarantined: the c</li> <li>Exchange ActiveS</li> <li>approval</li> </ul>	ce is block vice is tem it is being exchange r device is w	ed por	arily	for
Access state reason	Exchange	Field	X	Ŵ	۵
	Indicates the reason for the d possible values are: • global: caused by settings • device rule: caused access rule • individual: caused exemption	the globa ed by a de	l aco vice	ces	S

	<ul> <li>policy: caus</li> <li>ActiveSync</li> </ul>	ed by Exchange policy	)		
Activity start time	Time	Aggregate	==	Ű	Sumo
	Start time of investigat				
Activity stop time	Time	Aggregate	48	Ű	Sung
	Stop time of investigat				
Administrator account status	Policy	Field	10		3
	Determines whether the is enabled or disabled	ne local Administrat	or a	ccol	Jn
All antispyware	Security	Field	10	-	3
	information • N/A: this fiel operating sy • '-' : no data,	incompatible co ne data is not ye not available for '	e o ollec	n th	
All antiviruses	Security	Field	11		
	information • N/A: this fiel operating sy • '-' : no data,	ndicates that the could not be ret ld is not availabl ystem incompatible co ne data is not ye not available for '	riev e o ollec	n th	
All firewalls	Security	Field			Summe
	Summary information firewalls:		ed	1	L

	<ul> <li>unknown: indicates that the information could not be retrieved</li> <li>N/A: this field is not available on th operating system</li> <li>'-': no data, incompatible collector version or the data is not yet available</li> <li>Note: this field is not available for Window Server operating systems.</li> </ul>	
Antispyware display name	Security Field #	
	Name of the main antispyware <b>Note</b> : this field is not available for Window Server operating systems.	vs
Antispyware RTP	Security Field *	
	<ul> <li>Indicates whether the antispyware real time protection (RTP) is active:</li> <li>on: indicates that RTP is active</li> <li>off: indicates that either RTP is not active or no antivirus has been detected</li> <li>unknown: indicates that the information could not be retrieved</li> <li>N/A: this field is not available on th operating system</li> <li>'-': no data, incompatible collector version or the data is not yet available</li> <li>Note: this field is not available for Window Server operating systems.</li> </ul>	is
Antispyware up-to-date	Security Field 🖷 🕯	
	<ul> <li>Indicates whether the antispyware is up-to-date:</li> <li>yes: indicates that antispyware is up-to-date</li> <li>no: indicates that either the antispyware is not up-to-date or no antispyware has been detected</li> </ul>	)

	<ul> <li>unknown: indicates that the information could not be retrieved.</li> <li>N/A: this field is not available on operating system</li> <li>'-': no data, incompatible collect version or the data is not yet available</li> <li>Note: this field is not available for Wind Server operating systems.</li> </ul>	this tor					
Antivirus display name	Security Field	<b>%</b>					
	Name of the main antivirus <b>Note</b> : this field is not available for Wind Server operating systems.	dows					
Antivirus RTP	Security Field #	<b>*</b>					
	<ul> <li>(RTP) is active:</li> <li>on: indicates that RTP is active</li> <li>off: indicates that either RTP is a active or no antivirus has been detected</li> <li>unknown: indicates that the information could not be retrieved</li> <li>N/A: this field is not available on operating system</li> <li>'-': no data, incompatible collect version or the data is not yet available</li> <li>Note: this field is not available for Wind Server operating systems.</li> </ul>	ed this tor					
Antivirus up-to-date	Security Field	U					
	Indicates whether the antivirus is up-to-date: • yes: indicates that antivirus is up-to-date • no: indicates that either the antivirus is not up-to-date or no antivirus has been detected						

	<ul> <li>unknown: ind information co N/A: this field operating sys</li> <li>'-': no data, in version or the available</li> <li>Note: this field is no Server operating sys</li> </ul>	ould not be re is not availa stem ncompatible o data is not y t available fo	etriev ble of collec vet	n th	
Application crash ratio	Errors	Aggrega	te 💷		Ü
	Indicates the number of executions.			er 1	00
Application not responding event ratio	Errors	Aggrega	te 🗯	Ś	
	Indicates the number of events per 100 executio		respo	ndin	ıg
Audit account logon events	Policy	Field	48	۲	
	Determines whether to a logging on to or logging which this computer is u	off from anothe	r com	oute	er in
Audit account management	Policy	Field	単節	-	
	Determines whether to a management on a comp		t of ac	cou	nt
Audit directory service access	Policy	Field	<b>1</b>	Ś	
	Determines whether to a accessing an Active Dire system access control li	ectory object the	at has		own
Audit logon events	Policy	Field	##	Ś	
	Determines whether to a logging on to or logging			a u	ser
Audit object access	Policy	Field	18	۲	
	Determines whether to a accessing an object, e.g printer, and so forth-that control list (SACL) speci	i. a file, folder, r has its own sys	egistry	/ ke	
Audit policy change	Policy	Field	豊田	Ś	0
	Determines whether to a change to user rights as policies, or trust policies	signment polici			
Audit privilege use	Policy	Field	##		

	Determines whether exercising a user rig		ach instanc	e of	a u	
Audit process tracking	Policy		Field	1	-	
	Determines whether information for event process exit, handle access	ts such as	program ad	ctiva	ation	
Audit system events	Policy		Field		Ś	
	Determines whether shuts down the comp that affects either the log	puter or wh	nen an eve	nt o	ccur	s
Average incoming network bitrate	Availability		Aggregate	=	Ú	
	Average incoming ne	etwork bitra	ate			
Average incoming web bitrate	Availability		Aggregate	10	۲	
	Average incoming bi requests, consolidate			wel	0	
Average network response time	Availability		Aggragata		Ś	803
Average network response time	Availability Indicates the averag time of all underlying the average TCP	e TCP con connectio	ons. The va	lue	is	
	Indicates the averag time of all underlying the average TCP time of all execut cardinality.	e TCP con connectio connect ions weig	inection est ons. The va ion estab	lue lish thei	is nme	nen
Average network response time Average outgoing network bitrate	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability	e TCP con connectio connect ions weig	inection est ons. The va ion estab ghted by the Aggregate	lue lish	is nme ir	nen
Average outgoing network bitrate	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability Average outgoing ne	e TCP con connectio connect ions weig	inection est ons. The va ion estab ghted by f Aggregate ate	lue lish thei	is nme ir	nen
	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability Average outgoing ne Availability Average outgoing bit	e TCP con connectio connect ions weig etwork bitra	inection est ons. The va ion estab ghted by Aggregate ate Aggregate underlying	lue lish thei	is nme ir	nen ent
Average outgoing network bitrate	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability Average outgoing ne Availability	e TCP con connectio connect ions weig etwork bitra	ion estab ghted by Aggregate Aggregate ate Aggregate underlying	lue lish thei	is nme ir	nen ent
Average outgoing network bitrate Average outgoing web bitrate	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability Average outgoing ne Availability Average outgoing bit requests, consolidate	e TCP con connectio connect ions weig etwork bitra trate of all ed over tim	inection est ons. The va ion estab ghted by f Aggregate ate Aggregate underlying ne Aggregate	lue lish thei #	is nme ir ir	nen ent
Average outgoing network bitrate Average outgoing web bitrate	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability Average outgoing ne Availability Average outgoing bit requests, consolidate Startup	e TCP con g connection connect ions weig etwork bitra etwork bitra trate of all ed over tim e system b	inection est ons. The va ion estab ghted by f Aggregate ate Aggregate underlying ne Aggregate	lue lish thei #	is nme ir ir	nen ent
Average outgoing network bitrate Average outgoing web bitrate Average system boot duration	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability Average outgoing ne Availability Average outgoing bit requests, consolidate Startup Indicates the average	e TCP con connection connect ions weig etwork bitrate trate of all ed over tim e system b	ion estab ghted by Aggregate ate Aggregate underlying ne Aggregate poot duratic Aggregate	lue lish thei # wet	is nme ir d	•nt
Average outgoing network bitrate Average outgoing web bitrate Average system boot duration	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability Average outgoing ne Availability Average outgoing bit requests, consolidate Startup Indicates the average Startup	e TCP con connection connect ions weig etwork bitra etwork bitra etwork bitra e system b e user logo	ion estab ghted by Aggregate ate Aggregate underlying ne Aggregate poot duratic Aggregate	lue lish thei # wet	is nme ir d	
Average outgoing network bitrate         Average outgoing web bitrate         Average system boot duration         Average user logon duration	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability Average outgoing ne Availability Average outgoing bit requests, consolidate Startup Indicates the average Startup Indicates the average	e TCP con connection connect ions weig etwork bitra etwork bitra etwork bitra e system b e user logo	ion estab ghted by Aggregate Aggregate underlying Aggregate oot duration Aggregate on duration Aggregate	lue lish thei wet m.		
Average outgoing network bitrate Average outgoing web bitrate Average system boot duration Average user logon duration	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability Average outgoing ne Availability Average outgoing bit requests, consolidate Startup Indicates the average Startup Indicates the average Availability Average time betwee	e TCP con g connectio connect ions weig etwork bitra etwork bitra etwork bitra e system b e user logo en request	ion estab ghted by Aggregate Aggregate underlying Aggregate oot duration Aggregate on duration Aggregate	lue lish thei wet m.		
Average outgoing network bitrate Average outgoing web bitrate Average system boot duration Average user logon duration Average web request duration	Indicates the average time of all underlying the average TCP time of all execut cardinality. Availability Average outgoing ne Availability Average outgoing bit requests, consolidate Startup Indicates the average Startup Indicates the average Availability Average time betwee byte	e TCP con g connectio connect ions weig etwork bitra etwork bitra etwork bitra e system b e user logo en request	ion estab ghted by Aggregate Aggregate ate Aggregate underlying a Aggregate poot duration Aggregate on duration Aggregate and last re	lue lish thei wet	is inme ir ir if if if if if if if if if if if if if	

	Average size of web res	sponses					
Binary paths	Activity	Aggregate	#	Ć			
	List of executed binary	paths (max. 50 pat	ths)	•			
BIOS serial number	Hardware	Field	ащ.	Ś			
	BIOS serial number	·					
Chassis serial number	Hardware	Field	1	۲			
	Chassis serial number	·					
Collector installation log	Collector	Field	10	Ś			
	Link to the last Nexthink log	Link to the last Nexthink Collector installation error					
Collector tag	Collector	Field	10	۲			
	Collector installation tag	)					
Collector update status	Collector	Field	10	-			
	Current status of Nexthi	ink Collector Upda	ter				
Collector version	Collector	Field	18	Ś			
	Version number of Next	think Collector inst	alla	tion			
CPU frequency	Hardware	Field	1	Ć			
	CPU frequency						
CPU model	Hardware	Field	10	Ś			
	CPU model	·					
CPU usage ratio	Activity	Aggregate	200 200	Ś			
	Indicates the sum of the on each device in scope divided by their total duration	e over all logical pr					
	executions w 50% of a log	ve consider two vith the first one ical processor c the second one	tał luri e ta	ng king	30 J		
	100% of 2 log 60 minutes, t 150% (= [509	gical processors he CPU usage % * 30 min + 2 * min + 60 min]).	rat * 10	io is	S		
Cumulated execution duration	100% of 2 log 60 minutes, t 150% (= [509	he CPU usage % * 30 min + 2 *	rat * 10	io is	S		

Cumulated interaction time	Time	Aggregate	10	Ć	
	Cumulated time with user interest keyboard events)	eraction (mou	lse	or	
Cumulated network connection duration	Time	Aggregate	11	Ć	
	Cumulated duration of TCP c				
Database usage	Properties	Field	11	Ć	۵
	Indicates the percentage of thused by the device.	ne Engine da	taba	ase	
Device access rule	Exchange	Field		۲	۵
	Indicates the name of the Exc device access rule and if the quarantines the device.				r
Device encryption required	Policy	Field	11	Ś	۵
	Indicates whether device enc	ryption is rec	luire	ed.	
Device identity	Exchange	Field	11	Ś	۵
	Indicates the identity of the de ActiveSync server.	evice in Exch	ang	je	
Device manufacturer	Hardware	Field	1	É	
	Indicates the device manufac	turer.			
Device model	Hardware	Field	10	Ć	۵
	Indicates the model of the de	vice.			
Device password required	Policy	Field	1	Ś	۵
	Indicates whether a password device.	d is required	on t	he	
Device product ID	Hardware	Field	11	۲	
	Device product ID				
Device product version	Hardware	Field	10	۲	
	Device product version				
Device serial number	Hardware	Field	18	Ú	
	Indicates the device serial nu	mber.			
Device type	Hardware	Field	1	Ű	۵
	Indicates the device type:				
	<ul> <li>desktop</li> <li>laptop</li> <li>server</li> <li>mobile</li> </ul>				

Device UUID	Hardware	Field	10	Ű	Ü
	Indicates the device u (UUID).	iniversally unique id	entif	ier	
Disks S.M.A.R.T. index	Local drives	Field	Ħ	-	
	Lowest S.M.A.R.T. in (index is based on S.I		l disl	٢S	
Distinguished Name	Properties	Field	##	۲	۵
	(AD); if no ( up, a '-' is d	vs: in Active Dire connection with lisplayed : in the Exchange	ecto AD	ry	et
Email attachment enabled	Policy	Field	X	-	۵
	Indicates whether atta to the mobile device t ActiveSync protocol.			ade	;d
Enforce password history	Policy	Field	10		۵
	policy	a user account befo	ore a Irou	n ol p	d
Entity	Properties	Field	-	Ś	۵
	Entity to which the de	vice belongs			1
Exemption	Exchange	Field	X	Ŵ	٥
	Indicates whether a p device and its user. P • none • allow • block		s se	t for	the
Firewall display name	Security	Field	18		0
	Name of the main fire			1	L
	<b>Note</b> : this field is a Server operating s		Win	dov	vs

Firewall RTP	Security		Field	#			
	Indicates whether the firewall real time protection (RTP) is active:						
	<ul> <li>on: indicat</li> <li>off: indicat active or n detected</li> <li>unknown: information</li> <li>N/A: this fi operating</li> <li>'-': no data version or available</li> </ul>	indicates no antiviru n could r ield is no system a, incom	either F us has s that t not be t availa patible	TP is been he retriev able of collec	not ed n th	is	
	<b>Note:</b> this field is Server operating			or Win	dov	vs	
First seen	Properties		Field	48	Ű.	Ω	
First seen	Indicates the first tim was recorded:			y of the	dev	_	
First seen	Indicates the first tim was recorded: • For Windo time Colle • For Mobile was report	be when th ows and l ctor repo e: the firs ted with a	Mac O Dorted ac	S: the ctivity the de	firs	/ice	
	Indicates the first tim was recorded: • For Windo time Colle • For Mobile was report synchroniz	be when th ows and l ctor repo e: the firs ted with a zation	Mac O orted ac t time a succ	S: the ctivity the de	firs	/ice	
First seen Graphical card RAM	Indicates the first tim was recorded: • For Windo time Colle • For Mobile was report synchroniz Hardware	be when th ows and l ctor repo e: the firs ted with a zation	Mac O orted ac t time a succ Field	S: the ctivity the de essful	firs vice	vice t	
	Indicates the first tim was recorded: • For Windo time Colle • For Mobile was report synchroniz Hardware Amount of RAM of th	ne when th ows and l ctor repo e: the firs ted with a zation ne graphic	Mac O orted ac t time a succ Field	S: the ctivity the de essful	firs vice	vice t	
Graphical card RAM	Indicates the first tim was recorded: • For Windo time Colle • For Mobile was report synchroniz Hardware Amount of RAM of th Hardware	ne when th ows and l ctor repo e: the firs ted with a zation ne graphic	Mac O orted ac orted ac a succ Field al card v	S: the ctivity the de essful	firs vice st R	t 2 AN	
Graphical card RAM Graphical cards	Indicates the first tim was recorded: • For Windo time Colle • For Mobile was report synchroniz Hardware Amount of RAM of th	be when the ctor report e: the firs ted with a zation ne graphic ards	Mac O orted ac orted ac a succ Field al card v	S: the ctivity the de essful	firs vice st R	t a AN	
Graphical card RAM	Indicates the first tim was recorded: • For Windo time Colle • For Mobile was report synchroniz Hardware Amount of RAM of th Hardware Installed graphical ca Network	ne when the ows and lector reports the first ted with a zation	Mac O orted ac orted ac t time a succ Field Field Field	S: the ctivity the de essful # with mo	firs vice st R	/ice t ə	
Graphical card RAM Graphical cards	Indicates the first tim was recorded: • For Windo time Coller • For Mobile was report synchroniz Hardware Amount of RAM of th Hardware Installed graphical ca Network Name of computer d	ne when the ows and lector reported with a contract of the first ted with a contract of the graphic of the grap	Mac O orted ac orted ac t time a succ Field Field Field	S: the ctivity the de essful # with mo	firs vice st R	/ice t ə	
Graphical card RAM Graphical cards Group name	Indicates the first tim was recorded: • For Windo time Colle • For Mobile was report synchroniz Hardware Amount of RAM of th Hardware Installed graphical ca Network	be when the ows and lector reported with a station me graphication ards	Mac O orted ac orted ac t time a succ Field Field Field Field Field	S: the ctivity the de essful # with mo # # up #	firs vico st R	/ice t e	
Graphical card RAM Graphical cards Group name	Indicates the first tim was recorded: • For Windo time Colle • For Mobile was report synchroniz Hardware Amount of RAM of th Hardware Installed graphical ca Network Name of computer d Policy Determines if the Gu	ne when the ows and lector reported with a ctor with a	Mac O orted ac orted ac t time a succ Field Field Field Field Field	S: the ctivity the de essful # with mo # # up #	firs vico st R	t AN	
Graphical card RAM Graphical cards Group name Guest account status	Indicates the first tim was recorded: • For Windo time Colle • For Mobile was report synchroniz Hardware Amount of RAM of th Hardware Installed graphical ca Network Name of computer d Policy Determines if the Gu disabled	ne when the ows and lector reported with a ctor with a	Mac O orted ac orted ac a succ Field Field Field Field Field nt is ena	S: the ctivity the de essful # with mo # # up # abled of	firs vice st R	/ice t 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	

	Indicates the list of hard disk	manufacture	rs			
High CPU time	Warnings	Aggregate	##	۲	Ü	
	Percentage of time with high CPU usage					
High IO throughput time	Warnings	Aggregate	#	Ś		
	Percentage of time with high	O throughpu	ıt			
High memory time	Warnings	Aggregate	## ##	Ś	Ü	
	Percentage of time with high I	memory usag	ge			
High page faults time	Warnings	Aggregate	188 187	-	D	
	Percentage of time with high p swapping)	bage faults (	disk			
Highest local privilege level reached	Activity	Aggregate	1	Ć		
	Highest local privilege level reached for executions (user, power user, administrator)					
ID	Properties	Field	1	Ć	۵	
	Unique device identifier code					
Incoming network traffic	Volume	Aggregate	10	Ś		
	Total network incoming traffic					
Incoming web traffic	Volume	Aggregate	18 18 18 18	Ś	D	
	Total web incoming traffic					
Interaction time ratio	Time	Aggregate	1	Ć		
	Percentage of time with user i keyboard events)	nteraction (r	nou	se o	or	
Internet security settings	Security	Field	18 18 18 18	Ś	D	
	Internet security settings (ok,	at risk or unl	۲NO	wn)		
IP addresses	Network	Field	188 187	Ć		
	List of IP addresses for the device					
Last IP address	Network	Field	111 111	Ú	Ü	
	Last IP address assigned to the device					
Last logged on user	Startup	Field	10	۲		
	Last logged on user					
Last logged on user's privileges	Startup	Field			Ü	
	Privileges of the last logged on user (user, power user, administrator)					
Last policy update	Exchange	Field	X		۵	
	Indicates the last time the Exc policy was updated on the de		eSy	'nc		

Last seen	Properties	Field	10		۵	
	Indicates the last time when the activity of the device was recorded:					
	<ul> <li>For Windows and time Collector rep</li> <li>For Mobile: the lawas reported with synchronization</li> </ul>	ported activ ast time the	ity de		-	
Last system boot	Startup	Field	10	Ć		
	Time of last system boot					
Last system boot duration	Startup	Field	=	۲		
	Duration of last system boot	·		•		
Last system update	Operating system	Field	10	۲		
	Time of last system update					
Last Updater request	Collector	Field	=	۲		
	Last time Nexthink Updater checked for updates					
Last user logon	Startup	Field	=	Ś		
	Time of last user logon					
Last user logon duration	Startup	Field	==	۲		
	Last user logon duration					
Local Administrators	Operating system	Field	-	Ś	D	
	Users and groups which are members of the Local Administrators group on the device					
Local Power Users	Operating system	Field	=	Ś		
	Users and groups which are members of the Local Powers Users group on the device					
Logical drives	Local drives	Field	10	Ć		
	List of all logical drives					
Lowest observed web protocol version	Activity	Aggregate	=	۲		
	Lowest protocol version observed in web requests (excluding web requests with unknown protocol version)					
MAC addresses	Network	Field	10	Ű		
	List of MAC addresses for th	e device				
Maximum password age	Policy	Field	-	-	۵	
	Indicates the period in time ( the password can be used be			hich	<u>ו</u>	

	policy	change it: as set up in the g s set up in securit	-	•	es		
Membership type	Network	Field	10	۲			
	Type of computer m	embership (domain/	work	grou	p)		
Minimum password age	Policy	Field	10	۲			
	Period of time (in da used before the use	ays) that a password er can change it	must	be			
Minimum password length	Policy	Field	1	Ś			
	Least number of cha user account may c	aracters that a passw ontain	ord f	or a			
Monitor models	Hardware	Field	10	۲			
	Models of connected	d monitors					
Monitor resolutions	Hardware	Field	##	۲			
	Screen resolutions of	of connected monitor	S				
Monitors	Hardware	Field	##	۲			
	Connected monitors						
Monitors serial numbers	Hardware	Field	10	۲			
	Serial numbers of co 'Monitors')	onnected monitors (c	ordere	ed a	s in		
Name	Properties	Field	1	Ś	۵		
	<ul> <li>For Mac C on the net</li> <li>For Mobile</li> </ul>	ows: NetBios Nan DS: computer nar	ne u nailt	юх			
Network availability level	Availability	Aggregate	e 📲	Ú			
	Graded ratio of successful TCP connections (high, medium, low)						
Number of antispyware	Security	Field	## ##	Ś			
		are detected: indicates that the on could not be re		ed			

	operating • '-' : no da	field is not available system ta, incompatible co r the data is not ye	llec	-	-	
	<b>Note</b> : this field is Server operating	s not available for \ g systems.	Vin	dov	ws	
Number of antiviruses	Security	Field	1	۲		
	informatio • N/A: this operating • '-' : no da version o available Note: this field is	: indicates that the on could not be retr field is not available system ta, incompatible co r the data is not yet s not available for V	e oi llec t	n th		
	Server operating	g systems.				
Number of application crashes	Errors	Aggregate	10	Ś		
	Number of applicat	ion crashes			6358	
Number of application not responding events	Errors	Aggregate	1			
eventa	Number of applicat	ion not responding eve	T		20125	
Number of applications	Inventory	Aggregate	10	Ű	C	
	Number of applicat	ions	T	1.	T	
Number of binaries	Inventory	Aggregate	10			
	Number of binaries		T	1.	T	
Number of connections	Activity	Aggregate	10	Ś		
	Number of connect	ions	r	<b>1</b>		
Number of cores	Hardware	Field	10	Ú		
	Indicates the number of CPUs multiplied by the number of cores that are available on each CPU.					
Number of CPUs	Hardware	Field	10	Ś		
		er of central processing as the number of soc				
Number of days since first seen	Properties	Field		Ć	۵	

	Number of days since activity recorded in the system	of the devic	e wa	as fi	rst
Number of days since last policy update	Exchange	Field	X	Ś	۵
	Indicates the number of days since the last Exchange ActiveSync policy update.				
Number of days since last seen	Properties	Field	1	,	۵
	Number of days since activity recorded in the system	of the devic	e wa	as la	ast
Number of days since last system boot	Startup	Field	40	Ű	
	Number of days since last sys	stem boot			
Number of days since last system update	Operating system	Field	1	Ś	D
	Number of days since last sys	stem update			
Number of days since last user logon	Startup	Field	=	Ś	
	Number of days since last us	er logon			
Number of destinations	Inventory	Aggregate	=		
	Number of destinations				
Number of domains	Inventory	Aggregate	#	-	Ü
	Number of domains				
Number of executables	Inventory	Aggregate	1. 1.	Ć	
	Number of executables				
Number of executions	Activity	Aggregate	=		
	Number of executions				
Number of firewalls	Security	Field		Ŵ	
	Security       Field       Image: Constraint of the second				
	Server operating system				203
Number of graphical cards	Hardware	Field	10	- Miles	

Number of hard resets	Errors	Aggregate	10	Ű	
	Number of hard resets				
Number of installations	Activity	Aggregate	10	Ć	
	Number of installations				
Number of logical processors	Hardware	Field	쁥	Ű	
	Indicates the number of a number of threads that c the use of hyperthreading	an run on each co			ugh
Number of monitors	Hardware	Field	10	۲	
	Number of connected mo	onitors			
Number of packages	Inventory	Aggregate	쁥	Ć	
	Number of packages				
Number of ports	Inventory	Aggregate	##	Ć	
	Number of ports				
Number of print jobs	Activity	Aggregate	10		
	Number of print jobs				
Number of printed pages	Activity	Aggregate	=	1	
	Number of printed pages	;			
Number of printers	Inventory	Aggregate	10		
	Number of printers		•		•
Number of system boots	Startup	Aggregate	10	Ű	
	Number of system boots		•		•
Number of system crashes	Errors	Aggregate	10		
	Indicates the number of	Windows bluescre	eens	S.	
Number of user logons	Startup	Aggregate	쁥	-	
	Number of user logons				
Number of users	Inventory	Aggregate	10	É	۵
	Number of users				
Number of web requests	Activity	Aggregate	10		
	Number of web requests	·	•		•
OS architecture	Operating system	Field	10	Ű	D
	Architecture of device op	erating system (x	86/	x64)	)
OS version	Operating system (deprecated)	Field	##	Ű	۵
	Version of device operation	ing system			-

OS version and architecture	Operating system	Field	10	Ś	٥
	Indicates name, version and applicable) of the operating s		(whe	€n	
	<ul> <li>Unknown: the OS be retrieved or it mapped to a reco</li> </ul>	could not b	e	l nc	ot
Outgoing network traffic	Volume	Aggregate	Ħ	Ś	
	Total network outgoing traffic				
Outgoing web traffic	Volume	Aggregate	-	-	C
	Total web outgoing traffic				
Password complexity requirements enabled	Policy	Field	10	-	C
	<ul> <li>Windows: the past complexity requires in the group police.</li> <li>Mobile: no simple allowed or a minimal length is set, as consecurity policy.</li> </ul>	ements as y password num pass	def Is ai wor	ine re	
Platform	Properties	Field	-	Ś	٢
	Indicates the platform of the original system familiobjects, activities, events and retrieved. The possible value • Windows • Mac OS • Mobile	ies on which I properties c	the	sam	
Policy allows non provisionable devices	Exchange	Field	X	۲	٢.
	<ul> <li>Indicates whether a device which does not fully support the policy is still allowed to connect to the Exchange Exchange ActiveSync server.</li> <li>If 'yes', the security policy is not guaranteed to be applied, even if the field 'ActiveSync policy application</li> </ul>				
	guaranteed to be	applied, e policy appl	icat		

	Indicates whether the Exchan applied or not. Possible value		nc p	olic	y is
	<ul> <li>not applied</li> <li>applied in full: the (unless the field 'A provisionable devi</li> <li>partially applied</li> </ul>	llow non			
Policy name	Exchange	Field	X	Ś	۵
	Indicates the name of the Exc policy applied to the user's ma		eSy	nc	
Protocols used in web requests	Activity	Aggregate	10	Ś	
	Protocols used in web reques HTTP/TLS)	ts (HTTP, TL	S,		
SD card encryption required	Policy	Field	X	-	۵
	Indicates whether SD card en	cryption is re	qui	red.	-
SID	Properties	Field	1	Ś	
	Windows security identifier for	r the device			
Storage policy	Properties	Field	1	Ć	۵
	Indicates the event storage po Possible values are:	olicy for the c	devio	ce.	
	<ul> <li>Possible values are:</li> <li>all: web requests, executions are store connections and executions</li> <li>executions</li> <li>none: no activity is</li> <li>remove: the device from Engine durin as long as it is no data</li> </ul>	connection ored executions s recorded e will be re g the next longer ser	ns a emc cle ndir	anc ove ani	b qr
	Possible values are: • all: web requests, executions are sto • connections and e • executions • none: no activity is • remove: the devic from Engine durin as long as it is no	connection ored executions s recorded e will be re g the next longer ser	ns a emc cle ndir	anc ove ani	b qı
Successful HTTP requests ratio	<ul> <li>Possible values are:</li> <li>all: web requests, executions are store connections and executions</li> <li>executions</li> <li>none: no activity is</li> <li>remove: the devict from Engine durin as long as it is no data</li> </ul>	connection ored executions s recorded e will be re g the next longer ser	ns a emc cle ndir	anc ove ani	b
Successful HTTP requests ratio	<ul> <li>Possible values are:</li> <li>all: web requests, executions are store connections and executions</li> <li>connections and executions</li> <li>none: no activity is</li> <li>remove: the device from Engine durin as long as it is no data</li> <li>Note that available event device platform</li> </ul>	connection pred executions s recorded e will be re g the next longer ser s depend	ns a emc cle ndin on	anc ove anu ig the	b
	<ul> <li>Possible values are:</li> <li>all: web requests, executions are store connections and executions</li> <li>connections and executions</li> <li>none: no activity is</li> <li>remove: no activity is</li> <li>remove: the device from Engine durin as long as it is no data</li> <li>Note that available event device platform</li> <li>Availability</li> <li>Percentage of successful HTT</li> </ul>	connection pred executions s recorded e will be re g the next longer ser s depend	ns a emc cle ndin on	anc ove anu ig the	b qL x
Successful HTTP requests ratio	<ul> <li>Possible values are:</li> <li>all: web requests, executions are stope connections and executions</li> <li>connections and executions</li> <li>none: no activity is</li> <li>remove: the device from Engine durin as long as it is no data</li> <li>Note that available event device platform</li> <li>Availability</li> <li>Percentage of successful HTT and 3xx)</li> </ul>	connection ored executions s recorded e will be re g the next longer ser s depend Aggregate P requests Aggregate	ns a emo cle ndin on <sup>-</sup> (1xx	anc ove anu ig the	b qL

	Indicates the system boot the last boots. In the calcumore than older boots (ex moving average).	ulation, recent l	poots	s wei	
System drive capacity	Local drives	Field	1	Ś	D
	Total capacity of system of				
System drive free space	Local drives	Field	##	Ć	Ũ
	Total available free space on system drive				
System drive usage	Local drives	Field	##	Ć	
	Use percentage of system	n drive			
Total active days	Activity	Field	##	Ű	۵
	Total number of days the	device was act	ive		
Total CPU time	Activity	Aggregate	е 🗯	Ś	
	on each device in scope a processors.	and over all log	ical		
	• Example: if we executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min	h the first on al processor ne second or cal processo e total CPU t = 50% * 30 m	e tal duri ie ta irs d ime	ng king urin is	30 g ig
Total drive capacity	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (=	h the first on al processor ne second or cal processo e total CPU t = 50% * 30 m	e tal duri ie ta irs d ime	ng king urin is	30 g ig
Total drive capacity	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min	h the first on al processor ne second or ical processo e total CPU t = 50% * 30 m n). Field	e tal duri ne ta ors d ime nin +	ng king urin is 2 *	30 g ig
Total drive capacity Total drive free space	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min	h the first on al processor ne second or ical processo e total CPU t = 50% * 30 m n). Field	e tal duri ne ta ors d ime nin +	ng king urin is 2 *	30 g ig
	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min Local drives Total capacity of all drives	h the first on al processor he second or ical processo e total CPU t = 50% * 30 m h). Field s Field	e tal duri ie ta ors d ime nin +	ng king urin is 2 *	30 g ig
	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min Local drives Total capacity of all drives	h the first on al processor he second or ical processo e total CPU t = 50% * 30 m h). Field s Field	e tal duri ie ta ors d ime nin +	ng king urin is 2 *	30 g ig
Total drive free space	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min Local drives Total capacity of all drives Local drives Total free space on all drives	h the first on al processor ne second or ical processo e total CPU f = 50% * 30 m n). Field s Field ives Field	e tal duri le ta ors d time nin +	ng king king is 2 *	30 g ng
Total drive free space	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min Local drives Total capacity of all drives Total free space on all dri Local drives	h the first on al processor ne second or ical processo e total CPU f = 50% * 30 m n). Field s Field ives Field	e tal duri le ta ors d time nin +	ng king king is 2 *	30 g ng
Total drive free space Total drive usage	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min Local drives Total capacity of all drives Local drives Total free space on all dri Local drives Total use percentage of a	h the first on al processor he second or ical processo e total CPU f = 50% * 30 m h). Field s Field ives Field all drives Aggregate	e tal duri le ta ors d ime nin + ime im im im im im im im im im im im im im	ng : king urin is · 2 *	30 g ng
Total drive free space Total drive usage	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min Local drives Total capacity of all drives Total free space on all dri Local drives Total free space on all dri Local drives Total use percentage of a Volume	h the first on al processor he second or ical processo e total CPU f = 50% * 30 m h). Field s Field ives Field all drives Aggregate	e tal duri le ta ors d ime nin + ime im im im im im im im im im im im im im	ng : king urin is · 2 *	30 g ng
Total drive free space Total drive usage Total network traffic	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min Local drives Total capacity of all drives Local drives Total free space on all dri Local drives Total use percentage of a Volume Total network traffic (inco	h the first on al processor ne second or ical processo e total CPU t = 50% * 30 m n). Field s Field all drives Aggregate ming and outgo Field	e tal duri ie ta ine ta ine ime ime im im im im im im im im im im im im im	ng ; king urin is 2 *	30 g ng 0
Total drive free space Total drive usage Total network traffic	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min Local drives Total capacity of all drives Local drives Total free space on all dri Local drives Total use percentage of a Volume Total network traffic (inco Local drives	h the first on al processor ne second or ical processo e total CPU t = 50% * 30 m n). Field s Field all drives Aggregate ming and outgo Field	e tal duri ie ta ine ta ine ime ime im im im im im im im im im im im im im	ng ; king urin is 2 *	30 g ng 0
Total drive free space Total drive usage Total network traffic Total non-system drive capacity	executions wit 50% of a logic minutes and th 100% of 2 logi 60 minutes, th 135 minutes (= 100% * 60 min Local drives Total capacity of all drives Local drives Total free space on all dri Local drives Total use percentage of a Volume Total network traffic (inco Local drives Total network traffic (inco	h the first on al processor he second or ical processor e total CPU f = 50% * 30 m h). Field s Field all drives Aggregate ming and outgo Field system drives Field	e tal duri le ta ors d ime nin + ime ime ime ime ime ime ime ime ime ime	ng ; king urin is · 2 * ( (	30 g ng

Total use percentage of al	I non-system dri	ves				
Hardware	Field	10	Ű			
Total amount of RAM						
Volume	Aggregate	<b>1</b>	Ú			
Total web traffic (incoming	and outgoing)	•		•		
Collector	Field	10				
Last Nexthink Collector Up	odater error	•		•		
Collector	Field	10				
Nexthink Collector Update	r version					
Time	Aggregate	1	Ű	Ü		
Amount of time the maching	ne has been run	ning	)			
Security	Field	10				
User account control status (ok, at risk or unknown)						
Startup	Field	##		Ü		
last logons. In the calculat	ion, recent logor	าร พ	/eig			
Time	Aggregate	##	Ś			
executable is doing HTTP	or TLS traffic. T		is			
Operating system	Field	==		0		
				based		
Windows license key				based		
Windows license key Security	Field	幸 華 朝	( ()			
Security						
	Hardware         Total amount of RAM         Volume         Total web traffic (incoming         Collector         Last Nexthink Collector Up         Collector         Nexthink Collector Update         Time         Amount of time the machine         Security         User account control statue         Startup         Indicates the user logon d         last logons. In the calculate         moving average).         Time         Indicates the time during we executable is doing HTTP         counted with a 5-minute reference	Hardware       Field         Total amount of RAM       Volume       Aggregate         Total web traffic (incoming and outgoing)       Collector       Field         Last Nexthink Collector Updater error       Collector       Field         Collector       Field       Nexthink Collector Updater error         Collector       Field       Nexthink Collector Updater version         Time       Aggregate         Amount of time the machine has been run       Security         Security       Field         User account control status (ok, at risk or startup       Field         Indicates the user logon duration averaged last logons. In the calculation, recent logor more than older logons (exponentially weignoving average).       Time         Time       Aggregate       Aggregate         Indicates the time during which at least on executable is doing HTTP or TLS traffic. T counted with a 5-minute resolution.       Total straffic. T counted with a 5-minute resolution.	Hardware       Field         Total amount of RAM         Volume       Aggregate         Total web traffic (incoming and outgoing)         Collector       Field         Last Nexthink Collector Updater error         Collector       Field         Nexthink Collector Updater version         Time       Aggregate         Amount of time the machine has been running         Security       Field         User account control status (ok, at risk or unk         Startup       Field         Indicates the user logon duration averaged ov last logons. In the calculation, recent logons we more than older logons (exponentially weighter moving average).         Time       Aggregate         Indicates the time during which at least one executable is doing HTTP or TLS traffic. This counted with a 5-minute resolution.	Hardware       Field       Image       Field       Image         Total amount of RAM       Aggregate       Image       I		

## Package

Software packages (programs or updates)

Field	Group	Туре	Ħ	Ű	٥
First installation	Properties	Field	48	Ś	Ü

	Date of the first p any device. This reported by the o requires devices properly set	field is base perating sys	d or tem	n da i ano	ta
ID	Properties	Field	18 18	Ŵ	Ü
	Unique package	identifier coo	de	•	•
Name	Properties	Field	井田 中田	Ű	Ü
	Package name				
Number of devices	Inventory	Aggregate	188 188	Ś	۵
	Number of device	es		•	•
Number of updates	Properties	Field	18 18	Ś	D
	Number of updat	es (for progr	ams	S)	•
Package status	Inventory	Aggregate	48	Ć	0
	Package status (	installed/rem	iove	ed)	•
Platform	Properties	Field	<b>#</b> #	Ŵ	۵
	The platform (op on which the pac				у)
Program	Properties	Field	11	Ś	0
	Package program	n			
Publisher	Properties	Field		Ś	
	Package publishe	er			
Status	Properties	Field	##	Ű	D
	Package status (	installed/rem	iove	ed)	
Туре	Properties	Field		Ś	
	Package type: • program • update	n (Windows	on	ly)	T
Version	Properties	Field	##	Ś	0
	Package version		_		
Windows 7 (32-bit) compatibility	Nexthink Library	Field	188 189	-	C
	<ul> <li>No info</li> </ul>	•	l raila		):

	Library • Compatible: compatible with Windows 7					
Windows 7 (64-bit) compatibility	Nexthink Library	Field	##	Ŵ		
	<ul> <li>No infornot know</li> <li>Library</li> <li>Compation</li> </ul>	· ·	l vaila (thii	nk	:	

# Application

Sets of executables (e.g. 'Microsoft Office')

Field	Group	Туре	=	ú	۵
Activity start time	Time	Aggregate	111 111	Ć	Ü
	Start time o	f investigate	d ad	ctivit	y
Activity stop time	Time	Aggregate	182 182	Ś	
	Stop time o	f investigate	d ad	ctivit	y
Application crash ratio	Errors	Aggregate	#	Ś	
		e number of crashes per		)	
Application not responding event ratio	Errors	Aggregate	18	-	
		e number of not respond ecutions.		ever	nts
Average incoming network bitrate	Availability	Aggregate	##	Ű	
	Average inc	coming netw	ork	bitra	ate
Average incoming web bitrate	Availability	Aggregate	##	-	
	Average incoming bitrate of all underlying web requests, consolidated over time				
Average network response time	Availability	Aggregate	##	Ű	D

	Indicates the average TCP connection establishment time of all underlying connections. The value is			
	the average TCP connection establishment time of all executions weighted by their cardinality.			
Average outgoing network bitrate	Availability Aggregate # 4			
	Average outgoing network bitrate			
Average outgoing web bitrate	Availability Aggregate #			
	Average outgoing bitrate of all underlying web requests, consolidated over time			
Average web request duration	Availability Aggregate #			
	Average time between request and last response byte			
Average web request size	Volume Aggregate #			
	Average size of web requests			
Average web response size	Volume Aggregate #			
	Average size of web responses			
Binary paths	Activity Aggregate # 4			
	List of executed binary paths (max. 50 paths)			
Company	Properties Field #			
	Company producing the application			
CPU usage ratio	Activity Aggregate #			
	Indicates the sum of the CPU time of all executions on each device in scope over all logical processors divided			
	by their total duration.			
	• Example: if we consider two executions with the first one taking 50% of a logical processor			

	ar tal log du the is mi mi	during 30 minutes and the second one taking 100% of 2 logical processors during 60 minutes, the CPU usage ratio is 150% (= [50% * 30 min + 2 * 100% * 60 min] / [30 min + 60 min]).			
Cumulated execution duration	Time	Aggregate	##	Ű	D
	Cumulated	duration of	r	T .	ons
Cumulated network connection duration	Time	Aggregate	2 <b>0</b>	Ś	
	Cumulated connection	duration of s	TCF	,	
Database usage	Properties	Field	##	Ś	D
	Engine dat	Indicates the percentage of the Engine database used by the application.			
Description	Properties	Field	1	-	D
	Application	Application description			
First seen	Properties	Field	##	Ś	D
		First time activity of the application was recorded on any device			
Highest local privilege level reached	Activity	Aggregate	君田	Ű	D
	reached fo	Highest local privilege level reached for executions (user, power user, administrator)			
ID	Properties	Field	##	Ś	D
	Unique app	lication ider	tifie	r co	de
Incoming network traffic	Volume	Aggregate	10	Ś	
	Total netwo	ork incoming	traf	fic	
Incoming network traffic per device	Volume	Aggregate	##	-	0
		Indicates the incoming network traffic divided by the number of devices.			
Incoming web traffic	Volume	Aggregate	1 <b>8</b>		
	Total web i	Total web incoming traffic			

Incoming web traffic per device	Volume	Aggregate	11		
		e incoming he number o			
Known packages	Properties	Field	1	Ć	
	the applicat exhaustive: package do imply that o	ages known tion. This list the presence oes not nece on a given de was installe je	is r ce of ssai evice	iot f a rily e the	e
Last seen	Properties	Field	10	É	
	Last time activity of the application was recorded on any device				ıy
Lowest observed web protocol version	Activity	Aggregate	10	Ű.	
	Lowest protocol version observed in web requests (excluding web requests with unknown protocol version)				2
Name	Properties	Field	18	Ś	
	Application name				4
Network availability level	Availability	Aggregate	11	Ć	
		o of success s (high, med			
Number of application crashes	Errors	Aggregate	1	Ŵ	
	Number of	application o	rasl	nes	
Number of application not responding events	Errors	Aggregate	10	Ś	
	Number of application not responding events				
Number of binaries	Inventory	Aggregate	11	,	
	Number of	binaries			
Number of connections	Activity	Aggregate	11	Ś	
	Number of	connections			
Number of destinations	Inventory	Aggregate	1	Ű	
	Number of	destinations			
Number of devices	Inventory	Aggregate	1	Ć	۵
	Number of	devices			
Number of domains	Inventory	Aggregate	111 111	<b>(</b>	

	Number of domains
Number of executables	Inventory Aggregate 🗮 🗯
	Number of executables
Number of executions	Activity Aggregate # 4
	Number of executions
Number of ports	Inventory Aggregate 🗮 🗯 🗌
	Number of ports
Number of users	Inventory Aggregate # 4
	Number of users
Number of web requests	Activity Aggregate # 4
	Number of web requests
Outgoing network traffic	Volume Aggregate 🗯 🗯 🗌
	Total network outgoing traffic
Outgoing network traffic per device	Volume Aggregate # 🕯 🗌
	Indicates the outgoing network traffic divided by the number of devices.
Outgoing web traffic	Volume Aggregate # 🕯 🗌
	Total web outgoing traffic
Outgoing web traffic per device	Volume Aggregate # 4
	Indicates the outgoing web traffic divided by the number of devices.
Platform	Properties Field 🗰 🗯 🛙
	The platform (operating system family) on which the application is running
Protocols used in web requests	Activity Aggregate #
	Protocols used in web requests (HTTP, TLS, HTTP/TLS)
Storage policy	Properties Field ** *
	Indicates the event storage policy for the application. Possible values are: • all: web requests,
	connections and executions are stored

	<ul> <li>connections and executions</li> <li>executions</li> <li>none: no activity is recorded</li> </ul>
Successful HTTP requests ratio	Availability Aggregate 🖷 🧉
	Percentage of successful HTTP requests (1xx, 2xx and 3xx)
Successful network connections ratio	Availability Aggregate 👯 🇯 🗆
	Percentage of successful TCP connections
Total active days	Activity Field 🖷 🖆 🗆
	Total number of days the application was active
Total CPU time	Activity Aggregate 🖷 📫
	Indicates the sum of the CPU time of all executions on each device in scope and over all logical processors. • Example: if we consider two executions with the first one taking 50% of a logical processor during 30 minutes and the second one taking 100% of 2 logical processors during 60 minutes, the total CPU time is 135 minutes (= 50% * 30 min + 2 * 100% * 60 min).
Total network traffic	Volume Aggregate • • • • • • • • • • • • • • • • • • •
Total web traffic	Volume Aggregate 4
	Total web traffic (incoming and outgoing)
Web interaction time	Time Aggregate 🗰 🇯 🗆

	Indicates the time during which at least one executable is doing HTTP or TLS traffic. This is counted with a 5-minute resolution.
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### Executable

Executable programs (e.g. 'winword.exe')

Field	Group	Туре	##	É	۵
Activity start time	Time	Aggregate		Ű	
	Start time of investigated activity				y
Activity stop time	Time	Aggregate	1	Ú	C
	Stop time o	f investigate	d ad	ctivit	y
Application company	Properties	Field		Ú	Ũ
	Application	company			
Application crash ratio	Errors	Aggregate	1	<b>(</b>	C
	Indicates the number of application crashes per 100 executions.				
Application name	Properties	Field	## ##	Ű,	
	Application	name			
Application not responding event ratio	Errors	Aggregate	1	Ś	
	Indicates the number of application not responding events per 100 executions.				nts
Average incoming network bitrate	Availability	Aggregate	1	Ű	C
	Average incoming network bitrate			ate	
Average incoming web bitrate	Availability	Aggregate	##	Ś	C
	Average incoming bitrate of all underlying web requests, consolidated over time				
Average memory usage per execution	Activity	Aggregate	100 100 100 100 100 100 100 100 100 100	Ú	
	Indicates the average memory usage of all underlying executions before aggregation. The value is the average				

	<ul> <li>memory usage of all executions (calculated with a 5-minute resolution) multiplied by their cardinalities and divided by the total cardinality.</li> <li>Example: if two tabs of the Chrome browser are opened at the same time, two distinct processes of chrome.exe are launched and they are aggregated by the Engine (i.e., event cardinality = 2). The average memory usage will be the average of the two processes before aggregation: it represents the average memory usage of a Chrome</li> </ul>		
	tab.		
Average network response time	Availability Aggregate 🏾 🗯 🖾		
	Indicates the average TCP connection establishment time of all underlying connections. The value is		
	the average TCP connection establishment time of all executions weighted by their cardinality.		
Average outgoing network bitrate	Availability Aggregate # 4		
	Average outgoing network bitrate		
Average outgoing web bitrate	Availability Aggregate 4		
	Average outgoing bitrate of all underlying web requests, consolidated over time		

Average web request duration	Availability Aggregate 🗮 🍯		
	Average time between request and last response byte		
Average web request size	Volume Aggregate #  🗌		
	Average size of web requests		
Average web response size	Volume Aggregate #		
	Average size of web responses		
Binary paths	Activity Aggregate # 4		
	List of executed binary paths (max. 50 paths)		
CPU usage ratio	Activity Aggregate #		
	Indicates the sum of the CPU time of all executions on each device in scope over all logical processors divided		
	by their total duration. • Example: if we consider two executions with the first one taking 50% of a logical processon during 30 minutes and the second one taking 100% of 2 logical processors during 60 minutes, the CPU usage ratio is 150% (= [50% * 30 min + 2 * 100% * 60 min] / [30 min + 60 min]).		
Cumulated execution duration	Time Aggregate # 4		
	Cumulated duration of executions		
Cumulated network connection duration	Time Aggregate # 🕯		
	Cumulated duration of TCP connections		

	Indicates the percentage of the Engine database used by the executable.			
Description	Properties Field *			
	Executable description			
First seen	Properties Field .			
	First time activity of the executable was recorded on any device			
Highest local privilege level reached	Activity Aggregate 🖷 🗳 🗆			
	Highest local privilege level reached for executions (user, power user, administrator)			
ID	Properties Field .			
	Unique executable identifier code			
Incoming network traffic	Volume Aggregate 🖷 🗳 🗆			
	Total network incoming traffic			
Incoming network traffic per device	Volume Aggregate 🖷 🧉 🗌			
	Indicates the incoming network traffic divided by the number of devices.			
Incoming web traffic	Volume Aggregate 4			
	Total web incoming traffic			
Incoming web traffic per device	Volume Aggregate 4			
	Indicates the incoming web traffic divided by the number of devices.			
Known packages	Properties Field .			
	List of packages known to contain the executable. This list is not exhaustive: the presence of a package does not necessarily imply that on a given device the executable was installed through that package			
Last seen	Properties Field			
	Last time activity of the executable was recorded on any device			
Lowest observed web protocol version	Activity Aggregate #			

	Lowest protocol version observe in web requests (excluding web requests with unknown protocol version)			
Name	Properties Field			
	Executable name			
Network availability level	Availability Aggregate 🗮 🗯			
	Graded ratio of successful TCP connections (high, medium, low)			
Number of application crashes	Errors Aggregate #			
	Number of application crashes			
Number of application not responding events	Errors Aggregate 🕷 🇯			
	Number of application not responding events			
Number of binaries	Inventory Aggregate 🗮 🗳 🗌			
	Number of binaries			
Number of connections	Activity Aggregate 🗮 🗯 🗆			
	Number of connections			
Number of destinations	Inventory Aggregate # 4			
	Number of destinations			
Number of devices	Inventory Aggregate 🗮 🗯			
	Number of devices			
Number of domains	Inventory Aggregate #			
	Number of domains			
Number of executions	Activity Aggregate 🖷 🗳 🗌			
	Number of executions			
Number of ports	Inventory Aggregate 🗮 🗯			
	Number of ports			
Number of users	Inventory Aggregate # 6			
	Number of users			
Number of web requests	Activity Aggregate #			
	Number of web requests			
Outgoing network traffic	Volume Aggregate # 4			
	Total network outgoing traffic			
Outgoing network traffic per device	Volume Aggregate #			

	Indicates the outgoing network traffic divided by the number of devices.				
Outgoing web traffic	Volume	Aggregate	10		
	Total web outgoing traffic				
Outgoing web traffic per device	Volume	Aggregate		Ś	
		ie outgoing v he number o			
Platform	Properties	Field	18	É	۵
	The platform (operating system family) on which the executable is running				
Protocols used in web requests	Activity	Aggregate	1	Ś.	Ü
		sed in web r 6, HTTP/TLS		ests	6
Storage policy	Properties	Field	10	Ű	
	Indicates the event storage policy for the executable. Possible values are: all: web requests, connections and executions are stored connections and executions executions executions none: no activity is recorded				-
Successful HTTP requests ratio		Aggregate	1		
		of successf xx, 2xx and			<u>с</u>
Successful network connections ratio	Availability	Aggregate	1	Ű	
	Percentage connections	of successf	ul T	СР	
Total active days	Activity	Field	18	Ć	C
	Total numb executable	er of days th was active	ie	-	
Total CPU time	Activity	Aggregate	1		Ü
	Indicates the sum of the CPU time of all executions on each device in scope and over all logical				

	processors	processors.					
	fir of du ar ta lo du th 13	xample: if v onsider two xecutions w st one takin a logical p uring 30 mi nd the secc king 100% gical proce uring 60 mi e total CPU 35 minutes 0 min + 2 * 0 min).	vith ng roc nut ond of ssc nut J tir (=	50% ess one 2 ors es, ne 50%	% e is % *		
Total network traffic	Volume	Aggregate	10	Ű	C		
	Total netw and outgoi	ork traffic (ind ng)	com	ing			
Total web traffic	Volume	Aggregate	1	Ś			
	Total web outgoing)	Total web traffic (incoming and outgoing)					
Web interaction time	Time	Aggregate	10	-	D		
	least one e HTTP or T counted w	Indicates the time during which at least one executable is doing HTTP or TLS traffic. This is counted with a 5-minute resolution.					

# Binary

Executable binary files (e.g. 'winword.exe - 10.0.6843')

Field	Group Type		1	ú	٥	
Activity start time	Time	Aggregate	#	Ú	0	
	Start time of investigated activity					
Activity stop time	Time	Aggregate	=	Ű	Ü	
	Stop time of investigated activity					
Application category	Nexthink Library	Field	11	Ś	C	

	Indicates the category of the application:					
	<ul> <li>'-' : not yet tagged</li> <li>Unknown: not categorized by Nexthink Library</li> </ul>	d				
Application company	Properties Field 🖷 🗳 🛛	04 04				
	Application company					
Application crash ratio	Errors Aggregate #					
	Indicates the number of application crashes per 100 executions.					
Application name	Properties Field # #					
	Application name					
Application not responding event ratio	Errors Aggregate #	03 10				
	Indicates the number of application not responding events per 100 executions.					
Average CPU usage (deprecated)	Activity Field 🖷 🗉 🛙					
	Indicates the average CPU usage over all logical processors since the first tim the binary was seen. The value is the average CPU usage sampled every 5 minutes for each execution divided by the number of samples.					
Average incoming network bitrate	Availability Aggregate # 4					
	Average incoming network bitrate					
Average incoming web bitrate	Availability Aggregate #					
	Average incoming bitrate of all underlying web requests, consolidated over time					
Average memory usage (deprecated)	Activity Field 🕷 🕷					
	Indicates the average memory usage since the first time the binary was seen The value is the sum of the memory usage	۱.				
	sampled every 5 minutes for each execution divided by the number of samples.					

Average memory usage per execution	Activity Aggregate 📲 🇯 🗌
	Indicates the average memory usage of all underlying executions before aggregation. The value is the average
	memory usage of all executions (calculated with a 5-minute resolution) multiplied by their cardinalities and divided by the total cardinality.
	• Example: if two tabs of the Chrome browser are opened at the same time, two distinct processes of chrome.exe are launched and they are aggregated by the Engine (i.e., event cardinality = 2). The average memory usage will be the average of the two processes before aggregation: it represents the average memory usage of a Chrome tab.
Average network response time	Availability Aggregate # 4
	Indicates the average TCP connection establishment time of all underlying connections. The value is
	the average TCP connection establishment time of all executions weighted by their cardinality.
Average number of graphical handles	Activity Field 4
	Average number of graphical handles (GDI)
Average outgoing network bitrate	Availability Aggregate # 4
	Average outgoing network bitrate
Average outgoing web bitrate	Availability Aggregate 4
	Average outgoing bitrate of all underlying web requests, consolidated

	over time						
Average web request duration	Availability A	Aggregate	#	Ŵ	C		
	Average time betwee response byte	een reques	st ar	nd la	ast		
Average web request size	Volume A	Aggregate	1 <b>1</b>	Ŵ			
	Average size of we	b requests	5				
Average web response size	Volume A	Aggregate	Ħ	-			
	Average size of we	b response	es				
Binary paths	Activity A	Aggregate	#	Ű			
	List of executed bin paths)	ary paths	(ma	ıx. 5	0		
CPU usage ratio	Activity A	lggregate	Ħ	-			
	executions on each over all logical proc by their total dur • Example: two execu first one t logical pro 30 minute second o of 2 logic during 60 CPU usa	<ul> <li>Activity Aggregate Aggregat</li></ul>					
Cumulated execution duration		Aggregate	10	Ć	C		
	Cumulated duratior		l	6	1		
Cumulated network connection duration	Time A	Aggregate	10	Ű			
	Cumulated duration	ו of TCP c	onn	ectio	ons		
Database usage	Properties F	ield	10	ŧ	0		
		Indicates the percentage of the Engine database used by the binary.					
				-			

	Description as file	it appears in th	ne b	inar	у
Executable name	Properties	Field	10	Ś	D
	Executable na	me			
File size	Properties	Field		Ś	
	Binary file size				
First seen	Properties	Field	10	Ś	Ü
	First time activ recorded on ar		y wa	is	
Hash	Properties	Field	10	Ś	
	Hash code of t	he binary (MD	5)		
Highest local privilege level reached	Activity	Aggregate	10	Ś	
	Highest local p executions (us administrator)			ned	for
ID	Properties	Field	10	Ś	Ü
	Unique binary	identifier code			
Incoming network traffic	Volume	Aggregate	10	Ś	0
	Total network i	incoming traffic	;		
Incoming network traffic per device	Volume	Aggregate	1	Ś	0
	Indicates the incoming network traffic divided by the number of devices.				;
Incoming web traffic	Volume	Aggregate	10	6	Ü
	Total web inco	ming traffic			
Incoming web traffic per device	Volume	Aggregate	1	Ś	C
	Indicates the ir divided by the				
Last seen	Properties	Field	48	Ś	Ũ
	Last time activ recorded on ar		y wa	เร	
Lowest observed web protocol version	Activity	Aggregate	ŧ	-	Ü
	Lowest protoco web requests ( with unknown	excluding web	req		ts
Network availability level	Availability	Aggregate	10	Ś	Ü
	Graded ratio o connections (h		-		
Number of application crashes	Errors	Aggregate	-	6	D

	Number of applic	cation crashe	S		T
Number of application not responding events	Errors	Aggregate	10	۲	D
	Number of applic events	ation not res	pon	ding	g
Number of connections	Activity	Aggregate		Ű	0
	Number of conne	ections			
Number of destinations	Inventory	Aggregate	=	,	0
	Number of destir	nations			
Number of devices	Inventory	Aggregate	#	Ű	٥
	Number of devic	es			
Number of domains	Inventory	Aggregate	=	<b>(</b>	0
	Number of doma	ins			
Number of executions	Activity	Aggregate	1	É	Ü
	Number of execu	utions			
Number of ports	Inventory	Aggregate	=	,	Ö
	Number of ports				
Number of users	Inventory	Aggregate	1	É	۵
	Number of users				
Number of web requests	Activity	Aggregate	1		C
	Number of web r	equests			
Outgoing network traffic	Volume	Aggregate	200 200	Ć	
	Total network ou	tgoing traffic			
Outgoing network traffic per device	Volume	Aggregate	1		C
					;
Outgoing web traffic	Volume	Aggregate	=	Ś	0
	Total web outgoi	ng traffic			
Outgoing web traffic per device	Volume	Aggregate	1	Ś	D
		Aggregate       Image: Constraint of the second secon			
Paths	Properties	Field	1	Ć	Ũ
	List of paths of th	ne binary			
Platform	Properties	Field	11	É	Ü
	The platform (op on which the bina			amil	y)
Protocols used in web requests	Activity	Aggregate	1	Ó	0

	Protocols used in web requests (HTT TLS, HTTP/TLS)					
Storage policy	Properties	Field		Ć	0	
	Indicates the event storage policy the binary. Possible values are:					
	conn exec • conn exec • exec • none	<ul> <li>all: web requests, connections and executions are stored</li> <li>connections and executions</li> <li>executions</li> <li>executions</li> <li>none: no activity is recorded</li> </ul>				
Successful HTTP requests ratio	Availability	Aggregat	e 📲			
	Percentage of requests (1xx			1		
Successful network connections ratio	Availability	Aggregat	e 📲	Ć		
	Percentage of connections	f successful T	CP		-	
Threat level	Nexthink Libra	ary Field	1	Ű	0	
	<ul> <li>'-' : n</li> <li>none threa</li> <li>low:</li> <li>intern threa</li> </ul>	Indicates the threat level of the binary: • '-' : not yet tagged • none detected: no known threat • low: low threat • intermediate: intermediate threat • high: high threat				
Total active days	Activity	Field		Ű	0	
	Total number active	Total number of days the binary was				
Total CPU time	Activity	Aggregat	e 📲	-		
	Indicates the sum of the CPU time executions on each device in scope over all logical processors. • Example: if we conside two executions with th first one taking 50% of					

	logical processor during 30 minutes and the second one taking 100% of 2 logical processors during 60 minutes, the total CPU time is 135 minutes (= 50% * 30 min + 2 * 100% * 60 min).					
Total network traffic	Volume	Aggregate	==	Ű	D	
	Total network traffic (incoming and outgoing)					
Total web traffic	Volume	Aggregate	=	-	0	
	Total web traffic ( outgoing)	incoming an	d			
User interface	Properties	Field	#	Ś	Ü	
	Application has interactive user interface					
Version	Properties	Field	11	ú	0	
	Version of the bir	nary				
Web interaction time	Time	Aggregate	10	Ś		
	Indicates the time during which at leas one executable is doing HTTP or TLS traffic. This is counted with a 5-minute resolution.				S	

### Port

Connection ports (TCP or UDP)

Group	Туре	=	ú	۵
Time	Aggregate	988 192	Ű	
Start time o	f investigate	d ad	ctivit	y
Time	Aggregate	<b>##</b>	Ű	
Stop time of investigated activity				
Availability	Aggregate	<b>##</b>	Ű	
Average incoming network bitrate				ate
Availability	Aggregate	#	۲	
	Time Start time o Time Stop time o Availability Average inc	TimeAggregateStart time of investigateTimeAggregateStop time of investigateAvailabilityAggregateAverage incoming netw	TimeAggregateStart time of investigatedadTimeAggregateadStop time of investigatedadAvailabilityAggregateadAverage incoming networkad	TimeAggregateImage: Constraint of the sector of the

	Average incoming bitrate of al underlying web requests, consolidated over time				
Average network response time	Availability	Aggregate	<b>1</b>	Ś	
	Indicates the average TCP connection establishment tin all underlying connections. value is				
	the averagestablishmestablishmestablishmestablishmestablishmestablishmestablishmestablishmestablishmestablishme cardinality	nent time s weightee	of a	all	
Average outgoing network bitrate	Availability	Aggregate	11 11 11	Ś	
	Average out	going netwo	ork l	bitra	ate
Average outgoing web bitrate	Availability	Aggregate	111 111	-	
	Average out underlying w consolidated	eb request		all	
Average web request duration	Availability	Aggregate	<b>1</b>	۲	
	Average time and last resp		requ	iest	
Average web request size	Volume	Aggregate	<b>1</b>	-	C
	Average size	e of web red	ques	sts	•
Average web response size	Volume	Aggregate	1		
	Average size	e of web res	spor	nses	5
Cumulated network connection duration	Time	Aggregate	1	Ű	
	Cumulated c		ГСР	)	<u> </u>
First seen	Properties	Field	48) 49)	Ś	
	First time ac recorded on	•		t wa	ເຣ
Highest local privilege level reached	Activity	Aggregate	48	Ś	
	Highest loca reached for power user,	executions	(use		
ID	Properties	Field	1	Ś	
	Unique port	identifier co	de	-	
Incoming network traffic	Volume	Aggregate	##	Ś	

	Total network incoming traffic				
Incoming network traffic per device	Volume	Aggregate		۲	
	Indicates the incoming network traffic divided by the number of devices.				
Incoming web traffic	Volume	Aggregate	##	Ś	
	Total web i	ncoming traf	fic		
Incoming web traffic per device	Volume	Aggregate	#	Ś	
		ne incoming the number of			
Last seen	Properties	Field	##	Ú	
		ctivity of the n any device		t wa	เร
Lowest observed web protocol version	Activity	Aggregate	#	Ś	
	Lowest protocol version observed in web requests (excluding web requests with unknown protocol version)				
Network availability level	Availability	Aggregate	##	Ć	
	Graded ratio of successful TCP connections (high, medium, low)				
Number of applications	Inventory	Aggregate	##	Ć	
	Number of	applications			
Number of binaries	Inventory	Aggregate		Ś	0
	Number of	binaries			
Number of connections	Activity	Aggregate	#	Ú	
	Number of	connections			
Number of destinations	Inventory	Aggregate	슻 슻 역 학	Ć	Ü
	Number of	destinations			
Number of devices	Inventory	Aggregate	188 187	Ú	٥
	Number of	devices			
Number of domains	Inventory	Aggregate	##	-	C
	Number of	domains			
Number of executables	Inventory	Aggregate	##	Ć	C
	Number of	executables			
Number of users	Inventory	Aggregate		Ć	٥
	Number of	users			

Number of web requests	Activity	Aggregate	##	*		
	Number of	s				
Outgoing network traffic	Volume	Aggregate	48	Ś		
	Total netwo	ork outgoing	traf	fic		
Outgoing network traffic per device	Volume	Aggregate	11	-		
		e outgoing r ed by the nu				
Outgoing web traffic	Volume	Aggregate	48	-		
	Total web c	utgoing traff	fic			
Outgoing web traffic per device	Volume	Aggregate	<b>1</b>	-		
		e outgoing v he number o				
Port number	Properties	Field	#	Ű		
	Port numbe	er				
Port type	Properties	Field	188 187	Ű		
		Port type (tcp, udp, tcp port scan, udp port scan)				
Port type/Port number	Properties	Field	11	Ś		
	Port value f	or tagging				
Protocols used in web requests	Activity	Aggregate	##			
		sed in web r 6, HTTP/TLS		ests	5	
Successful HTTP requests ratio	Availability	Aggregate	11 11	-		
		of successf xx, 2xx and			D	
Successful network connections ratio	Availability	Aggregate	48	Ś		
	Percentage of successful TCP connections					
Total network traffic	Volume	Aggregate	48	Ć		
	Total network traffic (incoming and outgoing)					
Total web traffic	Volume	Aggregate	##	-	Ü	
	Total web traffic (incoming and outgoing)					
Web interaction time	Time	Aggregate	1	-		
		e time durin xecutable is			at	

HTTP or TLS traffic. This is counted with a 5-minute resolution.
--

#### Destination

Devices receiving connections

Field	Group	Туре	-	É	۵			
Activity start time	Time	Aggregate	10 10	Ć				
	Start time of investigated activi							
Activity stop time	Time	Aggregate	#	Ś				
	Stop time o	f investigate	d ad	ctivi	.y			
Average incoming network bitrate	Availability	Aggregate		Ú				
	Average inc	coming netw	ork	bitra	ate			
Average incoming web bitrate	Availability	Aggregate	112 112	۱				
	underlying	Average incoming bitrate of all underlying web requests, consolidated over time						
Average network response time	Availability	Aggregate	##	Ű				
	connection establishment time of all underlying connections. The value is the average TCP connection establishment time of all executions weighted by thei cardinality.							
Average outgoing network bitrate	Availability	Aggregate	10	Ű				
	Average outgoing network bitrate							
Average outgoing web bitrate	Availability	Aggregate	<b>#</b> #	Ś				
	Average outgoing bitrate of all underlying web requests, consolidated over time							
Average web request duration	Availability	Aggregate	112 112	۱				
worage web requeet daration		Average time between request and last response byte						
			requ	lest				

	Average size of web reques							
Average web response size	Volume	Aggregate	<b>#</b>	۲				
	Average size of			esponses				
Cumulated network connection duration	Time	Aggregate	井희 루희	Ć				
	Cumulated duration of TCP connections							
Database usage	Properties	Field	<b>#</b>	Ć				
	Indicates the percentage of the Engine database used by the destination.							
First seen	Properties	Field	###	Ś				
	First time activity to the destination was recorded on any device							
Highest local privilege level reached	Activity	Aggregate	<b>#</b>	Ú				
	Highest local privilege level reached for executions (user, power user, administrator)							
ID	Properties	Field	##	Ú				
	Unique destination identifier code							
Incoming network traffic	Volume	Aggregate	<b>#</b> #	Ć				
	Total network incoming traffic							
Incoming network traffic per device	Volume	Aggregate	480 490	Ś	011 000			
	Indicates the incoming network traffic divided by the number of devices.							
Incoming web traffic	Volume	Aggregate	<b>#</b> #	۲				
	Total web incoming traffic							
Incoming web traffic per device	Volume	Aggregate	-	Ś	300 1000			
	Indicates the incoming web traffic divided by the number of devices							
IP address	Properties	Field	48	Ć				
	IP address for the destination							
Last seen	Properties	Field	48	Ú	1000			
	Last time activity to the destination was recorded on any device							
Lowest observed web protocol version	Activity	Aggregate	=		30111 0000			

	Lowest protocol version observing web in web requests (excluding web requests with unknown protoco version)						
Name	Properties	Field	11	Ć			
	Reverse lookup name						
Network availability level	Availability	Aggregate	##	Ű			
		Graded ratio of successful TCP connections (high, medium, low)					
Number of applications	Inventory	Aggregate	48	Ű			
	Number of	applications					
Number of binaries	Inventory	Aggregate	<b>##</b>	Ś			
	Number of	binaries					
Number of connections	Activity	Aggregate	増量	Ś			
	Number of connections						
Number of devices	Inventory	Aggregate	<b>#</b> #	Ś	۵		
	Number of devices						
Number of domains	Inventory	Aggregate	10	-			
	Number of domains						
Number of executables	Inventory	Aggregate	12	Ś			
	Number of executables						
Number of ports	Inventory	Aggregate	<b>#</b> #	Ś			
	Number of	ports					
Number of users	Inventory	Aggregate		É	۵		
	Number of users						
Number of web requests	Activity	Aggregate					
	Number of web requests						
Outgoing network traffic	Volume	Aggregate	<b>##</b>	Ś			
	Total netwo	Total network outgoing traffic					
Outgoing network traffic per device	Volume	Aggregate	1	-			
		ne outgoing r ed by the nu					
Outgoing web traffic	Volume	Aggregate	48	-			
	Total web outgoing traffic						
Outgoing web traffic per device	Volume	Aggregate	##				

	Indicates the outgoing web traffic divided by the number of devices.					
Protocols used in web requests	Activity	Aggregate	1	<b>é</b> []		
	Protocols used in web requests (HTTP, TLS, HTTP/TLS)					
Successful HTTP requests ratio	Availability	Aggregate	Ś	Ũ		
	Percentage of successful HTTP requests (1xx, 2xx and 3xx)					
Successful network connections ratio	Availability	ailability Aggregate 🖷 🕯				
	Percentage of successful TCP connections					
Total network traffic	Volume	Aggregate	•• •			
	Total network traffic (incoming and outgoing)					
Total web traffic	Volume	Aggregate #				
	Total web traffic (incoming and outgoing)					
Web interaction time	Time	Aggregate	1	Ŵ	D	
	Indicates the time during which a least one executable is doing HTTP or TLS traffic. This is counted with a 5-minute resolution.				at	

#### Domain

Domain names

Field	Group	Туре		ú	٥	
Activity start time	Time	Aggregate	#	Ű	0	
	Start time of investigated activity					
Activity stop time	Time	Aggregate	987 197	Ú		
	Stop time of investigated activity					
Average incoming web bitrate	Availability	Aggregate		Ú		
	Average incoming bitrate of all underlying web requests, consolidated over time					
Average outgoing web bitrate	Availability	Aggregate	10	<b>(</b>		

	Average outgoing bitrate of all underlying web requests, consolidated over time					
Average web request duration	Availability	Aggregate	10	-		
	Average time between request and last response byte					
Average web request size	Volume	Aggregate		-		
	Average size of v	web requests	5			
Average web response size	Volume Aggregate				C	
	Average size of v	web respons	es			
Database usage	Properties	Field	48	Ś	Ü	
	Indicates the per database used b			ngir	ne	
Domain category	Nexthink Library	Field	10	-	C	
	Indicates the cate	egory of the	dom	nain		
	<ul> <li>'-' : not yet tagged or internal domain</li> </ul>					
First seen	Properties	Field	10	-	C	
	The first time the seen	domain has	bee	en		
Highest local privilege level reached	Activity	Aggregate	12	<b>Ś</b>		
	Highest local prive executions (user administrator)	-		ned	for	
Hosting country	Nexthink Library	Field	10	1		
	Indicates in whic hosted:	h country the	e do	mai	n is	
	<ul> <li>'-' : not yet tagged, intern domain or not known by Nexthink Library</li> </ul>					
Hostname	Properties	Field	18	1		
	The hostname of domain name	the fully qua	alifie	d		
ID	Properties	Field	10	-	D	
	Unique domain i	dentifier code	e	<u> </u>	·	
Incoming web traffic	Volume	Aggregate	1	-	0	
	Total web incoming traffic					

Incoming web traffic per device	Volume	Aggregate	10	۲		
	Indicates the incoming web traffic divided by the number of devices.					
Internal domain	Properties	Field	1	Ś	C	
	Indicates whethe considered intern		is			
	reported Library are not the '*' p • no: the to the N the lice Security subdom	e domain is d to Nexth and subdo compress attern domain is lexthink Li nse include y module); nains are ssed using	ink ed rep bra es t co	ains usii oort ry ( :he mp	ng (if lex	
Last seen	Properties	Field	1	Ŵ		
	The last time the	domain has	bee	en se	eer	
Lowest observed web protocol version	Activity	Aggregate	=	Ś	C	
	Lowest protocol version observe web requests (excluding web re with unknown protocol version)				ts	
Name	Properties	Field	1	Ś		
	The fully qualified	domain nai	me		•	
Number of applications	Inventory	Aggregate	##	ú	0	
	Number of applic	ations				
Number of binaries	Inventory	Aggregate	1 <b>1</b>	Ċ		
	Number of binarie	es				
Number of destinations	Inventory	Aggregate	##	Ś		
	Number of destin	ations				
Number of devices	Inventory	Aggregate	<b>1</b>	Ś	۵	
	Number of devices					
Number of executables	Inventory	Aggregate	10	ú		
	Number of executables					
Number of ports	Inventory	Aggregate		<b>É</b>	0	

	Number of ports				
Number of users	Inventory	Aggregate # 🗯 🛙			
	Number of users				
Number of web requests	Activity	Aggregate #			
	Number of web re	equests			
Outgoing web traffic	Volume	Aggregate 🗰 🇯 🗌			
	Total web outgoin	ng traffic			
Outgoing web traffic per device	Volume	Aggregate 🗰 🌾			
	Indicates the out divided by the nu				
Protocols used in web requests	Activity	Aggregate #			
	Protocols used in TLS, HTTP/TLS)	web requests (HTTP,			
Storage policy	Properties	Field 🗰 🕷 🖾			
	Event storage policy for the domain (web request or none)				
Successful HTTP requests ratio	Availability	Aggregate 🏾 🕯 🗌			
	Percentage of su requests (1xx, 2x				
Threat level	Nexthink Library	Field 🕷 🌾 🖾			
	Indicates the threat level of the domain: • '-' : not yet tagged or internal domain • none detected: no known threat • low: low threat • intermediate: intermediate threat • high: high threat				
Total web traffic	Volume	Aggregate #			
	Total web traffic ( outgoing)	(incoming and			
Web interaction time	Time	Aggregate #			
	Indicates the time during which at least one executable is doing HTTP or TLS traffic. This is counted with a 5-minute resolution.				

### Printer

Installed printers (local, network, shared or virtual)

Field	Group	Туре	<b>1</b>	ú	۵
Display name	Properties	Field	#	Ś	
	Most freque name	ently seen d	ispla	ay	
First seen	Properties	Field	#	Ű.	
		ctivity of the ed on any d			
Hostname	Properties	Field	₩₩ ₩₩	-	Ü
	Indicates where the printer is hosted: • for local and smb printers: the hostname of the device the printer is connected to • for tcp/ip and wsd printers: usually the hostname of the printer itself				
ID	Properties	Field	##	Ŵ	0
		nt identifier c	r –	1	803
Last seen	Properties	Field	1		0
		ctivity of the ed on any d			
Location	Properties	Field	1	-	
	Printer loca	ation			
Model	Properties	Field	#	Ű.	
	Printer mod	del			
Name	Properties	Field	ŧ∎	Ŵ	0
	Unique prir	nter name			
Number of devices	Inventory	Aggregate	##	Ű	٥
	Number of	devices			

Number of print jobs	Activity	Aggregate	##				
	Number of print jobs						
		1		1	0		
Number of printed pages	Activity	Aggregate	48	-	Lud		
	Number of	printed page	es				
Number of users	Inventory	Aggregate	10	Ű	۵		
	Number of	users					
Туре	Properties	Field	-	-			
	The type o	f the printer:					
	<ul> <li>local: a locally connected or virtual printer</li> <li>tcp/ip: a printer connected through a TCP/IP port</li> <li>smb: a printer connected through a SMB (Server Message Block) port</li> <li>wsd: a printer connected through a WSD (Web Services for Devices) port</li> </ul>						

## Activities

Activities represent actions performed by Objects.

### Installation

Installations or uninstallations of software packages

				l.
operties	Field	#	¥	
Unique identifier code of the installation target device				
operties	Field		Ś	0
s	ique ider stallation		nique identifier code o	nique identifier code of the stallation target device

	Indicates the name of the device:				
	<ul> <li>For Windows: NetBios Name</li> <li>For Mac OS: computer name used on the network</li> <li>For Mobile: composed by mailbox name and device friendly name</li> </ul>				
Device SID	Properties	Field	##	Ś	D
	Windows s the installat				
ID	Properties	Field	1	Ć	D
	Unique inst code	allation i	den	tifie	r
Operation type	Properties	Field	10	Ś	0
	Type of ope uninstallation		nsta	Ilati	on,
Package ID	Properties	Field	1	Ć	
	Unique ider installed pa		de c	of the	e
Package name	Properties	Field	10	Ć	D
	Name of th	e installe	ed pa	acka	age
Package program	Properties	Field	1	Ś	D
	Program of package	the insta	allec	ł	
Package publisher	Properties	Field	1	Ú	0
	Name of th publisher	e installe	ed pa	acka	age
Package type	Properties	Field	##	Ű	D
		ogram date (V	Vinc	hop	/S

Package version	Properties	Field	10	Ű	0
	Version of package	the instal	led		
Time of installation	Properties	Field	-	Ű	0
	Installation start time				

### Execution

Executing processes (merged when in close succession)

Field	Group	Туре	=	Ć	۵
Application name	Properties	Field	11	<b>Ú</b>	
	Executed application name				
Average memory usage	Properties	Field	#	Ś	
	Indicates th usage of th executions with a samp minutes.	e underly before a	ying ggre	egat	ion
	<ul> <li>with a sampling resolution of sminutes.</li> <li>Example: if two tabs of the Chrome browser are opened at the same time, two distinct processes of chrome.exe are launched and they are aggregated by the Engine (i.e., event cardinality = 2). The average memory usage will be the average of the two processes before aggregation: it represents the average memory the average memory the section it represents the average memory the average memory the average memory the average memory the two processes before aggregation: it represents the average memory the</li></ul>				

	Chrome tab.					
Binary path	Properties Field #					
	Executed binary path					
Binary version	Properties Field #					
	Executed binary version					
Cardinality	Properties Field .					
	Number of underlying processes, consolidated over time					
Device ID	Properties Field					
	Unique identifier code of the executing device					
Device IP addresses	Properties Field .					
	List of IP addresses of the executing device					
Device name	Properties Field .					
	Indicates the name of the device: • For Windows: NetBios Name • For Mac OS: computer name used on the network • For Mobile: composed by mailbox name and device friendly name					
Device SID	Properties Field 🗮 🏾					
	Windows security identifier of the executing device					
Duration	Properties Field #					
	Total execution duration					
End time	Properties Field 🗮 🇯 🗌					
	Execution end time					
Executable name	Properties Field # 4					
	Executed executable name					

ID	Properties	Field	##	Ű	Ü	
	Unique exe code	ecution id	lenti	fier		
Incoming TCP traffic	Properties	Field	10	Ű	0	
	Incoming TCP traffic					
Lifespan	Properties	Field	10	Ű	0	
	Execution I to investigation				n	
Outgoing TCP traffic	Properties	Field	10	<b>Ű</b>		
	Outgoing T	CP traffi	С			
Outgoing UDP traffic	Properties	Field	10	<b>Ű</b>		
	Outgoing L	IDP traffi	с			
Privilege level	Properties	Field	<b>##</b>	Ű	0	
	Privilege le (user, powe administrat	er user,	e ex	ecu	tion	
Signature ID	Properties	Field	48	Ű		
	ID of the related execution signature, i.e. a user executing a certain process on a particular device					
Start time	Properties	Field	#	Ś		
	Execution s	start time	;			
Status	Properties	Field	#	Ś		
	Status of th (started, sto		tion			
Total CPU time	Properties	Field	1	*		
	Indicates the sum of the CPU time of all executions (before aggregation by the Engine) over all logical processors. • Example: if we consider two executions that are launched at the same time (hence aggregated by the Engine), with the					

	first one taking 50% of a logical processor during 30 minutes and the second one taking 100% of 2 logical processors during 60 minutes, the total CPU time is 135 minutes (= 50% * 30 min + 2 * 100% * 60 min).					
User ID	Properties	Field	18 18	<b>\$</b>	Ũ	
	Unique ider executing u		de o	f the	Э	
User name	Properties	Field	1	Ű		
	Name of th	e execut	ing	user	r	
User SID	Properties	Field	=	ŧ,	0	
	Indicates the Windows security identifier for the user. • For Mac 0S: the value is 'S-0-0' if the user is not in Active Directory					

### Connection

TCP or UDP connections (merged when in close succession)

Field	Group	Туре		ú	۵
Application name	Properties	Field	Ħ	Ű	2000 Second
	Name of the connecting application				
Average network response time	Properties	Field		Ŵ	
	Indicates the average TCP connection establishment time. The value is the averag over				ge

	all underlying connections before aggregation.				
Binary paths	Properties	Field	Ħ	Ú	C
	Paths of th	e connec	ting	bin	ary
Binary version	Properties	Field	10	Ű	0
	Version of the connecting binary				
Cardinality	Properties	Field	##	,	0
	Number of connection over time	•	-	ed	
Connection type	Properties	Field	₩₩	Ú	
	Type of the udp, tcp ne port scan, u udp port sc	etwork sc udp netw	an, †	tcp	
Destination IP address	Properties	Field	-	,	5
	IP address destination		onne	ectio	n
Destination name	Properties	Field	Ħ	Ć	
	Name of th destination		ctior	1	
Device ID	Properties	Field	10	,	
	Unique ide connecting		de o	of the	e
Device IP address	Properties	Field	10	,	
	IP address device	of the co	onne	ectin	g
Device name	Properties	Field	##	,	0
	Ne • Fo co us	ne name or Windo etBios N or Mac ( mputer ed on ti etwork	ows Iam DS: nai	s: 1e	

	<ul> <li>For Mobile: composed by mailbox name and device friendly name</li> </ul>
Device SID	Properties Field 🗰 🗰
	Windows security identifier for the connecting device
Duration	Properties Field
	The time between the start of the first connection and end of the last underlying connection
End time	Properties Field # 4
	Connection end time, corresponding to the moment when the last underlying TCP connection was closed
Executable name	Properties Field <b># </b>
	Name of the connecting executable
ID	Properties Field # 4
	Unique connection identifier code
Incoming bitrate	Properties Field # 4
	Average incoming bitrate of al underlying connections, consolidated over time
Incoming TCP traffic	Properties Field 🗮 🗯 🖾
	Incoming TCP traffic
Lifespan	Properties Field # 🗳
	Connection lifespan in relation to investigation time frame
Outgoing bitrate	Properties Field 👯 🇯 🗌
	Average outgoing bitrate of all underlying connections, consolidated over time
Outgoing TCP traffic	Properties Field
	Outgoing TCP traffic
Outgoing UDP traffic	Properties Field 🖷 🗯

	Outgoing UDP traffic				
Port number	Properties	Field	1	Ű	
	Port numbe	er of the o	conr	nect	ion
Signature ID	Properties	Field		Ű	0
	ID of the related connection signature, i.e. a user executing a certain process or a particular device which connects to a certain destination/port				
Start time	Properties	Field	#	Ú	
	Connection	n start tim	e		
Status	Properties	Field	18	Ű	0
	Status of the connection (established, rejected, no service, no host, closed)				
User ID	Properties	Field	1	Ű	C
	Unique ide connecting		de o	of the	Э
User name	Properties	Field	1	Ű	
	Name of co	onnecting	use	ər	
User SID	Properties	Field	1	Ű	
	Indicates the Windows security identifier for the user.				
	<ul> <li>For Mac 0S: the value is 'S-0-0' i the user is not in Active Directory</li> </ul>				f

### Web request

HTTP or TLS requests

Field	Group	Туре		Ć	۵
Application name	Properties	Field		Ś	
	Name of the application which made the web request				ch
Binary paths	Properties	Field	## ##	Ś	0
		1 Iola			

	Paths of the binary which				
	made the web request				
Binary version	Properties Field				
	Version of the binary which made the web request				
Cardinality	Properties Field #				
	Number of underlying web requests, consolidated over time				
Connections duration	Properties Field .				
	The time between start of the first connection and end of the last underlying connection				
Device ID	Properties Field				
	Unique identifier code of the web request source				
Device name	Properties Field				
Device SID	Indicates the name of the device: • For Windows: NetBios Name • For Mac OS: computer name used on the network • For Mobile: composed by mailbox name and device friendly name				
Device SID	Properties Field				
	Windows security identifier of the web request source				
Domain Name	Properties Field				
	Name of the web request destination domain				
End time	Properties Field .				
	Web request end time, corresponding to the moment when the last underlying TCP				

	connection	was clos	sed		
Executable name	Properties	Field	##	Ś	
	Name of th made the w			wh	ich
HTTP status	Properties	Field	##	Ś	
	HTTP resp	onse sta	tus (	code	Э
ID	Properties	Field	10		
	Unique request identifier code				
Incoming web traffic	Properties	Field	-	-	
	Incoming web traffic of all underlying web requests, consolidated over time				
Network response time	Properties	Field	1	-	0
	Average TCP connection establishment time of all underlying connections, consolidated over time				
Outgoing web traffic	Properties	Field	10		
	Outgoing web traffic of all underlying web requests, consolidated over time				
Port number	Properties	Field	=	<b>(</b>	
	Port numbe request	er of the	web		
Protocol	Properties	Field	2 <b>8</b>	Ŵ	0
	Web reque TLS)	st protoc	ol (H	HTT	P,
Protocol version	Properties	Field	=	<b>(</b>	
	Web reque	st protoc	ol v	ersi	on
Service related	Properties	Field	₩ ₩		
	Indicates whether the web request is related to a configured service: • yes: these requests are always visible by all users • no: depending on the privacy				

	settings, requests not related to a service might not be visible by everyone				
Signature ID	Properties	Field	10	Ś	D
	ID of the related web request signature, i.e. a user executing a certain process or a particular device which emits requests to a specific domain				
Start time	Properties	Field	10	Ś	0
	Web reque	st start ti	me		
URL path	Properties	Field	48	-	Û
	Indicates the to match the against well with URL p web reque- match against service of	e web re b-based ath: '-' est dic ainst a	que serv : t d no any	st rices he ot	6
User ID	Properties	Field	48	Ś	D
	Unique ider user who m request				Ð
User name	Properties	Field	112 112	Ś	0
	Name of the the web rec		ho n	nade	e
User SID	Properties	Field	10	Ś	0
	Indicates the Windows security identifier for the user who made the web request. • For Mac 0S: the value is 'S-0-0' if the user is not in Active Directory				
Web request duration	Properties	Field	1	Ś	Ü
	Average tin and last res underlying	sponse b	yte (		

### Print job

Print job submissions to printer drivers

Field	Group	Туре	-	Ś	۵	
Color enabled	Properties	Field	18 18			
	has the cap color. Color by the appl the print job the applica	Indicates whether the print job has the capability to print in color. Color settings defined by the application performing the print job (usually through the application print dialog) are not taken into account.				
Device ID	Properties	Field	1	Ś		
	Unique ide job source	Unique identifier of the print job source				
Device name	Properties	Field	<b>1</b>	Ś		
	<ul> <li>device:</li> <li>For Windows: NetBios Name</li> <li>For Mac OS: computer name used on the network</li> <li>For Mobile: composed by mailbox name and device friendly name</li> </ul>					
Device SID	Properties	Field	10			
	Windows s the print job		lenti	fier	of	
Document type	Properties	Field	き 単語	Ŵ		
	Type of printed document					
	Type of pril					

	Indicates whether the pages are printed on both sides of the sheet.				
ID	Properties	Field	1	-	
	Unique prir	nt job ide	ntifi	er	
Number of pages	Properties	Field	1	Ŵ	
	Number of	printed p	age	es	
Paper size	Properties	Field		-	
	Paper size	for printe	ed p	age	S
Print quality	Properties	Field	10	-	
	Print quality	y		•	
Printer model	Properties	Field	10	-	
	Model of pr	rinter			
Printer name	Properties	Field	10	-	
	Name of pr	inter			
Size	Properties	Field	10	-	
	Print job siz	ze in byte	es		
Status	Properties	Field	-	Ś	
	Status of the print job: • success: the job has been successfully sent to the printer • error: an error was detected during the print; the job might have been partially printed • unknown: the status of the print job could not be detected				
Time	Properties	Field	10	-	0
	Print job tin		1	1	
User ID	Properties	1	10		D
	Unique ide printing use	ntifier co	de c	of the	Ð

User name	Properties	Field	11	-	
	Name of the printing user				
User SID	Properties	Field	=	<b>(</b>	
	Indicates the Windows security identifier for the user.				
	<ul> <li>For Mac 0S: the value is 'S-0-0' if the user is not in Active Directory</li> </ul>				

# System boot

System boots (timed between kernel start and launch of 'winlogon.exe' process)

Field	Group	Туре		ú	٥
Device ID	Properties	Field	Ħ	Ú	0
	Unique dev	vice ident	ifier		-
Device IP addresses	Properties	Field	10	Ű	D.
	List of IP ad device	ddresses	for	the	
Device name	Properties	Field	##	Ű	
	Properties       Field       Image: Compose of the device:         Indicates the name of the device:       • For Windows: NetBios Name         • For Windows: NetBios Name       • For Mac OS: computer name used on the network         • For Mobile: composed by mailbox name and device friendly name				
Device SID	Properties	Field	<b>#</b>	-	D
	Windows security identifier of the device				

Duration	Properties	Field	10	-	0
	Boot durati kernel start 'winlogon.e	and laur	nch		ən
ID	Properties	Field	18	Ś	
	Boot event	identifier	•		
Time	Properties	Field	=	Ś	0
	Time of boo	ot			

### User logon

User logons (timed between actual logon and user desktop ready for use with CPU usage below 15%)

Field	Group	Туре	#	Ć	۵
Device ID	Properties	Field	10	-	
	Unique dev	vice ident	ifier	coc	de
Device IP addresses	Properties	Field	#	Ś	
	List of IP addresses for the device				
Device name	Properties	Field	1	-	
	Indicates the name of the device:				
	<ul> <li>For Windows: NetBios Name</li> <li>For Mac OS: computer name used on the network</li> <li>For Mobile: composed by mailbox name and device friendly name</li> </ul>			T	
Device SID	Properties	Field	1	-	
	Windows security identifier of the device			of	
Duration	Properties	Field	##	Ú	<u> </u>

Lloor logon				
between ac user deskto	User logon duration (timed between actual logon and user desktop ready for use with CPU usage below 15%)			
Properties	Field	=	*	
User logon code	event ide	entil	fier	
Properties	Field	11 11 11 11 11 11 11 11 11 11 11 11 11	Ś	
Time of use	Time of user logon			
Properties	Field	111 111	Ś	
Unique user identifier code			ode	
Properties	Field	1	Ś	
Name of us	ser			
Properties	Field	1		
security ide • Fo va the	Indicates the Windows security identifier for the user. • For Mac 0S: the value is 'S-0-0' if the user is not in			์ f า
	user deskto with CPU u Properties User logon code Properties Time of use Properties Unique use Properties Name of us Properties Indicates th security ide • Fo va	user desktop ready         with CPU usage bel         Properties       Field         User logon event ide         Properties       Field         Time of user logon         Properties       Field         Unique user identified         Properties       Field         Name of user         Properties       Field         Indicates the Windo security identifier for value is 'S the user is	user desktop ready for with CPU usage below         Properties       Field         User logon event identificode         Properties       Field         Time of user logon         Properties       Field         Time of user logon         Properties       Field         Unique user identifier componenties         Properties         Field       ***         Name of user         Properties         Field       ***         Name of user         Properties         Field       ***         Indicates the Windows security identifier for the user is not the u	user desktop ready for use with CPU usage below 15%         Properties       Field       Image: Second

# **Events**

Events are warning or errors.

### Device warning

Peaks in system resource usage (CPU, memory or I/O)

Field	Group	Туре		Ć	۵
Device ID	Properties	Field	#	-	
	Unique dev	vice ident	ifier		
Device IP addresses	Properties	Field	=	-	0
	List of IP ad device	ddresses	for	the	

Device name	Properties	Field	1	-	D
	Indicates th device:	ne name	of th	ne	
	<ul> <li>For Windows: NetBios Name</li> <li>For Mac OS: computer name used on the network</li> <li>For Mobile: composed by mailbox name and device friendly name</li> </ul>			1	
Device SID				Ű.	
	Windows s the device	ecurity ic	lenti	fier	of
Duration	Properties	Field	#	Ś	0
	Performance	ce event	dura	atior	۱
End time	Properties	Field		Ś	
	Performance	ce event	end	tim	е
Event info	Properties	Field	18	-	D
	Performance information				
High cpu usage	Warnings	Field	=	Ś	
	High cpu u	sage			
High io usage	Warnings	Field	##	Ś	0
	High io usa	ige			
High memory usage	Warnings	Field	##	Ś	0
	High memo	ory usage	9		
High page faults	Warnings	Field	##	-	D
	High numb	er of pag	je fa	ults	
ID	Properties	Field		Ś	0
	Unique per identifier	formance	e ev	ent	
Start time	Properties	Field	#	Ś	Ü
	Performance	ce event	star	t tin	ne

### Device error

Critical system errors (system crash, hard reset, or disk failure)

Field	Group	Туре		ú	۵
Device ID	Properties	Field	=	Ű	0
	Unique dev	vice ident	ifier	сос	le
Device IP addresses	Properties	Field	#	Ú	
	List of IP ad device	ddresses	for	the	
Device name	Properties	Field	=	Ű	
	Ne • Fo co us ne • Fo co ma de	r Windo etBios N r Mac C mputer ed on tl twork r Mobilo mposec ailbox n vice frie me	ows lam DS: nai ne e: d by am	:: ne me / e a	nd
Device SID	Properties	Field	1	1	
	Windows so the device	ecurity id	enti	fier	of
Error code	Properties	Field	1	Ć	Ü
	Indicates th system cras bluescreen	shes (Wi			
Error label	Properties	Field	1	Ć	
	Indicates the error label for system crashes (Windows bluescreens).				
		Field	蕭	Ś	
ID	Properties	Field			

Time	Properties Field # 4
	Time of error
Туре	Properties Field # 4
	Indicates the device error type, with the following possible values:
	<ul> <li>system crash: a Windows bluescreen</li> <li>hard reset: the device was abruptly stopped and then rebooted. It might be caused by pressing the reset button, a power failure or a crash</li> <li>SMART disk failure: a disk error was detected on a disk with SMART</li> </ul>
	technology

### Execution warning

Peaks in application resource usage (CPU or memory)

Field	Group	Туре		Ć	۵
Application name	Properties	Field	1	Ś	
	Name of application				
Binary version	Properties	Field	1	Ś	
	Version of I	binary			
Device ID	Properties	Field	111 111	<b>(</b>	
	Unique dev	vice ident	ifier		
Device IP addresses	Properties	Field	111 111	<b>(</b>	
	List of IP ad device	ddresses	for	the	

Device name	Properties Field "	Ü
	Indicates the name of the device:	
	<ul> <li>For Windows: NetBios Name</li> <li>For Mac OS: computer name used on the network</li> <li>For Mobile: composed by mailbox name ar device friendly name</li> </ul>	nd
Device SID	Properties Field #	Ü
	Windows security identifier of the device	of
Duration	Properties Field	0
	Performance event duration	
End time	Properties Field	0
	Performance event end time	•
Event info	Properties Field	Ü
	Performance event information	
Executable name	Properties Field	Ü
	Name of executable	
High cpu usage	Warnings Field 🗮 🧉	0
	High cpu usage	
High memory usage	Warnings Field 🗮 🇯	Ü
	High memory usage	
ID	Properties Field .	Ü
	Unique performance event identifier code	
Signature ID	Properties Field	0
	ID of the related execution event signature, i.e. a user executing a certain process a particular device	on

Start time	Properties	Field	10	-	D
	Performanc	ce event	star	t tim	ne
User ID	Properties	Field	=	Ś	
	Unique use	er identifie	er co	ode	
User name	Properties	Field	#	Ś	0
	Name of us	ser			
User SID	Properties	Field	#	Ś	
	Indicates th security ide			e us	er.
	va the	or Mac ( lue is 'S e user is stive Dir	6-0- s no	0' i ot ir	f

### Execution error

Application errors (crash or not responding)

Field	Group	Туре		ú	۵
Application name	Properties	Field	=	Ś	
	Name of ap	oplication			
Binary version	Properties	Field	11		0
	Version of	binary			
Device ID	Properties	Field	#	<b>(</b>	
	Unique device identifier code			le	
Device IP addresses	Properties	Field	#	Ś	
	List of IP addresses for the device				
Device name	Properties	Field	=	Ś	
	Indicates th device:	ne name	of th	ıe	
	<ul> <li>For Windows: NetBios Name</li> <li>For Mac OS: computer name used on the</li> </ul>			ie	

	network • For Mobile: composed by mailbox name and device friendly name		
Device SID	Properties Field #		
	Windows security identifier of the device		
Executable name	Properties Field #		
	Name of executable		
ID	Properties Field #		
	Error identifier code		
Signature ID	Properties Field #		
	ID of the related execution error signature, i.e. a user executing a certain process on a particular device		
Time	Properties Field		
	Time of error		
Туре	Properties Field		
	Error type		
User ID	Properties Field		
	Unique user identifier code		
User name	Properties Field		
	Name of user		
User SID	Properties Field <b>#</b> 🔍		
	Indicates the Windows security identifier for the user.		
	• For Mac 0S: the value is 'S-0-0' if the user is not in Active Directory		

# Local and shared content

### Overview

When a user of the Finder adds new content to an Engine, some types of items are created locally in the Engine. These items belong exclusively to the user that created them, meaning that only that particular user can see the items, use them or modify them when connecting to the same Engine.

Other types of items are directly added to a centralized content manager instead. The content manager lives in the same Appliance as the Portal and has access to all the Engines managed by the Portal. Items added to the content manager are instantly shared by all Engines after their creation in the Finder. For that reason, content shared in this fashion is also called *centralized* content. As a result, any user can see the items, use them or, if the user has enough privileges, modify them from their own instance of the Finder, as long as they are connected to the same Portal.

Finally, a few types of items are neither stored in the Engine nor in the content manager of the Portal, but in the computer that runs the Finder. You can think of these items as a kind of Finder preferences.

### Classification

The following table shows the lists of items that are created locally and those which are shared:

Local to the Finder	Local to the Engine	Shared (centralized in the Portal)
<ul> <li>Sessions</li> <li>Custom actions</li> </ul>	<ul> <li>Investigations</li> <li>Investigation-based alerts</li> <li>One-click investigations</li> <li>Web API investigations</li> <li>Tags</li> </ul>	<ul> <li>Categories and keywords</li> <li>Metrics</li> <li>Services</li> </ul>

#### Sharable content

#### Local and centralized content

Even if some content is created locally in the Engine, you can still share it manually by exporting items to the clipboard or to a file.

Manually export and import your investigations, one-clicks, alerts, categories, metrics, and services from the Finder.

#### Custom actions

Although local to the Finder, custom actions are also exportable. Share your custom actions with Finders installed in other computers by exporting them to XML files:

- 1. Click the sprocket icon in the top right part of the Finder window.
- 2. Select **Custom actions...** to display the list of available custom actions.
- 3. Select one or more entries in the list by clicking on them. Use **Ctrl+click** to select more than one entry, **Shift+click** to select a group of consecutive entries, or **Ctrl+A** to select them all.
- 4. Right-click your selection and choose **Export...** from the menu.
- 5. Type in a name for the XML file.
- 6. Click Save.

To import custom actions into a Finder, click the **Import...** button at the bottom of the list of custom actions and select the file to import. If an imported custom action exists already in the list, it is duplicated.

#### Tags

As a final remark, note that tags are neither centralized nor shareable. Tags are the result of applying a keyword to an object either manually, automatically, or with the help of text files. Objects (devices, destinations, etc) live in the database of each Engine; therefore, objects are local to an Engine, and so are the tags applied to an object. The locality of tags has some important implications that we explain with the following example.

Suppose that you have a setup with two Engines and one Portal, and in both Engines there is a destination with the same IP address. In fact, even if it is logically the same destination, there are two destination objects: one per Engine. If you create a category and a keyword to automatically tag the destinations with that IP address as, for instance, a *Mail server*, both Engines will tag the destination identically, though separately. Indeed, categories and keywords are centralized, so the auto-tagging condition on the IP address applies to all Engines.

Let us imagine that you connect to one of the Engines and that you manually tag the mentioned destination as a *Proxy server*, overriding the auto-tagging rule. Now you find that the same destination is tagged as *Mail server* in one Engine and as *Proxy server* in the other, which is probably not what you want. Therefore, be careful when you apply tags manually to objects, because tags are not shared among Engines.

### Centralizing local content via roles

Administrators can assign investigations, one-click investigations, and investigation-based alerts to other users by making them role-based. Once linked to a role, the items are seen by all the users playing that role. To add investigations, one-clicks, or alerts to a role, administrators use the method seen above for exporting their content to the clipboard.

Related tasks

- Manually sharing Finder content
- Tagging objects manually
- Tagging objects automatically
- Importing tags from text files

**Related references** 

• Adding users (defining user roles)

# **Device Identification**

When receiving data from the Collectors, the Engine identifies the devices to which the data belongs. Usually, the Engine identifies a device by its NetBIOS name, the list of its MAC addresses, its hardware id and its Windows SID.

The NetBIOS name (N) of a machine is unique at a given time within a given domain. Name uniqueness is ensured by the domain controller, but two machines may have the same name at different points in time.

The list of MAC addresses ({Mi}) of a machine is the list of network adapters that are enabled on Windows. This list may change over time.

The hardware id (H) is based on the following parameters:

- The BIOS serial number.
- The chassis serial number.
- The motherboard serial number.

The hardware id is usually unique for branded PC but may not be unique for no name or self assembled PC. VMWare defines a BIOS serial number that is unique, yielding to valid hardware id.

The Windows SID (S) is the Windows security identifier of the Windows operating system. The SID is generated during the Windows installation process and is supposed to be globally unique. However if Windows is installed using a cloned image which has not been carefully crafted using sysprep, the SID may not been unique. Experience shows that SID are rarely unique in corporate network and they appear in bunches of 10 to 50 machines.

### Usual algorithm to identify a Device

When receiving device data from a Collector, the Engine executes the following algorithm to determine whether the device is already in its database:

- 1. Is there a device in the database with the same tuple <H, {Mi}, N, S> ?
  - If yes, the device is identified to be the same as the one in the database.
- 2. Is there a device in the database with the same tuple  $\langle H, \{Mi\}, S \rangle$ ?
  - if yes, the two devices are considered to be the same. The device was renamed.
- 3. Is there a device in the database with the same tuple <H, N, S> and with at least one MAC belonging to the OUI in common?
  - If yes, the two devices are considered to be the same. The device had, for instance, one network adapter disabled or enabled.
- 4. Is there a device in the database with the same tuple <H, N, S> and 50% or more MAC addresses are in common?
  - If yes, the two devices are considered to be the same. The device had, for instance, one network adapter disabled or enabled and a MAC address reflashed.
- 5. Is there a device in the database with the same tuple <H, S> and more than 50% of the MAC addresses are in common?
  - If yes, the two devices are considered to be the same. The device had, for instance, one network adapter disabled or enabled, a MAC address reflashed and its name modified.
- 6. Does H belong to more then one device in the database?
  - ♦ If yes, is there a device with the same tuple <H, N>?
    - If yes, the two devices are considered to be the same. The device is probably a VM and it got a new MAC address generated at boot time.
- 7. The algorithm computes the subset {Mui} of {Mi} with those MAC addresses that belong to one device only. Is there a device with the same

tuple <N, Mui>?

- ◆ If yes, is there a device with the same tuple <H, N>?
  - If yes, the two devices are considered to be the same. The device is a no name PC with the same hardware id.

If no device in the database is identified as per the above rules, then a new device is created.

### Identifying devices solely by their NetBIOS name

Starting from the Engine release V5.3.3, it is possible to override the default algorithm to identify devices and instruct the Engine to exclusively identify devices by their NetBIOS name.

Note that the default device identification algorithm should be preferred in most cases. Use this alternative method only in setups where the default algorithm fails to reliably identify a specific group of devices. A misconfiguration may lead to devices being artificially merged or split, so use the identification of devices by name carefully.

This feature is particularly useful in virtualized environments, where devices are virtual machines (VMs) recreated at every user session. By applying the traditional algorithm for identifying devices, the Engine regards every new instance of a VM as a new device; ending up with multiple devices that share the same NetBIOS name and that succeed each other over time. By identifying devices based only on their NetBIOS name, the Engine consistently maps a particular VM to a single device over time, even when its hardware properties change.

The Engine provides a mechanism to apply the NetBIOS name algorithm to a reduced set of devices only, while the rest of the devices are still identified with the traditional algorithm. First, a device is eligible for NetBIOS name identification only if:

- The device runs a version of the **Windows** operating system.
- The value of the **Membership type** of the device is **domain** (that is, it belongs to an Active Directory domain).

Second, specify name patterns in the configuration file of the Engine to select those groups of devices that must be identified by their NetBIOS name. For instance, if the NetBIOS name of all your virtual machines begins with **vm1-ws** or **vm2-ws**, add the following lines to the configuration file of the Engine (/var/nexthink/engine/01/etc/nxengine.xml):

```
<config>
<engine>
<device_identification>
<netbios_pattern>vml-ws*</netbios_pattern>
<netbios_pattern>vm2-ws*</netbios_pattern>
</device_identification>
</engine>
</config>
```

Valid substitution characters in the NetBIOS name patterns are:

- The asterisk \* to substitute for zero or more characters.
- The question mark ? to substitute for one single character.

### **Timestamping of events**

#### **Overview**

Learn how the Engine computes the timestamps of the events in its database by combining the time of reception of the packets sent by the Collectors with the individual time information of each event stored inside every packet.

#### **Timestamping in the Collector**

The Collector reacts to events of interest by recording them into memory. Later, it sends the collected events to the Engine either periodically or when it has accumulated a sufficient quantity of events. To detect activity in the system where it is installed, the Collector employs different techniques, such as intercepting system calls, that allow it to precisely determine the moment at which the event takes place.

This timestamping of the events in the device of the end-user is done according to the time elapsed since the last system boot. Therefore, the Collector is using relative time to timestamp events in the machine of the end-user. The fact that the time used by the Collector is relative is not important for computing a precise timestamp in the Engine, as you will see below.

Once the Collector has gathered enough events, along with their corresponding timestamps, it builds a network packet and sends it to the Engine. Right before sending it, the Collector sets a timestamp in the packet using again the local time relative to the system boot. Therefore, in every packet sent by the Collector we

have:

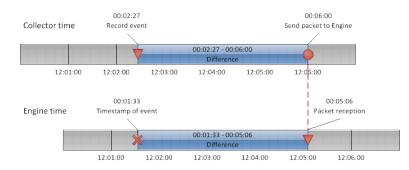
- The timestamps of each individual event sent in the packet.
- One general timestamp for the packet itself.

The difference between the time of the packet and the time of each individual event is used by the Engine to compute the global timestamp of the events.

### **Timestamping in the Engine**

Once the Engine receives a packet from the Collector, it records the time of reception using the system time. For the recorded time to be correct, the local time of the Engine must be synchronized to an accurate clock. That is one of the reasons why it is recommended to set up NTP in the appliance that hosts the Engine.

For computing the global time of events, the Engine assumes that the transmission time of the Collector packets from the computers of the end-users to the Engine is negligible. In this way, the absolute time at which the Collector sent the packet is considered to be the same absolute time of reception of the packet in the Engine. Therefore, the time that the Collector set in the packet just before sending it is the local time of the end-user machine relative to system boot that is equivalent to the Engine time of reception of the packet. To get the occurrence time of each event, the Engine just has to subtract the difference between the local times of the packet and of each event from the reception time, as shown in the figure below:



Note that the events received in the Engine may not follow a sequential order. The most common case is when you receive two packets in a short interval of time and each packet is coming from a different Collector. Most probably, the two packets have events that overlap in time, but the Engine processes all the events of the second packet after those of the first. The Engine deals well with this situation. Note also that the Engine always inserts events in the past with respect to its current time. This is obvious, for the Engine cannot receive events that have not happened yet. However, for events that lie too far in the past, the Engine will not be able to update the in-memory database, since it would be a too costly operation:

• The Engine rejects events that lie more than **30 minutes** in the past with respect to its present time.

For Collectors in a local network, however, this is a very unlikely case and it often indicates a problem in the device that hosts the Collector.

### The case of TCP connections

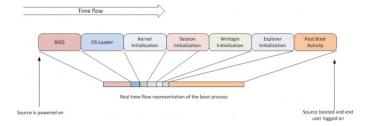
The Collector treats TCP connections differently from all other events regarding the setting of their timestamp. All other events have their timestamp set as soon as they begin to do some kind of activity. On the other hand, when the end-user device opens a TCP connection to a server, the Collector waits for the connection to be established to set the timestamp of the TCP connection event.

In versions of the Engine previous to 4.4.3, the Engine does not take into account the time for establishing the connection to compute the start time of the event. From version 4.4.3 on, the Engine substracts the connection establishment time from the timestamp of TCP connections to get the actual initial moment of the event.

# **Boot and logon duration**

Because of the techniques employed in the measurement of boot and logon duration, these values only apply to Windows devices.

#### Applies to platforms: # Graphical representation of the boot and logon processes

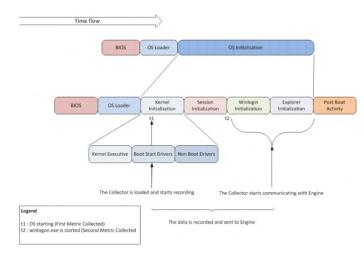


### **Boot duration**

The boot duration is the time required for the operating system (OS) to start the logon process after the device is powered on.

#### Measurement of the boot duration

Once the Collector is up and running, it reports to the Engine the time passed since system boot, as recorded by the OS. This information lets the Engine establish the boot time of the device. After that, the Collector successively informs the Engine of the processes executed during initialization. The Engine verifies the order of execution of processes at start up, waiting to detect the launching of *winlogon.exe*. The interval between system boot and the start of *winlogon.exe* is the boot duration.



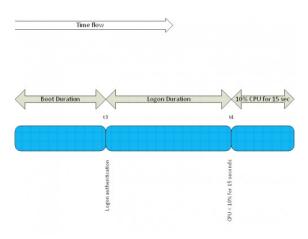
- The Collector reports the boot time *t1* in the first packet sent to the Engine.
- The launching of *winlogon.exe* at *t2* marks the beginning of the logon process.
- The Engine computes the boot duration of the device as *t2 t1*.

Note that wake up events after a sleep or hibernate of the device are not considered device boots.

### Logon duration

The logon duration is the time elapsed from user authentication until the device is ready for use. The device is considered to be ready for use when it has finished displaying the desktop with the preferences of the user and the CPU load goes below 10% for at least 15 seconds. If the CPU load of the device is still higher than 10% five minutes after user authentication, the Collector stops waiting for

the CPU load and reports the logon duration as 5 minutes plus the time taken for the device to display the desktop.



Measurement of the logon duration

The Collector has two ways to detect the start of the logon process, that is, the moment when a user is authenticated:

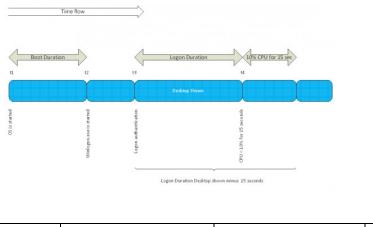
- Look in the Security log for an audit logon event.
- Wait for a session creation event.

The preferred method for the Collector to detect a user logon is to look for audit logon events in the Security log of Windows. For the Security log to include logon information, it is necessary that the system administrator activates the corresponding audit policy option. The logon time detected by the Collector in this case matches thus the time recorded by Windows.

Nevertheless, if the audit policy on the device does not include the audit of logon events, the Collector defaults to detecting user logons by listening to session creation events. Capturing the moment of creation of a session is usually a precise method to determine the time of a user logon. However, in setups with *roaming user profiles*, using this method could yield logon durations that are much shorter than the actual logon duration experienced by users. To avoid sending inaccurate information, if the audit of logon events is not enabled, the Collector does not report the logon duration of users with roaming profiles. For more information on roaming user profiles, see the next section.

- Right after authentication, the Collector starts a timer at t3.
- The Collector monitors the CPU load.
- When the CPU load is below 10% for 15 seconds, the Collector stops the timer and computes *t4* as the time in the timer minus 15 seconds.

• The Collector reports the logon duration as *t4 - t3*.



t1	t2	t3	t4
OS starts	Launching of winlogon.exe	Logon user authentication	CPU load is below 10% for 15 seconds

#### Logon duration in devices with roaming user profiles

A roaming user profile is a concept in Windows that allows users to have a consistent desktop experience across different computers within the same network. Independently of the computer that they choose to work with, the users have access to their personal documents, the applications remember their preferences and the desktop appearance remains the same. In this section, learn how roaming user profiles may impact the measure of the logon duration.

When roaming users log on a device, the loading of their profile can take a substantial part of the logon time. However, the new session starts only after the profile is completely loaded. If the Collector just waited for the session creation event to compute the logon duration, it would ignore the time spent to load the user profile as part of the logon duration (it would use a wrong *t3*). Because of this omission, the Collector would report much smaller logon durations than the actual values for the logon duration of roaming users. Therefore, the Collector never uses this method for computing the logon duration of roaming users.

The alternative is to get logon information from the Security log of Windows. Logon events in the Security log always report the correct logon time *t3*. For this reason, auditing logon events is the preferred method for the Collector to compute the logon duration of all kinds of users and it is mandatory for roaming users. For devices with roaming user profiles, remember to always activate the audit of logon events. Failing to do so results in the Collector not reporting the logon duration of users with roaming profiles.

#### Logon duration for users of Terminal Servers

For users that connect remotely to a Terminal Server by means of a Remote Desktop Connection, the Collector correctly reports the logon time, but it may report logon durations that are much longer than the actual value. The reason is the way that the Collector measures the logon duration. As we have previously seen, the Collector considers that the logon process has ended when the CPU load goes below 10% after the creation of the session, implicitly assuming that the device is exclusively used by one user at a time.

A Terminal Server however may accept Remote Desktop Connections from several users at the same time. Let us suppose that two users have already logged in to a Terminal Server and that they are executing several desktop applications when a third user starts to log in to the same Terminal Server. Because of the applications that are already running on the Terminal Server, it is very probable that the CPU load of the Terminal Server will never go below 10% during 15 seconds after the creation of the session for the third user. In this case, the Collector reports the logon duration of the third user to be longer than 5 minutes, even when the user may actually have experienced a much shorter logon duration.

**Related tasks** 

• Auditing logon events

## Memory and CPU usage

Applies to platforms: # **Overview** 

Measuring the utilization of the hardware resources within each device in your organization is key to evaluate both the efficiency of devices and the impact of resource consumption on end-user experience. Users that perceive their devices as slow usually suffer from scarcity or misuse of two basic system resources: main memory and CPU processing power.

In this article, learn about the fields and aggregate values that measure the usage of memory and processing power in Nexthink. Based on these figures, assess the amount of resources given to a particular device and find out those applications that are most eager for resources.

## Memory usage

The Collector takes samples of the amount of memory used by each running process with a period of 30 seconds. Every 5 minutes, interval, the Collector calculates the average value of these samples over the past 5 minutes for sending it later to the Engine. Note that if a process allocates and frees memory very quickly, the Collector may miss some peaks of memory consumption when taking its samples every 30 seconds. Therefore, there is always some uncertainty in the values offered by the Collector, but it is usually negligible for well-behaved applications. Moreover, memory issues typically arise because of a sustained high consumption of memory and not because of short-lived allocations.

Based on the data collected, the following fields and aggregates are available for measuring memory usage in Nexthink:

Name	Туре	Applies to	Description
Average memory usage	field	● exect	The average memory usage of the execution before being aggregated.
Average memory usage per execution	aggregate	• exect • binary	The average memory usage of all the underlying executions divided by their cardinality.
Average memory usage (deprecated)	field	• binary	The average memory usage of the underlying execution with a sampling rate of 5 minutes

Note that the memory usage is calculated per process before they may be aggregated by into a single execution. A single binary may spawn several identical processes in memory, resulting in a total memory consumption higher than that of the individual processes.

For instance, we can look at the behaviour of two well-known web browsers: Chrome and Firefox. Chrome creates a new process for every tab that the browser opens, while Firefox uses a single process for all tabs. Therefore, Firefox will typically report a higher average memory usage than Chrome for similar use cases when multiple tabs are open, because the memory utilization is reported per process, before processes are aggregated in the Engine.

## **CPU usage**

In the case of CPU usage, the Collector takes samples of the CPU load of all running processes every 30 seconds. The CPU load is measured as a

percentage value from 0 to 100 for each logical processor that is present in the device. Therefore, the CPU load can be higher than 100% for devices with multiple logical processors. For instance, a device with 12 logical processors has a maximum CPU load capacity of 1200%.

Contrary to memory usage samples, CPU samples are not averaged before sending them to the Engine, which lets the Engine know about peaks of CPU utilization. Still, note that the maximum instantaneous load of CPU may not occur simultaneously with the moment when the Collector takes a sample. The Collector sends the CPU samples to the Engine every 5 minutes. For every sample, the Engine calculates the effective CPU utilization of each process during its execution. Retrieve it using the following fields and aggregates:

Name	Туре	Applies to	Description
Total CPU time	field	• exect	The effective utilization time of the CPU during the aggregated execution. Note that the total CPU time can exceed the total duration of the execution if the average CPU load was over 100%.
Total CPU time	aggregate	• user • devic • applic • exect • binary	ation Itable
CPU usage ratio	aggregate	• user • devic • applic • exect • binary	Itable
Average CPU usage (deprecated)	field	• binary	Average CPU load of a binary over all logical processors, taking into account all its executions since the binary was first seen. Note therefore that this value does not depend on the selected time frame.

Note that these figures are based on the samples taken directly from running processes. The Collector also takes samples of the total CPU load reported by a device (not broken down by processes), but these are just used to signal high CPU conditions in the device.

**Related references** 

- Errors and warnings for devices and executions
- Warnings tooltips

## Status of TCP connections

The status of a TCP connection can be one of the following:

established

The TCP connection has been accepted by the remote party and is still active.

closed

The TCP connection has been closed after being successfully established. no service

The remote party acknowledged the initial SYN message by a RST message; i.e. the remote party does exist, but no service is bound to the request port. Note: Most personal computers are protected by a firewall that discards RST messages to prevent effective port scanning.

no host

The remote party does not acknowledge the SYN message; i.e. the remote party does not exist or it is protected by a firewall.

rejected

The TCP connection was rejected by the operating system itself; for instance due to security settings.

**Related concepts** 

Connection

## **Status of UDP connections**

UDP is a stateless protocol; therefore, a UDP connection has no status in a strict sense. Nevertheless, for keeping them similar to TCP connections, UDP connections also include a *status* field in Nexthink.

Because of the very nature of the UDP protocol, the status of a UDP connection does not indicate success or failure in the delivery. However, the system can deduce whether the connection is still ongoing or if it has expired. Thus, the two possible statuses of a UDP connection are:

established

While events are being aggregated to the same connection (increasing its cardinality), the system considers that the connection is still open; that is, the device keeps sending datagrams to the same destination via the same UDP port.

closed

When the aggregation time has passed and there are no new events to add to the connection, the UDP connection is considered closed.

The aggregation time depends on your settings for aggregating events (minimum 5 minutes).

**Related tasks** 

• Establishing a data retention policy in the Engine

**Related references** 

• Status of TCP connections

Related concepts

Connection

## Network and port scan conditions

Nexthink considers a set of connections to be a network or port scan when the following conditions are met:

- A single process is starting all the connections.
- Each connection in the set is separated from the previous connection by less than 90 seconds; that is, one minute and a half.
- The set of connections contains at least 50 connections.
- The set of connections only contains *failed* connections.

The reason to include the last condition is that a scan operation does not usually complete the vast majority of its connection attempts. Since a scan blindly tests every port or destination, most of the connections are rejected. The way to express this last condition depends on the transport protocol of the connection. In the case of TCP, the status of the connection directly shows whether the connection failed or not. In the case of UDP, however, there is no clear status of the connection. Therefore, Nexthink suspects a UDP scan when many small UDP packets are sent in a short period of time:

TCP

All connections in the set are unsuccessful.

UDP

The size of each packet sent is less than 10 KB. The total duration of the whole scan is less than 15 minutes.

To summarize, this is the list of all the types of network and port scan that you can find:

TCP network scan

A process launches a burst of unsuccessful TCP connections to the same port of at least 50 destinations.

UDP network scan

A process sends a burst of small UDP datagrams to the same port of at least 50 destinations within 15 minutes.

TCP port scan

A process launches a burst of unsuccessful TCP connections to at least 50 ports on the same destination.

UDP port scan

A process sends a burst of small UDP datagrams to at least 50 ports on the same destination within 15 minutes.

Related concepts

- Connection
- Port

## Incoming traffic measurement

### **Overview**

Nexthink measures the network traffic that enters a device in two different ways:

Per connection

The traffic received as response to an outgoing connection.

Per execution

The amount of traffic received during the execution of a program.

These two ways of measuring the incoming traffic may produce different results if some devices in your network behave as servers.

## Incoming traffic per connection

Since Nexthink records the connections of a device only when the device acts as client, that is, when they are initiated by the device itself, the incoming traffic per connection is exclusively due to the responses received from the corresponding servers through these outgoing connections.

Because the UDP protocol requires a device to act as a server to receive any data, only TCP connections may report incoming traffic.

Rembember that Nexthink does not record the incoming connections to a device; that is, the connections that enter a device when it acts as a server.

### Incoming traffic per execution

Contrary to the measurement of incoming traffic for individual connections, the measurement of incoming traffic during the execution of a program does take into account the incoming connections to the device.

Therefore, if a program accepts connections on a particular port, making the device act like a server, the received data is visible in the amount of traffic associated to the execution of the program, but not as an individual connection.

### Network and Local activity views

Both the Network and the Local activity views in the Finder let you visually examine the incoming network traffic of devices. While the Network activity view aggregates incoming traffic values per connection, the Local activity view collects measurements of the incoming traffic per execution.

Therefore, the Local activity view may report more incoming traffic data than the Network activity view if any of the devices included in the visualization is acting as a server.

Related tasks

- Viewing network connections
- Viewing executions

Related references

• Server support

## **Binary paths**

## Overview

Nexthink stores the paths from where end-users execute each binary file of their applications, up to a maximum of 20 paths per binary. Binary paths are stored in lowercase letters (converting from uppercase when needed), and they use the forward slash (/) to separate the names of folders in the hierarchy, independently of the convention used by the underlying operating system of the devices.

Typical applications usually install their executable binary files in the same standard locations in the filesystem, independently of the device on which they are run. For example, most software applications are installed under the **Program Files** directory of a Windows device. The execution of binaries from multiple or unusual locations usually indicate a strange behaviour of users or even the presence of malware.

To avoid reporting too many paths for every single binary, Nexthink uses some techniques that are detailed below. Paths that do not fall into any of the special categories shown below are stored in their full form.

## Path aliases

Path aliases replace well-known directories by keywords, using a format similar to that of environment variables in Windows. In this way, binary paths of well-known locations become language neutral and independent of the drive in which the binary is located. For instance, the paths **D:\Program Files** (English version) and **C:\Programme** (German version) become both **%ProgramFiles%** when stored in Nexthink as a binary path.

Contrary to the general rule for binary paths, path aliases may contain uppercase characters. Find below a table with the list of all path aliases, their description, and a few exaples of the folders that they replace:

Path alias	Description	Example
%Windows%	Windows directory	DRIVE:\Windows
%System%	Windows system directory	DRIVE:\Windows\System32
%ProgramFiles%	Software installation directory	DRIVE:\Program Files DRIVE:\Program Files (x86)

%UserProfile%	Directory holding user-specific data	DRIVE:\Documents and Settings\USERNAME DRIVE:\Users\USERNAME
%AllProfile%	Directory holding data accessible by all users	DRIVE:\Document and Settings\All users DRIVE:\Users\Public (Windows Vista and higher)
%ProfileTemp%	Directory holding user-specific temporary files.	DRIVE:\Documents and Settings\USERNAME\Local Settings DRIVE:\Users\USERNAME\AppData\Local
%WindowsTemp%	Temporary folders in hexadecimal format under the root directory	DRIVE:\c7fa349ced49048e8941a819b264eb8d
%NetDrive%	Network shared folder	\\SERVER\shared-dir
%RemovableDrive%	Non-permanent storage devices	MEDIA_DRIVE:\ (USB stick, CD / DVD, etc.)
%RecycleBin%	Directory holding deleted files	DRIVE:\\$RECYCLE.BIN

#### Ellipsis in binary paths

#### Ellipsis in aliased paths

For privacy reasons and to avoid path explosion, the complete binary path is not recorded for binaries whose working path lies inside some of the aliased locations. Binaries executed from these locations do not have their full path stored:

- %RecylceBin%
- %UserProfile%
- %AllProfile%
- %ProfileTemp%
- %WindowsTemp%
- %RemovableDrive%

Instead, a three dot ellipsis (/.../) replaces the part of the path after the alias. For example, the path of a typical binary installer setup.exe executed from a temporary Windows folder is recorded as:

```
%WindowsTemp%/.../setup.exe
```

#### Ellipsis for automatically generated folders

Nexthink is also capable of detecting folders whose names are automatically generated identifiers. These are usually very long alphanumerical names that are meaningless to a human reader. Therefore, the name of those folders is not stored *as is* in binary paths, but replaced by an ellipsis (/ ... /).

The following table contains the types of identifiers recognized by Nexthink and some examples of how each one of them looks like in the filesystem:

Type of ID	Examples
GUID	4AQIP4IP0xGaDAMF6CwzAQ
	3F2504E0-4F89-11D3-9A0C-0305E82C3301
MD5	79054025255fb1a26e4bc422aef54eb4
SHA1	2fd4e1c67a2d28fced849ee1bb76e7391b93eb12
Long Hexadecimal strings	Most hexadecimal strings containing 10 or more characters
Long numbers	Most strings containing at least 10 digits in a row, except if the digits are all the same.

Related concepts

Binary

## **Maximum number of Binaries**

By default, the Engine database supports a maximum of 40 000 simultaneous binaries. When this limit is reached, the Engine sends a system alert to the administrator account. No new binaries are incorporated into the Engine until any of the existing binaries is removed from the system.

The Engine automatically removes a binary from its database when the maximum inactivity period of the binary has elapsed and there is no event related to the binary in the database. By default, the maximum inactivity period of a binary is one month (30 days to be precise).

The Engine does not keep track of any information related to a non-recorded binary, such as executions or connections. Therefore, it is important for the administrator to keep the total number of binaries under control. If necessary, an administrator can increase the maximum number of binaries in an Engine and modify their maximum inactivity period. Beware that modifying the default values may have an impact on the performance of the whole system.

### Modifying the limits on binaries

To modify the maximum number of binaries and their maximum inactivity period:

- 1. Log in to the CLI of the appliance hosting the Engine.
- 2. Edit the configuration file of the Engine:
  - sudo vi /var/nexthink/engine/01/etc/nxengine.xml
- 3. Inside the **imit>** tag, add the following lines to increase the maximum number of binaries to 60 000 and decrease the maximum inactivity period of binaries to 20 days, for instance:

```
<max_binaries>60000</max_binaries>
```

```
<max_binary_inactivity_period>1728000</max_binary_inactivity_period>
```

4. To save the file and exit, type in:

:wq

5. Restart the Engine:

nxinfo launch --restart

Note that the maximum number of binaries has a hard limit of **100 000** binaries and that the maximum inactivity period of binaries is expressed in seconds:

20 days \* 24 hours/day \* 60 min/hour \* 60 s/min = 1 728 000 s

The operations described in this article should only be performed by a Nexthink Engineer or a Nexthink Certified Partner.

If you need help or assistance, please contact your Nexthink Certified Partner. Related concepts

• Binary

## Information on printers and printing

Getting accurate information on the utilization of printers is essential to ensure compliance with the printing policies established inside your organization and to optimize print costs. The Engine records every printing activity of the end-users that is initiated from any device in which the Collector is running. Because of the technologies involved in the detection of print jobs, only Windows devices are able to send printing information for the moment.

# Applies to platforms: # **Printer information**

The Engine knows about a printer in your organization once a device that is equipped with the Collector tries to print a document on it. Depending on how the printer is connected to the device, Nexthink distinguishes four types of printers:

local

The printer is directly connected to the device via a serial or parallel port (USB, COM or LPT) and it is visible to all the users of the device under the same name. Virtual printers, that is, software drivers that behave like a printer driver but lack the physical apparatus and typically redirect their output to a file, also fall into the category of local printers.

tcp/ip

The printer is connected to the network and it is made available to the device via a standard TCP/IP port. All users of the same device see the printer with the same name or IP address.

wsd

The printer is connected to the network and it is made available to the device by means of a Web Services for Devices port. All users of the same device see the printer with the same name.

smb

The printer is made available to the device by sharing it from another device where the printer is locally connected via the SMB protocol. The printer is therefore considered as local in the hosting device, and as an SMB printer in the remote device. Each user in the remote device must individually import the SMB printer to be able to use it, so users may see the printer under different names.

Besides the type, Nexthink records the following information on printers:

Name

The name of the printer as it appears in the properties dialog.

Hostname

For local and smb printers, this is the name of the device to which the printer is directly connected.

For tpc/ip and wsd printers, this is usually the DNS name or IP address of the printer itself.

Display name

Since different users may see the same of printer under different names, the *display name* shows the most frequent name assigned to the printer.

Location

The place where the printer is found, according to its configuration properties.

## Print job information

A print job is an activity that puts in relationship a user, a device and a printer. Thus, for a given print job, you can display in the Finder the name of the device that sent the print job, its ID, or its SID, without the need to drill-down to devices. Likewise, you can display the name of the user, its ID, its SID, or the name and model of the printer that took part in the print job.

At the end of the printing process, the print job is added to the Engine with one of the following status:

success

The print job has been successfully completed.

error

The print job was not completed because of an error.

unknown

The Collector could not determine the final status of the print job.

The rest of the fields of the print job reflect the options selected to configure the printer: **Number of pages**, **Paper size**, **Duplex print**, **Color enabled**, **Print quality** and **Size**.

Beware that software may modify the actual printout despite of the settings sent to the printer. In particular, the fact that the **Color enabled** field of the print job is reported as **yes** does not necessarily mean that the output is in color. For example, a user of PowerPoint who decides to print a colorful presentation in black and white may select the **Grayscale** option in the printing dialog of PowerPoint:

©	Preser	ntation1 - PowerPoint
	Print	
	Copies 1 +	1
	Strange .	
	Print	
	Printer	
Print	HP-8500 (HP Officejet Pro 8 Ready	P
	Printer Properties	
	Settings	
	Print All Slides	Print example
	Slides:	This text is in Max
	Full Page Slides * Print 1 slide per page	
	Print One Sided Only print on one side of th	
	Collated 1,2,3 1,2,3 1,2,3	
	Grayscale 👻	
	Edit Header & Footer	

In this case, even if the user sets up a color printer to print in color and the Finder reports the **Color enabled** field as **yes**, the actual output is obviously in black and white. As a side note, depending on the printer model, enabling color output can still cause consumption of color ink to get a grey or black tone.

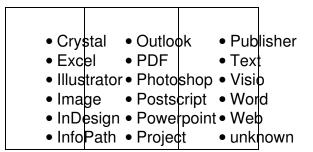
On the other hand, if the user sets up the printer itself to print in black and white, the resulting printout can never be in color and the Finder reports **Color enabled** as **no**.

ayout	Paper/Quality			
	L			
Tray	Selection			
Pa	per <u>S</u> ource:	Automatically Select		~
M	edia:	Plain Paper		~
Qua	ality Settings			
	○ <u>B</u> est	Better	○ D <u>r</u> aft	
Col	or			
		Black & White		
			Advance	d

Something similar happens with applications that are able to group several document pages into one before sending the document to the printer. If an external application does the grouping, the printer knows nothing about it. Therefore, the printer reports the **Number of pages** that it actually printed. When it is the printer that makes the grouping, the **Number of pages** depend on the

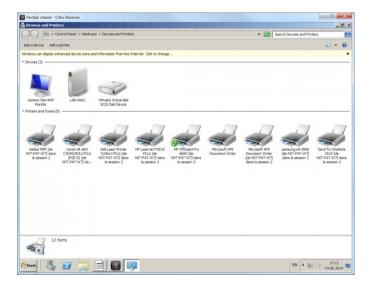
model of the printer. Some printers give the number of pages actually printed and some others take into account the grouping and give the number of pages of the original document.

For some print jobs, the Collector is also able to determine the **Document type**, which reflects the file format of the printed document or the application that produced it. Find the list of supported document types below:



### Print information in virtual environments

The basic principles of print support remain the same for virtual environments. For both VDI and streamed applications, the same information detailed above on printers and print jobs applies. In addition to the standard printing techniques, however, virtual environments introduce the concept of *redirected printers*. Consider for instance a user connecting to a virtual machine from a client device. If the client device is equipped with a local printer, the user can map the printer in the remote session. Thus, printing in the remote computer using the mapped printer effectively redirects the print jobs to the local printer.



In the example above, all the printers that display (**de NXT-PAT-W7**) at the end of their name are redirected to the local printer in the client device **NXT-PAT-W7**.

If the Collector is running on the client device and the user prints on one of these redirected printers, the print job is reported as originating from **NXT-PAT-W7** and not from the virtual machine. This indeed corresponds to reality, since the printer is merely redirected, and not connected to the VM.

On the other hand, if the Collector is also installed in the VM, any print job sent to the redirected printer is reported to the Engine as originating from the VM as well. In this case, even the redirected printer is reported as local to the VM too. By default, these virtual printers and print jobs are discarded by the Engine to avoid duplications that might alter overall statistics. You can nevertheless control what kinds of print jobs are discarded by editing the configuration file of the Engine.

### Print notifications of SMB printers

Devices that do not belong to a domain may fail to receive print notifications from SMB printers in the case that an anonymous user initiated the print job. To receive print notifications of anonymous users from SMB printers, ensure that the registry key **NullSessionPipes** holds the value **spoolss**:

- 1. Open the registry editor by pressing the **Windows + R** keys and typing **regedit**.
- 2. Locate the registry key NullSessionPipes here:
  - ◆ HKEY LOCAL MACHINE\SYSTEM\CurrentControlSet\services\LanmanServer\Para
- 3. Edit its value and set it to **spoolss**.

An alternative solution is again to join all your devices to a domain. In a domain, all users are authenticated.

Related tasks

• Ignoring specific print ports

Related concepts

- Printer
- Print job

## Metro apps

Windows 8 Metro apps behave in a different way than normal Windows applications. Nexthink abstracts those differences in order to provide a

comprehensive view of the users' activity.

### Executions of metro apps

There are mainly two kind of architectures for metro apps: compiled and JavaScript. Compiled applications (written in C#, VisualBasic or C++) behave similarly to normal Windows applications and have a .exe file associated with them. JavaScript applications however are not compiled and there is no associated .exe file. Instead the default windows executable WWAHost.exe is used to host them. When analysing the task manager of Windows 8 device we can usually see several executions of WWAHost, each one corresponding to a specific metro app.

Only reporting executions of WWAHost would be confusing as Nexthink users would no longer be able to distinguish between different metro apps. Instead Nexthink Collector abstracts this information and reconstructs name and properties of the metro app being hosted by WWAHost by reporting this as a **Binary**. Similar techniques are used to abstract the corresponding **Executables** and **Applications**.

Executions, connections, web requests, crashes, freezes, etc. are reported as usual. This means that for instance in Nexthink it is possible to distinguish the web requests performed by the *Weather* app with respect to the *Food & Drink* app. The **Description** field of Metro executables is also always set to *Windows 8 Metro Style App*.

### Metro packages

Metro apps are different from a packaging perspective as well. In fact they are not installed like traditional applications and are not visible in Windows **Programs and Features**. As for binaries Nexthink abstracts these differences; all metro apps are reported as a **Package** and the corresponding installations and uninstallations are reported as well.

Related concepts

• Metro app architecture (MSDN)

## Mobile data and ActiveSync

This article or section is in the process of an expansion or major restructuring.

## Investigation with packages

Starting from Nexthink V6.3, those investigations retrieving packages or including a condition on packages have been simplified. The results take into account only those packages that are effectively installed, discarding uninstalled packages.

Nevertheless, it is still possible to find installations or uninstallations of packages by directly querying the installation events.

The following tables summarize the typical uses of investigations related to packages. Download all the investigations and import them into the Finder to try them out.

Investigation name	Condition	Aggregate condition
Devices <i>with</i> a specific package	Package Name is "abc"	-
Devices <i>without</i> a specific package	Package Name is "abc"	Number of packages = 0
Devices <i>with</i> two specific packages	Package Name is "abc", publisher is "ABC", version is "123", type "program"	Number of packages = 2
	or	
	Package Name is "xyz", publisher is "XYZ", version is "789", type "program"	
	NOTE: A package is uniquely identified by its name, publisher, version and type.	

## **Retrieving devices**

## **Retrieving installation events**

Investigation name	Condition	Aggregate condition		
Installation of a specific package	Package Name is "abc" and Operation Type is "installation"	-		
		-		

## **Retrieving packages**

Investigation name	Condition	Aggregate condition	Order by
Least used packages	-	-	Number of devices is ascending
Most used packages	-	-	Number of devices is descending
Packages installed on less than 5 devices (but at least installed on one device)	-	Number of devices is less or equal to 5	-

## Portal aggregation and grouping

## Overview

The Portal aggregates metric data along two dimensions: the defined hierarchy and time. To aggregate the data, the Portal also takes into account the *group by* and *aggregate by* options that you set when you create the metric in the Finder (depending on the kind of metric, not all options are available). Learn here how the possible combinations of aggregation and grouping options, as well as the hierarchy node and period selection, produce different results in the dashboards of the Portal.

## The example hierarchy

For demonstration purposes, let us suppose that we have defined a very simple hierarchy based on locations that consists of two levels only:

- Country (top level)
- City (entity level)

Our imaginary organization has offices in two countries: Switzerland (CH) and Spain (ES). For each country, offices are located in two cities: Geneva (GVA) and Zurich (ZRH), in the case of Switzerland; Madrid (MAD) and Barcelone (BCN), in the case of Spain.

Finally, for simplicity, let us suppose that there are just two devices per city, whose names are composed by the initial letter of the city, followed by either the

number 1 or the number 2. That makes a total of eight devices:

Hierarchy								
Country	, СН				ES			
City (entity)	GVA ZR		ZR⊦	ł	MAD		BCN	
Devices	G1	G2	Z1	Z2	M1	M2	B1	B2

## Count metrics

In the case of count metrics, an extra condition (*count devices that meet conditions on ... in period*) influences how the Portal displays the results of the metrics for periods longer than one day. Use this extra condition to count objects, either:

- *The last day* that the objects were active within the selected period (for inventory purposes), or
- At least one day during the selected period (for detecting occurrences).

### Grouping by properties

As a first example, let us consider a metric that counts the number of devices and groups them both by type and OS (in the **COMPUTE DAILY** section, select **Group by** *device type* and *OS version and architecture*). Since this metric is intended to make an inventory of devices, select the extra condition of count metrics to **last active day** (in the **MATCHING** section, select **Count devices that meet conditions on** *last active day* in period). Leave the rest of the options for creating the metric to their defaults.

The devices in our example are of the following types and have the following operating systems installed:

Devices	Device Type	OS version and architecture	
G1	server	Windows 2012 Server Standard (64 bits)	
G2	desktop	Windows 8.1 Pro (64 bits)	
Z1	laptop	Windows 7 Enterprise SP1 (64 bits)	
Z2	desktop	Windows 8.1 Pro (64 bits)	

M1	laptop	Windows 10 Pro (64 bits)	
M2	desktop	Windows 7 Enterprise SP1 (64 bits)	
B1	laptop	OS X Yosemite 10.10.5 (64 bits)	
B2	desktop	Windows 7 Enterprise SP1 (64 bits)	

If the devices and their operating system do not change, the Portal consistently displays the same global results for the metric, regardless of the period selected. For instance, when you display the count metric in a table widget, arranging the rows by operating system and the columns by device type, you always get the following global results:

	Device type		е
OS version and architecture	desktop	laptop	server
Windows 8.1 Pro (64 bits)	2	0	0
Windows 7 Enterprise SP1 (64 bits)	2	1	0
Windows 2012 Server Standard (64 bits)	0	0	1
Windows 10 Pro (64 bits)	0	1	0
OS X Yosemite 10.10.5 (64 bits)	0	1	0

Now let us consider the case that B1 (the only Mac OS device in the list) gets its OS upgraded from version *Yosemite* to *El Capitan*. After this upgrade, the choice of the extra condition of count metrics influences the results displayed in the Portal. Differences appear only when viewing periods are longer than one day in the Portal; therefore, let us see the results of our widget when selecting a period of one week (the week when the device got its OS upgraded). If you chose **last active day** as extra condition, you get:

	Device type		e
OS version and architecture	desktop	laptop	server
Windows 8.1 Pro (64 bits)	2	0	0
Windows 7 Enterprise SP1 (64 bits)	2	1	0
Windows 2012 Server Standard (64 bits)	0	0	1
Windows 10 Pro (64 bits)	0	1	0
OS X El Capitan 10.11.4 (64 bits)	0	1	0

That is, you get the same results as before, except for the last row in the list, where **OS X Yosemite 10.10.5 (64 bits)** is replaced by **OS X El Capitan 10.11.4 (64 bits)**. That implies that the last day when the Mac device was active during the selected week, it already had the *El Capitan* version installed. However, if the metric was defined with the extra condition option set to **at least one day** instead of **the last active day**, the widget displays the following results:

	Device type		e
OS version and architecture	desktop	laptop	server
Windows 8.1 Pro (64 bits)	2	0	0
Windows 7 Enterprise SP1 (64 bits)	2	1	0
Windows 2012 Server Standard (64 bits)	0	0	1
Windows 10 Pro (64 bits)	0	1	0
OS X Yosemite 10.10.5 (64 bits)	0	1	0
OS X El Capitan 10.11.4 (64 bits)	0	1	0

That is, during the week of the upgrade, the Mac computer was seen some days with the *Yosemite* version installed and some other days with the *El Capitan* version. Thus, it appears twice in the table widget. For that reason, the option **at least one day** is not well-adapted to inventorying, which was the original purpose of the metric.

On the other hand, the option **at least one day** is useful to detect occurrences of particular situations. For example, imagine that you want to know whether any device had the antivirus real-time protection turned off any day during the selected period. To that end, create a metric that counts devices and performs any of the following two functions:

- Group the devices by the status of their antivirus real-time protection
- Set a condition to get only those devices with the protection turned off.

Choose **at least one day** as the extra condition of the metric to count those devices that had the protection turned off at any day and not necessarily the last day that they were active.

Note that the Portal verifies the state of the antivirus real-time protection of the devices when it computes the value for the metric. If you switch the antivirus real-time protection of a device off and on in the same day before Portal computation, the situation will go undetected for the previously defined metric. In general, this applies to all metrics that set conditions on the state of objects. On the other hand, metrics with conditions based on events keep a history of occurrences. For instance, if a metric counts the number of devices executing high threat binaries, the Portal will see these executions during the computation of the metric in any case.

#### Grouping by foreign category

Count metrics let you group results not only by the properties of the counted objects themselves, but also by categories of related objects (*foreign* categories).

Let us illustrate this kind of grouping by creating a metric that counts the number of users. The metric groups the users by a foreign category called *Ownership*. We define Ownership as a category of devices that has two keywords:

- **Corporate**, which indicates that a device belongs to the company.
- BYOD, which indicates that a device belongs to the user himself.

From the example hierarchy, let us focus on the CH node, that is, the devices in Switzerland, and imagine that we had the following usage pattern during the last day:

- User 1: used his own computer G1 in Geneva and then travelled to Zurich and used the corporate computer Z1.
- User 2: used his own computer G2 in Geneva.
- User 3: used the corporate computer Z2 in Zurich.

When retrieving the data during the nightly computation, the Portal stores the following data internally:

Users Entity		Ownership
User 1	GVA, ZRH	BYOD, Corporate
User 2	GVA	BYOD
User 3	ZRH	Corporate

Note that the Portal is unable to deduce from this table whether the Corporate device of User 1 is located in Geneva or Zurich (same for his BYOD device). To be on the safe side, the convention followed by the Portal is to count the user in for all possible combinations, although that may lead to situations where the actual combination did not occur. In our example for User 1, only the combinations GVA-BYOD (because of the use of G1) and ZRH-Corporate (because of the use of Z1) actually occur. However, the Portal counts as well User 1 for the combinations GVA-Corporate and ZRH-BYOD.

Thus, displaying the metric in a table widget, with the rows organized by hierarchy and the columns by Device-Ownership, yields the following results for the last day (when CH is selected as the Country of the hierarchy):

	Ownnership			
City	Overall Corporate BYOD			
Overall	3	2	2	
GVA	2	1	2	

ZRH 2 2 1	
-----------	--

Note that because of User 1 using computers in both Geneva and Zurich, and because of the additional combinations added by convention, none of the partial results add up to the overall values. The values over all the hierarchies are shown in the Table widget after ticking the option **Display overall value** in the configuration fof the widget for dividing by hierarchy.

#### Considerations on ratios and thresholds

When creating a count metric that includes a ratio computation and thresholds based on the ratio, threshold violations occur more frequently when exploring the lower levels of the hierarchy. The reason is that ratios tend to get more extreme when there are less objects to count. To avoid triggering threshold violations with only a few objects involved, tick the checkbox **Ignore unless at least x objects are impacted in a hierarchy node** and specify the minimum number of objects that must be impacted in order to consider a threshold violation effective.

On the other hand, if you base the thresholds on absolute values instead of ratios, threshold violations occur more frequently in higher levels of the hierarchy, because they involve more objects.

## **Quantity metrics**

There are two types of quantity metrics: those that measure a countable number of actions (such as the number of executions, the number of printed pages, etc.) and those that measure a continous quantity related to the activity of a device (the memory usage, the boot or logon duration, etc.). In both types of quantity metrics, the measured quantity changes over time. It is therefore necessary to aggregate all the collected values to display a final result in the Portal for each available time frame. For quantity metrics, there are four ways of aggregating the results:

- sum over all devices and the whole timeframe
- average value per device per day
- maximum value per device per day
- minimum value per device per day

Not all of the aggregation strategies are available for all quantity metrics. Only the options that make sense for a particular metric can be selected. Typically, the computation of the average and the maximum values per device per day are available to any quantity metric, whereas the sum or the minimum values only make sense for some kinds of quantity metrics. Let us examine the different aggregation options for quantity metrics through some examples. For instance, consider a metric that counts the number of executions of the Finder -your favorite real-time analysis application from Nexthink- on each device; that is, a quantity metric that computes the **number of executions** with a condition on the executable name *nxfinder.exe*. Suppose that, for the current week, the devices of our original example located in Spain have the following usage pattern:

		Finder executions		
City	Device	Monday	Tuesday	
MAD	M1	4	2	
	M2	1	1	
BCN	B1	0	1	
	B2	1	0	

Consider first the results of the metric for the different aggregation strategies when looking at the last day:

#### Maximum value per device per day: 2

The device that executed the Finder the most on Tuesday is M1, which did it twice.

#### Sum over all devices and the whole timeframe: 4

Results from adding all the executions on Tuesday 2 (M1) + 1 (M2) + 1 (B1) = 4.

#### Average value per device per day: 1.3

Results from dividing the sum of all executions (the previous value calculated) by the number of devices that participate in the metric 4/3 = 1.3. Note that B2 is not counted in for computing the average on Tuesday because it does not satisfy the condition of executing *nxfinder.exe*.

Now let us consider the results when selecting the last week. Since the week is not over, the Portal has data only for Monday and Tuesday:

#### Maximum value per device per day: 4

Device M1 executed the Finder four times on Monday. That is the maximum for any device during the week.

#### Sum over all devices the whole timeframe: 10

That adds up for the four executions on Tuesday plus six on Monday.

#### Average value per device per day: 1.7

Results from dividing the sum of all executions over the whole week by the sum of devices participating in the metric each day. That is 10 / 6 = 1.7. Note again that neither B1 not counted in on Monday nor B2 is counted in on Tuesday because they do not satisfy the condition of executing *nxfinder.exe*, so we only have three devices each day, making a total of 6 devices for computing the average.

We have just seen an example of a quantity metric that counts individual occurrences. Let us now consider a metric based on continuous value; for instance, a metric that computes the **average memory usage per execution** of the Finder (as in the previous example, we use a condition on the executable *nxfinder.exe*). As you probably know, the memory used by the Finder increases with the number of tabs that are simultaneously open, so we can expect significant differences between the memory used by any two distinct executions of the Finder. Again, for the devices in Spain, suppose that we have the following usage pattern for the current week:

		Finder memory		
City	Device	Monday	Tuesday	
MAD	M1	200 MB	100 MB	
	M2	No execution	200 MB	
BCN	B1	300 MB	500 MB	
	B2	400 MB	400 MB	

The metric yields the following results for Tuesday, according to the chosen aggregation strategy:

#### Maximum value per device per day: 500 MB

Device B1 had the highest memory usage on Tuesday. Note that this is not the absolute maximum value of memory used by the Finder in the device, since the metric is actually measuring the average along the day.

#### Minimum value per device per day: 100 MB

Device M1 had the lowest memory usage on Tuesday. Again, note that this is an average along the day, so it is not the absolute minimum amount of memory that the Finder used.

#### Average value per device per day: 300 MB

Adding the values for all devices makes a total of 100 (M1) + 200 (M2) + 500 (B1) + 400 (B2) = 1200 MB, dividing by four devices gives 300 MB in average.

If you select to see the last week results in the Portal, you get the following results:

#### Maximum value per device per day: 500 MB

No device used more memory for the Finder than B1 on Tuesday, so 500 MB is again the maximum for the week.

#### Minimum value per device per day: 100 MB

The same for the minimum usage of mermory, which corresponds to M1 on Tuesday. Note that the memory usage of M2 on Monday is not counted as 0 because it does not meet the condition of executing the Finder. Thus, the metric does not take M2 into account.

#### Average value per device per day: 300 MB

We have 1200 MB from Tuesday plus a total of 200 (M1) + 300 (B1) + 400 (B2) = 900 MB on Monday, making a grand total of 2100 MB for the week. Dividing by three active devices on Monday (M2 had no executions) plus four devices on Tuesday, that is, a total of seven devices, gives 2100 / 7 = 300 MB in average.

In quantity metrics, as in count metrics, you can group the results by up to two criteria. Since quantity metrics are related to devices only, the criteria for grouping results can be based either on the attributes or on categories of devices (no foreign categories are available in this case). Setting **group by** options lets you break down the results of the metric when they are displayed in a table widget within a dashboard, in the same way as shown for count metrics.

### **Top metrics**

Top metrics return a list of objects ordered by their contribution to a particular activity. When defining a top metric, you choose:

- The type of object to show in the list.
- The total number of objects in the list (from the top 10 to the top 100).
- An activity that is linked to that type of object.
- The criterion for including the objects in the list: include those with either the highest or the lowest contribution to the activity.
- The *aggregate by* option for the activity, which determines how to compute the contribution of each object.

The available aggregation options are similar to those available in quantity metrics. The difference is that they are not necessarily based on devices, so they can cross device boundaries. For instance, a metric that computes the *top 10 users with the highest number of executions* aggregates into a single value the number of executions carried out by a same user in different devices. Thus, these are the **Aggregate by** options of top metrics:

- sum over the whole timeframe
- average value per day

- maximum value per day
- minimum value per day

As in the case of quantity metrics, not all the aggregation possibilities are available for all top metrics, but only those that make sense.

## Grouping by hierarchy

In addition to the **group by** options that you specify for count and quantity metrics, the Portal always aggregates the results of all metrics (including top metrics) by hierarchy.

When selecting one **group by** option in the definition of a count or quantity metric, it is always possible to break down the results by hierarchy and by grouping option, arranging them as the rows and columns (or columns and rows) of a Table widget. If you define two **group by** options and you select one of them to break down the results by rows or columns in a Table widget, you must select the other option for the columns or rows, respectively. In this case, the option to break down by hierarchy is not available. Nevertheless, choosing to display the total value of the metric or metrics added to the widget (i.e. the **Metrics** option), instead one of the *group by* criteria, lets you again choose the hierarchical criterion to arrange the results.

In top metrics, however, there is no **group by** option and it is not possible to arrange the hierarchy in a Table widget. You can still add display fields to the definition of a top metric to see them arranged in a Table widget.

#### Hierarchy navigation in the Portal

For those widgets that do not explicitly break down the results of a metric by hierarchy (KPI, Line charts, and those Table widgets not arranged by hierarchy), use the hierarchy navigation tool of the Portal that is located in the top blue ribbon to explore the results at different levels in the hierarchy. All the widgets in the dashboard adapt their results to the node selected in the hierarchy navigation tool.

The Table widgets that do break down the results by hierarchy divide in fact their results by the nodes placed at the immediately lower level of the node selected in the hierarchy navigation tool (that is, its child nodes).

For instance, consider a dashboard built around the hierarchy of our original exaple. While viewing the dashboard in the Portal, if you switch from the Global view to the node CH in the hierarchy navigation tool, all the widgets in the

dashboard will display the results limited to the values that they got for Switzerland. In addition, Table widgets arranged by hierarchy will divide their results by the nodes GVA and ZRH, which are the children of the CH node.

## Considerations on aggregation along time

As time passes by, the Portal accumulates data day by day. Every night, the Portal collects and computes the values of the past day and aggregates the results to the current week, month, and quarter.

However, when switching from a view of the current week to the current month in the Portal, a counterintuitive situation may occur: the amount of data available for the current month might be less than the amount of data for the current week. This situation may occur when a month boundary has recently been crossed, because a week can overlap over two different months.

Let us explain it with one of our previous examples on quantity metrics. Consider again the metric that counts the number of executions of the Finder and suppose that we chose to aggregate by the **sum over all devices and the whole timeframe**. If you look at the values that we obtained, we had 6 executions of the Finder on Monday and 4 executions on Tuesday. Assume now that Monday was April 30, Tuesday was May 1, and it is May 2. Therefore, a month boundary was crossed yesterday.

Date	April 30	May 1	May 2
Week day	Monday	Tuesday	Wednesday
Executions	6	4	N/A

If we navigate to the most recent date available in the Portal, the result depends on the period selected:

- Day: 4 executions, corresponding to Tuesday, May 1.
- Week: 10 executions, corresponding to the 6 on Monday plus the 4 on Tuesday.
- Month: 4 executions, corresponding to Tuesday, May 1.

That is, the week started before the new month and it is still ongoing, so there are more days available for the current week than for the current month. The value for the week may therefore be bigger than the value for the month.

Related tasks

• Creating a metric

# Security

## Access rights and permissions

## Overview

Nexthink users have the right to see and manage content depending on their profile and assigned roles. The definition of a profile includes the account type, administration and view domains, mandatory roles, and other settings that determine the permissions of the users for managing content and performing system administration tasks.

The following tables display the access rights of the different types of users to the features of the product, including all the additional requirements to their profile or roles -when needed.

Feature	Main central administrator	Central administrator	Administrator	User
Manage accounts	Ok	Ok	Profile	No
Manage profiles	Ok	Ok	No	No
Manage roles	Ok (Domain)	Ok (Domain)	Domain	No
Manage hierarchies	Ok	Ok	No	No
Manage entities	Ok	Ok	No	No
Manage engines	Ok	Ok	No	No
Manage appliance	Ok	Ok	No	No
Manage license	Ok	Ok	No	No

### System management

Profile

Administrators can create accounts if the option **Allow creation of user accounts** is checked in the definition of their profile.

OK (Domain)

Central administrators (including the main central administrator) can manage roles in the highest domain. For roles created in lower administration domains, central administrators have the power to delete them, but not to edit them.

Domain

Administrators can create and edit roles that fall under their administration domain.

## **Portal content**

Feature	Main central administrator	Central administrator	Administrator	User
Create modules and dashboards	Ok	Ok	Ok	Profile
View published modules	Ok	Ok	Domain + Roles	Roles
Manage published modules	Ok (Domain)	Ok (Domain)	Domain	No
Manage service alerts	Ok	Ok	Ok	No

#### Profile

Normal users can create modules if the option **Allow creation of personal dashboards** is checked in the definition of their profile.

#### Domain + Roles

Administrators can view those published modules that fall under their administration domain, in addition to those included in their roles.

#### Roles

Normal users can only view those published modules included in their roles.

#### Ok (Domain)

Central administrators (including the main central administrator) can manage published modules in the highest domain. For modules created in lower administration domains, central administrators have the power to delete them, but not to edit them.

#### Domain

Administrators can manage and publish only those modules that fall under their administration domain.

### **Finder and Engine content**

Feature	Main central administrator	Central administrator	Administrator	User
Access to the Finder	Ok	Profile1	Profile1	Profile1
Manage categories, services, metrics, global alerts, import and export content	Ok	Profile2	Profile2	Profile2
Manually tag objects	Ok	Profile3	Profile3	Profile3
Web API V1	Ok	Profile2	Profile2	Profile2
Web API V2 (NXQL)	Ok	Profile4	Profile4	Profile4
Management of Collector	Ok	Profile5	Profile5	Profile5

#### Profile1

The main central administrator has the access to the Finder granted by default. Other users must have the option **Finder access** checked in the definition of their profile.

Profile2

Central administrators and administrators with data privacy disabled (**Data privacy** settings in the profile set to **none (full access)**) are able to manage categories, services, metrics, global alerts, Web API investigations, as well as import and export content and manually synchronize users and devices with AD, if they have the suboption **Allow system configuration** checked, in addition to the **Finder access** option, in the definition of their profile.

#### Profile3

Users other than the main central administrator can tag objects and edit applications if they have the suboption **Allow editing of applications and object tags** checked, in addition to the **Finder access** option, in the definition of their profile.

Profile4

Users other than the main central administrator can access the Web API V2 (make requests to the Engine written in the NXQL language) if they have their **Data privacy** set to **none (full access)** and the option **Finder access** enabled in the definition of their profile.

#### Profile5

Users other than the main central administrator are able to supervise the installation of the Collector with the Updater from the Finder if they have the suboption **Allow management of Collectors** checked in their profile.

Related tasks

• Adding users

## Active Directory authentication

## **Overview**

Nexthink supports the authentication of users via Active Directory services. Microsoft Active Directory (AD) is currently used as the authoritative user directory in a vast number of organizations, controlling the authentication and the access rights of users.

The benefits of integrating Nexthink with the AD services include the following:

- Users need only one login and password (no need for a dedicated Nexthink account).
- Administrators can take advantage of the password policy defined in AD.

## How authentication via AD works

To enable AD authentication in Nexthink, provide the user logon in the form someone@example.com when creating their account in Nexthink. Make sure that the AD account exists before adding it to Nexthink.

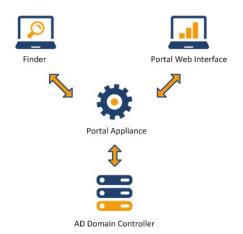
The user logon must be composed of the *sAMAccountName* of the user, followed by the *domain* or *realm*; both separated by the @ character. Note that the previous Windows logon format DOMAIN\username is not supported. Note as well that if a user got a *User Principal Name (UPN)* whose user logon name is different from the sAMAccountName, you still need to use the sAMAccountName when manually configuring the user's Nexthink account; otherwise, AD authentication will not work.

For example, if the sAMAccountName of user *John Wick* is jwick and he got assigned the user logon name (UPN prefix) john.wick, configure his Nexthink account with the first logon only:

- jwick@example.com UPN prefix equal to the *sAMAccountName* Use this one.
- john.wick@example.com UPN prefix different from *sAMAccountName*.

Beware that the account name part of the UPN is case sensitive. Thus, specify exactly the same name in Nexthink as it is registered in the AD, respecting the case. Nexthink uses the suffix part to resolve the name of the AD server (**example.com** in the example above), also known as the *domain controller*.

Once added to Nexthink, users can log in to the Finder or the Portal using their AD accounts. During Finder login, the AD credentials provided by the user are forwarded to the Portal back-end using an encrypted channel. In the case of Portal login, the browser itself sends the AD credentials provided by the user to the Portal back-end. The Portal back-end is then responsible for contacting the AD server to authenticate the user.



### **Requirements for AD authentication**

#### Allowed characters in user names

Use only printable characters in user names. The space and the following symbols are not allowed inside a user name:

#### /\[]:;|=,+\*?<>@"&

#### Alternate UPN suffixes

Since Nexthink uses the UPN suffix to resolve the name of the AD server, you must use fully qualified domain names in the UPN of users. Alternate UPN suffixes defined by administrators do not work.

For instance, if the fully qualified domain name of a department inside a company is **department.example.com**, an administrator may create an alternate UPN suffix **dep.com** that is easier to memorize and quicker to type. A user in that

department may thus log in to Windows using either:

- username@department.example.com
- username@dep.com

However, the user cannot log in to the Finder or the Portal using the shorter UPN suffix. Neither the Engine nor the Portal know about alternate UPN suffixes. You must use the fully qualified domain name version as user account in Nexthink.

#### Connectivity with AD server

For the Portal to be able to connect with the AD server, the appropriate ports must be open in the appliances on which they run.

- UDP 53 for DNS.
- TCP 389 and TCP 636 for non-secure and secure LDAP connections to the AD server.

#### Time synchronization

Because of the technique used for authenticating users, the Portal must be synchronized with the clock of the AD server. The configuration of the AD server may nevertheless specify a tolerance regarding clock discrepancy. A difference of at most 5 minutes is generally accepted by default.

#### Encryption methods

Nexthink supports the following encryption methods:

- AES (128 bits)
- RC4-HMAC

On the other hand, DES encryption (legacy for Windows 98) is not supported.

#### Finder session saving

The Finder allows to save sessions and user credentials. This applies to AD credentials as well. If the user chooses to additionally save the password, then the Finder stores only a hash of the password for security reasons.

Related tasks

Adding users

• Preventing password saving in the Finder

Related references

• Connectivity requirements

## System alerts

System alerts inform you of a special circumstance during system operation. There are four types of system alerts. For each type of system alert, find below its associated warning messages along with the description of the situation that is at the origin of the alert.

## License alerts (Central License Manager)

The Central License Manager sends notifications related to the status of the product license.

The recipients of the notification are:

- To: Customer contact
- Cc: Partner contact
- Cc: Nexthink sales contact

And the following types of notification exist:

#### Activation key

When a new license is created on the Central License Manager, an activation key is sent. This activation key is used to activate the product.

#### Modification of the license

When the license is modified in the Central License Management, an automatic notification is sent.

For **online license**, the modification will be automatically applied after a maximum of 6 hours. If necessary, you can force the refresh of the license. For that purpose, go to the Portal, open the view "License Management" and click the refresh button on the top right corner of the page.

For **offline license**, the modified license file will be sent attached to the notification. This file has to be uploaded to the Portal, on the view "License Management" such that changes are applied.

Limitation: notification are sent only if the license was activated and is not revoked.

#### Connectivity issues

After three days without connectivity between the Portal and the Central License Manager, an email is sent. The notification is repeated every 7 days.

Limitation: only for commercial license.

### License alerts (Engine)

Besides the Central License Manager, the Engine sends some kinds of license notifications as well.

The recipient of the notifications is the administrator of the Engine

#### Maximum number of licensed devices reached

Triggered when the Engine reaches the maximum number of devices specified in the license and a new source appears in the network.

### Limit alerts

Limit alerts warn you about a possible loss of information related to a technical limitation of the Engine.

Too many processes started on [device IP address]/[device name]

Triggered when more than 10 000 processes have been started by a single user on a device within 15 minutes and the processes are running simultaneously. The Engine does not store information about any other process for that user beyond that limit.

Too many connections generated by executable [executable name] on [device IP address]/[device name]

Triggered when more than 10 000 connections are established by a process on a device within 15 minutes. No more concurrent connections are stored in the Engine for that process beyond this limit.

Engine is about to reach or has reached the limit for the maximum number of ...

Triggered when more than the 95% of the maximum number of objects of a particular type are already stored in the Engine. When the limit is reached, the Engine stores no more objects of the given type. The Engine generates this alert for the following types of objects:

◊ Binaries, the maximum allowed are 40 000 binaries.

◊ Domains, the maximum allowed are 150 000 web domains.

Engine has detected a large amount of the following objects, which might casuse performance issues ...

Triggered when the number of objects of a particular type reaches an amount that may degrade the performance of the Engine. The Engine generates this alert for the following type of objects:

Obstinations, when the Engine has recorded more than 50 000 destinations.

The limit alerts for binaries, domains and destinations include additional information on the Engine that generated the alert (Source), and the user concerned (User), which is *admin* for system alerts.

#### **Internal alerts**

Internal alerts provide you with general information on the status of the Engine.

Server started

Triggered when the Nexthink Engine reboots.

Unable to connect to Nexthink Application Library

Occurs when the Engine cannot connect to the Application Library to get information on binaries and packages.

#### Server Crash alert

The server crash alert is issued on the occurrence of an unrecoverable error in the Engine.

Server crash

Triggered when the Nexthink Engine finds a minidump file in the database directory while rebooting, meaning that the Engine crashed previously.

Related tasks

• Receiving alerts

Related concepts

• Alert

# Audit trail

Here is the complete list of audit points. Find the recorded audit points in the file:

#### /var/log/nexthink/audit.log

## Engine

- Engine start and stop through nxinfo.
- Engine start.
- Engine database creation.
- Service creation, destruction, and update.
- Global alert creation, destruction, and update.
- Category creation and destruction.
- Keyword creation, destruction, and update.
- LDAP synchronization request.
- Manual tagging of objects.
- Binary, application, product or device filtering rule modification.

### Web Console

- Admin login, logout, and login attempts.
- Password change.
- Appliance updated.
- Appliance rebooted.
- Network parameter updated.
- Network interface updated.
- Static route added and removed.
- Proxy enabled, disabled, and updated.
- Console updated.
- Engine parameters updated.
- Internal Network added, removed, and updated.
- SMTP added, removed, and updated.
- Active directory server added, removed, and updated.
- License loaded.
- Updater enabled, disabled, and updated.
- Collector zip loaded.
- Application library added, removed, and updated.
- Finder admin account reset.

- Finder authority password set.
- Engine started, stopped, and restarted.
- Portal started, stopped, and restarted.
- Portal admin account reset.

#### Appliance

- Logon with the account *nexthink*
- Commands launched

#### Portal

- Portal user login, logout, and login attempts.
- Finder user login and login attempts.
- Engine added (or connected) and removed (or disconnected).
- Profile added, removed, and updated with role update.
- Role added, removed, and updated (with modules, names, investigations, or alerts).
- Account added, removed, and updated.
- Hierarchy added, removed, and CSV file of entities loaded.
- Category added, removed, and updated.
- Services added, removed, and updated.

# References

## **Components of the Collector**

The present article applies only to the Windows version of the Collector. The Collector is mainly a Windows driver that gathers information about the devices and the activities of the end-users and reports it to the Engine. However, the Collector is not just the kernel driver, but also a small set of services, libraries and tools that either work together with the driver or help you with its installation and configuration.

Find in this document the description of all the different components of the Collector and the filesystem paths where to find them in the devices of the end-users after installation. This article details as well the registry keys and the additional files created or modified during the installation of the Collector.

Finally, the document provides the same kind of information for the companion tool of the Collector that you can use to keep your Collectors up-to-date: the Updater.

## Collector

#### **Collector binaries**

For all versions of Windows, the following components are installed:

- **Main driver**: A kernel mode driver that gathers valuable information from the device of the end-user.
- Helper service: A user mode driver that complements the main driver, collecting additional information.
- **Printing info library**: A dynamic link library that is responsible for detecting printing activity.
- Optional **Command line configuration tool**: A tool to configure the Collector from the command line.
- Optional **Control Panel extension**: A tool to control the behaviour of the Collector that is added to the Control Panel of Windows.

Component	File	Path		
Main driver	nxtrdrv.sys	C:\Windows\System32\drivers		
Helper service	nxtsvc.exe	C:\Windows\System32		

Printing info helper library	nxtdll.dll
Command line configuration tool	nxtcfg.exe
Control Panel extension	nxtpanel.cpl

Starting from **Windows 8**, these additional binaries are also installed:

- **Network specific driver**: A kernel mode driver specific to Windows 8 onwards that detects network connections.
- Metro apps helper library: A dynamic link library that detects the execution of Metro apps.

Component	File	Path		
Network specific driver	nxtrdrv5.sys	C:\Windows\System32\drivers		
Metro apps helper library	nxtwrt.dll	C:\Windows\System32		

#### Registry keys of the Collector

On installation, the Collector creates the following keys in the Registry of Windows:

- HKEY\_LOCAL\_MACHINE\SYSTEM\CurrentControlSet\services\nxtrdrv
- HKEY\_LOCAL\_MACHINE\SYSTEM\CurrentControlSet\services\Nexthink Service

From **Windows 8** onwards, this additional key is also set:

• HKEY\_LOCAL\_MACHINE\SYSTEM\CurrentControlSet\services\nxtrdrv5

#### Additional files of the Collector

Find the log file and rotating logs of the Collector here:

- C:\Windows\nxtsvc.log
- C:\Windows\nxtsvc.log.bk

Finally, Windows creates a cached copy of the kernel driver in a folder whose name is the same name of the driver (**nxtrdrv**) followed by an unique identifier that depends on the version of the driver itself. In the case of Windows 8 onwards devices, the system creates an additional cached folder for the specific driver **nxtrdrv5** that follows the previous naming scheme as well. Find the folder (or folders) in here:

• C:\Windows\System32\DRVSTORE

## Updater

#### Updater binary

If you use the Updater to keep your deployed copies of the Collector up-to-date, you find this additional binary in the devices of the end-users:

- In 64-bit versions of Windows: C:\Windows\SysWOW64\nxtupdater.exe
- In 32-bit versions of Windows: C:\Windows\System32\nxtupdater.exe

#### Registry key of the Updater

The Updater creates its own Registry key to hold its configuration values:

• HKEY\_LOCAL\_MACHINE\SYSTEM\CurrentControlSet\services\Nexthink Updater

#### Additional files of the Updater

In case of problems, the Updater writes to a system of rotating logs that you find in the same folder as the logs of the Collector:

- C:\Windows\nxtupdater.log
- C:\Windows\nxtupdater.log.bk
- Installing the Collector
- Updating the Collector

**Related references** 

- Collector MSI parameters reference table
- Nxtcfg Collector configuration tool
- Collector (Product Overview)

## **Operating systems supported by the Collector**

### Windows

The Collector V6 supports neither Windows XP nor Windows Vista, but it has better support for Windows 7 and Windows 8 / 8.1 than the Collector V5. Besides, the Collector V6 supports Windows 10.

Note that the Windows Collector V5 has reached its end-of-life and it is no longer supported by Nexthink.

Windows OS	V5 (EOL)	V6
Windows XP	( )	
Windows Vista	( )	
Windows 7	( )	
Windows 8 / 8.1	( )	
Windows 10		

#### Windows server

Whereas previous versions of the Collector V5 support the installation on Citrix / RDS servers only, the latest Collector V5 and the Collector V6 fully support the installation on Windows Server (see supported versions below).

Note that the Windows Collector V5 is no longer supported by Nexthink.

Windows Server OS	V5.3 (EOL)	V6
Windows Server 2003	( )	
Windows Server 2003 R2	( )	
Windows Server 2008	( )	
Windows Server 2008 R2		
Windows Server 2012		
Windows Server 2012 R2		

#### Mac

The Mac Collector for OS X and macOS is technically a V5, but it is officially supported by Nexthink V6. Nexthink supports the installation of the Mac Collector only on those operating systems which are currently supported by Apple.

Mac OS	V5.3	V5.4	V5.5	V5.6
OS X 10.11 El Capitan				
macOS 10.12 Sierra				
macOS 10.13 High Sierra				

**Related references** 

• Server support

## Server support

#### **Overview**

Although Nexthink is a solution designed for monitoring the devices of the end-users, the same monitoring techniques may be applied to servers to some extent. In Nexthink V5, it is possible to install the Collector in Citrix / RDS servers, where each server is roughly equivalent to having a group of end-user devices. Starting from V6, Nexthink also supports the installation of the Collector in other types of Windows servers (note that V5.3 offers server support for specific Windows Server versions as well). Therefore, a new type of device is available in Nexthink: the **server**.

The Collector reports basically the same analytics from a server as from the device of an end-user, except for some security-related information. Indeed, the technology used by the Collector to retrieve security information is not available on servers, so data on the following areas is missing:

- Antivirus
- Antispyware
- Firewall

Also keep in mind that, as for normal devices, the Collector does not report incoming connections for servers. Only outgoing connections are recorded.

#### Sizing your installation

Servers usually generate much more activity than end-user devices. As a rule of thumb for sizing your installation, consider that a server is equivalent to 20

end-user devices. Calculate the number of Engines that you need according to the following formula, where **S** is the number of servers and **D** is the number of end-user devices in your setup:

• Number of Engines = (20 \* S + D) / 6000

The hardware requirements for the Engines apply.

#### Traffic reduction

The typically higher network activity of servers with respect to end-user devices often generates lots of connections and events that might saturate the Engine. Therefore, the Engine has set in place a strategy to reduce the traffic of servers, although it applies to the traffic of all types of devices. When a device connects to too many destinations or opens too many ports in a burst, the Engine can automatically decide to aggregate these connections into a single connection, setting its port or its destination value to **multiple**. In the case of a device launching a burst of web connections to many domains, the Engine aggregates the connections as one connection where the value of the domain is **multiple**.

In this manner, individual information about the connections is lost, but the amount of traffic information stored in the Engine is kept to a reasonable level. Otherwise, the explosion of connections could drastically reduce the history available in the Engine. Even with the traffic reduction policy in place, you should expect a slight reduction on the history available in the Engine if you install the Collector on servers.

The strategy for reducing traffic is configurable (see below). Choose between **normal** and **aggressive**, depending on whether you prefer to aggregate connections gently or almost right away. An aggressive policy lets you keep a longer history in the Engine at the expense of losing the individual information of more connections.

#### Taxonomy of servers

Find below a classification of servers according to their function. Depending on the function of the server, you should be aware of the chances that the Engine reduces server traffic.

Client-like (Citrix, RDS) Supported from V5. Traffic reduction rare. Application (Mail, SQL Database) Traffic reduction depending on load. Agent manager (SCCM)

Traffic reduction probable.

UDP server (DNS)

Traffic reduction certain.

Proxy (Web proxy)

Expect to have web traffic reduction and bigger Collector usage of your network. Installation on a web proxy is therefore not recommended.

Bot (Scanner, Stress test)

Not supported, since just one server may behave as thousands of end-user devices. Do not install the Collector on servers of the bot class.

## **Engine configuration**

Set the traffic reduction policy by editing the configuration file of the Engine. In addition, configure whether you want the outgoing traffic of servers to be used in the computation of services. Usually, this only makes sense for client-like (Citrix / RDS) servers.

- 1. Log in to the CLI of the Engine.
- 2. Open the configuration file for editing:

sudo vi /var/nexthink/engine/01/etc/nxengine.xml

- 3. Write the following settings in the correspoding section of the configuration file:
  - In the aggregation section, set destination\_reduction\_policy to normal or aggressive.
  - In the service section, set compute\_service\_on\_server to true or false.
- 4. Save your changes and exit:

:wq

Alternatively, use the nxinfo command to change the configuration settings of the Engine. For instance, to set the destination reduction policy to normal and turn on the computation of services on servers, type in:

```
sudo nxinfo config -s
aggregation.destination_reduction_policy=normal
sudo nxinfo config -s service.compute_service_on_server=true
```

After modifying the settings, find the following lines with the provided values in the configuration file:

```
<aggregation>
<destination_reduction_policy>normal<destination_reduction_policy>
```

```
</aggregation>
<service>
<compute_service_on_server>true<compute_service_on_server>
</service>
```

Depending on the types of servers that you have, use the settings described below.

#### Only client-like (Citrix / RDS) servers

- Destination reduction policy: normal.
- Compute service on servers: true.

Whenever possible, assign the Citrix / RDS servers to the same Engines of the end-user devices that they serve.

#### Only non-client servers

- Destination reduction policy: aggressive.
- Compute service on servers: false.

If possible, assign non-client servers to an Engine separate from those used by end-user devices.

#### Mixed setup

- Destination reduction policy: aggressive.
- Compute service on servers: true.

In the case of a mixed setup with both client-like and non-client servers, you may want to compute a service for client-like servers and actual clients (end-user devices) only.

To compute services selectively, manually tag those devices that you want to include in the computation and set a condition on the services for taking into account only those tagged devices. For instance:

- 1. Create a category called, for example, **Compute services**.
- 2. Add two keywords to the categores without auto-tagging rules: **yes** and **no**.
- 3. Manually tag all your end-user devices and client-like servers with the keyword **yes** and the non-client servers with the keyword **no**.

4. Add a condition on devices in the definition of each service to include in the service only those devices tagged with the **yes** keyword:



Whenever possible, assign Citrix / RDS servers to the same Engines of the end-user devices that they serve and group nonclient servers in separate Engines.

Related references

- Hardware requirements
- Operating systems supported by the Collector